# Curriculum Vitae: Brian A. Barsky

### **CONTACT:**

Telephone Numbers: Office (510) 642-9838

CS Division (510) 642-1042

Fax Numbers: CS Division (510) 642-5775

Campus Telecommunications (510) 643-8245

E-mail: barsky@berkeley.edu

World Wide Web: http://people.cs.berkeley.edu/~barsky/

#### **RESEARCH INTERESTS:**

Interactive and realistic three-dimensional computer graphics, image synthesis, computational photography, computational aesthetics, display technology, computer methods for optometry and ophthalmology, computer aided cornea modeling and visualization, corneal topographic mapping, videokeratography techniques, medical imaging, methods for the design and fabrication of contact lenses, computer aided geometric design and modeling, CAD/CAM/CIM, spline curve/surface representations, visualization in scientific computing, and virtual environments for surgical simulation.

#### **EDUCATION:**

0/70 6/01

9/78-6/81	Ph.D. in Computer Science
	University of Utah, Salt Lake City, Utah 84112, U.S.A.

9/76-9/78 M.S. in Architectural Science/Computer Graphics and Computer Science

Cornell University, Ithaca, New York 14853, U.S.A.

9/73-5/76 B.Sc. with Great Distinction in Mathematics and Computer Science

McGill University, Montréal, Québec, Canada H3C 3G1

9/71-5/73 D.C.S. in Engineering

McGill University, Montréal, Québec, Canada H3C 3G1

#### EXTERNAL EXAMINING BOARDS AND COLLABORATIVE PARTNERSHIPS:

External Examiner, Multimedia University, Cyberjaya and Melaka, Malaysia External Academic Advisor, City University of Hong Kong International Collaborative Partner, Universiti Tunku Abdul Rahman (UTAR), Malaysia

## PROFESSIONAL EXPERIENCE:

1/18-present Professor of the Graduate School

University of California, Berkeley, California 94720, U.S.A

7/17-present Professor Emeritus of Computer Science

Department of Electrical Engineering and Computer Sciences University of California, Berkeley, California 94720-1776, U.S.A.

7/17-present Affiliate Professor Emeritus of Optometry

University of California, Berkeley, California 94720-2020, U.S.A

1/16 and 1/17 Visiting Professor

Ashoka University Sonipat, Haryana, India

3/14-4/14 Visiting Professor

Yale-NUS College

Singapore

12/13-1/14 and

5/14-6/14 Visiting Professor

Department of Computer Graphics and Multimedia

Faculty of Information Technology

Brno University of Technology, SEP Czech Republic

9/13-12/13 Visiting Professor

Machine Vision and Pattern Recognition Laboratory Lappeenranta University of Technology, Finland

9/05-8/06 Directeur de Recherche CNRS

Laboratoire d'Informatique Fondamentale de Lille (LIFL)

l'Université des Sciences et Technologies de Lille (USTL), France

7/91-present Professor of Computer Science

Department of Electrical Engineering and Computer Sciences University of California, Berkeley, California 94720-1776, U.S.A.

7/95-present Affiliate Professor of Optometry

University of California, Berkeley, California 94720-2020, U.S.A.

4/94-present Member of Vision Science Group

University of California, Berkeley, California 94720-2020, U.S.A.

1/94-present Member of Bioengineering Group

	University of California, Berkeley and San Francisco
12/99-1/00	Distinguished Visiting Professor of Computer Science School of Computing National University of Singapore
9/98-8/99	Visiting Professor of Computer Science Department of Computer Science Hong Kong University of Science and Technology, Hong Kong
6/96-7/96 and 6/97-7/97 and 7/98	Visiting Professor of Computer Science Modélisation Géométrique et Infographie Interactive group l'Institut de Recherche en Informatique de Nantes, France and l'Ecole Centrale de Nantes, France
2/98-3/98	Visiting Professor of Computer Science Department of Computer Science University of Otago, Dunedin, New Zealand
9/91-7/92	Visiting Professor of Computer Science Department of Computer Science University of Toronto, Toronto, Ontario, Canada M5S 1A4
7/86-7/91	Associate Professor of Computer Science Department of Electrical Engineering and Computer Sciences University of California, Berkeley, California 94720-1776, U.S.A.
8/86-8/91	Adjunct Associate Professor of Computer Science Department of Computer Science University of Waterloo, Waterloo, Ontario, Canada N2L 3G1
7/81-7/86	Assistant Professor of Computer Science Department of Electrical Engineering and Computer Sciences University of California, Berkeley, California 94720-1776, U.S.A.
8/82-8/86	Adjunct Assistant Professor of Computer Science Department of Computer Science University of Waterloo, Waterloo, Ontario, Canada N2L 3G1
9/91-7/92	Visiting Professor of Computer Science Department of Computer Science University of Toronto, Toronto, Ontario, Canada M5S 1A4

10/85-9/86 Attaché de recherche invité at Laboratoire Image

	l'Ecole Nationale Supérieure des Télécommunications, Paris, France
3/79-8/79	Visiting Researcher in Computer Aided Design/Manufacturing Sentralinstitutt for Industriell Forskning, Oslo 3, Norway
9/78-3/79	Teaching Assistant University of Utah, Salt Lake City, Utah 84112, U.S.A.
9/77-12/77	Teaching Assistant Cornell University, Ithaca, New York, 14853, U.S.A.
9/76-8/77	Research Assistant in Computer Graphics Cornell University, Ithaca, New York, 14853, U.S.A.
5/75-8/75	Systems Analyst/Computer Programmer Operations Research and Systems Planning Canadian Pacific Research, Montreal, Quebec, Canada
1/75-5/75	Statistical Analyst/Computer Programmer McGill University, Montreal, Quebec, Canada, H3C 3G1
9/74-5/76	Mathematics Tutor McGill Tutoring Service, Montreal, Quebec, Canada, H3C 3G1

## **ACADEMIC AWARDS:**

ACM Distinguished Speaker (Jan. 2015 – Feb. 28, 2021)

Warren and Marjorie Minner Faculty Fellow in Engineering Ethics and Professional/Social Responsibility (2013)

UC Berkeley Presidential Chair Fellow (2008-09 and 2012-2013)

Fellow of the American Academy of Optometry (1997)

William Evans Fellowship (New Zealand) (1998)

Fulbright Scholarship (1985)

National Science Foundation Presidential Young Investigator Award (1985)

IBM Faculty Development Award (1983)

Regents' Junior Faculty Fellowship

NSERC Postgraduate Scholarship

University of Utah Graduate Research Fellowship

Josephine Beam Scholarship

NRC Postgraduate Scholarship

Bourse de l'Enseignement Supérieur

Canadian Mathematical Congress Bursary

J.W. McConnell Scholarship

McGill University Scholarship

Steinberg Bursary

### **RESEARCH GRANTS:**

Co-Principal Investigator for CITRIS grant "Bedside to the Cloud and Back: Real-Time Data Analytics From Critical Care Instrumentation"

Principal Investigator for National Science Foundation research grant "Individualized Inverse-Blurring and Aberration Compensated Displays for Personalized Vision Correction with Applications for Mobile Devices"

Principal Investigator for National Science Foundation research grant "Aesthetically Empowering Novice Photographers"

Principal Investigator for National Science Foundation research grant "Computational Photography: Lighting and Focus"

Principal Investigator for National Science Foundation research grant "Combined Micro- and Macro-Model for Simulating Cloth by Deriving Mechanical Behavior from Underlying Fabric Structure"

Principal Investigator for National Science Foundation research grant "Vision-Realistic Rendering"

Principal Investigator for Microelectronics Innovation and Computer Research Opportunities (MICRO) research grant "Interactive Scientific Visualization of the Eye"

Principal Investigator for National Science Foundation research grant "Visualization and Simulation in Scientific Computing for the Cornea"

Co-Principal Investigator for National Science Foundation research grant "Virtual Environments for Telesurgery and Surgical Training: Efficient Computation, Visualization, and Interaction"

Principal Investigator for National Science Foundation research grant "Developing New Geometric Modeling and Scientific Visualization Techniques for Curved Optical Surfaces"

Principal Investigator for the National Keratoconus Foundation grant "Computer Aided Geometric Modeling of the Keratoconic Cornea"

Principal Investigator for Microelectronics Innovation and Computer Research Opportunities (MICRO) research grant "Televisualization of Corneal Shape"

Co-Principal Investigator for France-Berkeley Fund grant "Geometric Modeling of the Cornea Using Videokeratography"/"Modélisation géométrique de la cornée par vidéokératographie"

Principal Investigator for Hewlett-Packard grant "3D Modeling for Computer Graphics"

Principal Investigator for National Science Foundation research grant "Realistic Yet Efficient Image Synthesis"

Principal Investigator for Microelectronics Innovation and Computer Research Opportunities (MICRO) research grant "Efficient Algorithms for Global Illumination"

Principal Investigator for Digital Equipment Corporation grant "Integral and Rational Betaspline Curves and Surfaces for Computer Graphics and Geometric Modeling"

Principal Investigator for National Science Foundation Presidential Young Investigator Award "2-D and 3-D Interactive Computer Modelling Systems"

Principal Investigator for Control Data Corporation grant "Computer Graphics and Computer Aided Geometric Design Using Beta-splines"

Principal Investigator for National Science Foundation Engineering Research Initiation grant "Algorithms to Integrate Antialiasing and Hidden Surface Calculations"

Principal Investigator for Microelectronics Innovation and Computer Research Opportunities (MICRO) research grant "Computer Graphics Techniques for Geometric Modeling"

#### **PROFESSIONAL SOCIETIES:**

Fellow of the American Academy of Optometry Association for Research in Vision and Ophthalmology Association for Computing Machinery/SIGGRAPH National Computer Graphics Association IEEE Computer Society Canadian Man-Computer Communications Society Society for Industrial and Applied Mathematics

### OTHER PROFESSIONAL ACTIVITIES:

Keynote Speaker, Third International Conference on Image, Signal Processing and Pattern Recognition (ISPP 2024), Kunming, China, 8-10 March 2024

Keynote Speaker, Fourth International E-Conference on Advanced and Emerging Applications in Computing and Data Science (AEACDS), Institute of Professional Excellence & Management (IPEM), Ghaziabad, India, 15 Dec. 2023

Keynote Speaker, Second International Conference on Signal Processing, Computer Networks and Communications (SPCNC2023), Xiamen, China, 8-10 Dec. 2023

Keynote Speaker, Third International Conference on Signal Processing and Machine Learning (SPML 2023), Stanford, 25 Feb. 2023

Keynote Speaker, Euro-Asia Conference on Frontiers of Computer Science and Information Technology (FCSIT'22), Beijing, 17-21 Dec. 2022

Keynote Speaker, 12<sup>th</sup> Annual IEEE Computing and Communication Workshop and Conference (CCWC), 26-29 Jan. 2022

Keynote Speaker, International Conference on Computing and Data Science (CONF-CDS 2021), 28 Jan. 2021

Invited Speaker, Seventh International Conference on Signal Processing and Integrated Networks (SPIN), Noida, India, 28 Feb. 2020

Guest Speaker, International Conference on Emerging Trends in Information Technology and Engineering (ETITE'20), School of Information Technology and Engineering (SITE), Vellore Institute of Technology (VIT), 24 Feb. 2020

Invited Speaker, World Usability 2019, Jakarta, Indonesia, 13-15 Nov. 2019

Keynote Speaker, Third International Conference on Graphics and Signal Processing (ICGSP 2019), Hong Kong, 1-3 June 2019

Invited Speaker, Sixth International Conference on Signal Processing and Integrated Networks (SPIN), Noida, India, 7-8 March 2019

Invited Speaker, Amity International Conference on Artificial Intelligence (AICAI'2019), Dubai, 4-6 February 2019

Invited Speaker, Society for Imaging Science and Technology (IS&T) International Symposium on Electronic Imaging 2019, 15 Jan. 2019

Invited Speaker, Fifth International Conference on Signal Processing and Integrated Networks (SPIN-2018), Noida, India, 22-23 Feb. 2018

Invited Speaker, ETAI 2018, Society for Electronics, Telecommunications, Automation and Informatics. Struga, Macedonia, 20-22 September 2018

Keynote Speaker, Entertainment Technology (ET) Summit, Canada China International Film Festival, Montreal, 23-27 Sept. 2017

Keynote Speaker, Seventh International MCETECH Conference on e-Technologies, Ottawa, May 17-19, 2017

Invited Speaker, 4th International Conference on Signal Processing and Integrated Networks, SPIN-2017, Noida, India, 2-3 February 2017

Keynote Speaker, Eurographics Expressive 2016, Lisbon, 7-9 May 2016

Invited Speaker, The Future in Focus 2015, Las Vegas, 15 September 2015

Invited Speaker, Display Week 2015, Society of Information Display, San Jose, 31 May to 5 June 2015

Invited Speaker, International Conference on Computational Photography 2015, Houston, 24-26 April 2015

Invited Speaker, Conference on Computational Imaging and Vision (CIV), King Abdullah University of Science & Technology, Thuwal, Saudi Arabia, 1-4 March 2015

Invited Speaker, Visual Image Interpretation in Humans and Machines Workshop on Biological and Machine Vision, Stratford upon Avon, 24-25 September 2014

Invited Speaker, 22<sup>nd</sup> International Conference on Computer Graphics, Visualization and Computer Vision 2014, Pilsen, Czech Republic, 2-5 June 2014

Invited Speaker, High Visual Computing 2014, Krkonoše, Czech Republic, 2-5 February 2014

Invited Speaker, Young Scientists Symposium on Informatics, Beijing, 15 November 2013

Invited Speaker, ACIVS 2012 (Advanced Concepts for Intelligent Vision Systems), Brno, Czech Republic, 4-7 September 2012

Keynote Speaker, VISIGRAPP 2011 (Int'l Joint Conference on Computer Vision, Imaging and Computer Graphics Theory and Applications), Vilamoura, Portugal, 5-7 March 2011

Director, SIGGRAPH 2011, Vancouver, BC, Canada

Keynote Speaker, VISIGRAPP 2010 (Int'l Joint Conference on Computer Vision, Imaging and Computer Graphics Theory and Applications), Angers, France, 17-21 May 2010

Speaker, Minisymposium on Vision: Surgical and Synthetic, SIAM Conference on Mathematics for Industry: Challenges and Frontiers, San Francisco, 9-10 Oct. 2009

Keynote Speaker, 4th Conference on Digital Media and its Application in Museum and Heritage, Qingdao, China, 25-27 July 2009.

Keynote Speaker, CGW 2009, Taipei, Taiwan, 23 July 2009

Keynote Speaker, 12th WSEAS International Conference on Circuits, Systems, Communications, and Computers, Heraklion, Greece, July 23-25, 2008

Invited Speaker, Graphicon 2008, Moscow, Russia, June 2008

Program committee member, Pacific Graphics 2008, Tokyo, Japan, October 2008

Program committee member, 2008 International Conference on Computational Science and its Applications (ICCSA 2008) Perugia, Italy, June-July 2008.

Program committee member, Pacific Graphics 2007, Maui, Hawaii, October-November 2007 Invited Speaker, 2007 International Conference on Computational Science and its Applications (ICCSA'07) Kuala Lumpur, Malaysia, August 2007.

Invited speaker, 9th International Conference on Computer Graphics and Artificial Intelligence, Limoges, France, May 2006

Invited speaker, 18th AFIG (Journées de de l'Association Française d'Informatique Graphique) Strasbourg, France, November, 2005

Program committee member, Pacific Graphics 2005, Macao (SAR) China, October 2005

Speaker, Catalonian Studies Program, Barcelona and Girona, Spain, September 2003

Keynote speaker, 4th WSEAS International Conference on Applied Mathematics and Computer Science, (AMCOS 2005), Rio de Janeiro, Brazil, April 2005

Keynote speaker, Symposium on Visualization and Virtual Reality in Human Performance and Wellness, Calgary, Alberta, Canada, March 2005

Invited speaker, Workshop on Image Processing and Related Mathematical Problems, Hangzhou, Zhejiang, China, May 2004

Program committee member, Pacific Graphics 2003, Canmore, Alberta, Canada, October 2003 Program committee member, CAD/Graphics'2003, Macao (SAR) China, October 2003

Invited Speaker, 2003 International Conference on Computational Science and its Applications (ICCSA'03) Montreal, Québec, Canada May 2003.

Program committee member, 2003 International Conference on Computational Science and its Applications (ICCSA'03) Montreal, Québec, Canada, May 2003.

Program committee member, Pacific Graphics 2002, Beijing, China, October 2002

Sketches committee member, SIGGRAPH 2002, ACM, San Antonio, July 2002

Program committee member, Pacific Graphics 2001, Tokyo, Japan, October 2001

Papers committee member, SIGGRAPH 2001, ACM, Los Angeles, August 2001

Program committee member, CAD/Graphics'2001, Kummin, China, August 2001

Program committee member, IEEE Virtual Reality 2001 (IEEE VR2001), Yokohama, Japan, March 2001

Program committee member, Workshop Series on "Geometric Modeling: Fundamentals and Applications", IFIP Working Group 5.2, Seventh Workshop GEO-7, University of Parma, Italy, October 2-4, 2000

Program Co-chair, Pacific Graphics 2000, Hong Kong, 3-5 October 2000

Keynote speaker, International Conference on Information Visualisation IV'2000, London, England, July 2000

Program committee member, Geometric Modeling and Processing 2000, Hong Kong, April 2000

Program committee member, Virtual Reality 2000, New Brunswick, New Jersey, March 2000

Program committee member, Pacific Graphics '99, Seoul, October 1999

Program committee member, IASTED Int'l Conference on Computer Graphics and Imaging (CGIM'99), Palm Springs, CA, Oct. 1999

Keynote speaker, tutorial speaker, and session chair, International Conference on Information Visualisation IV'99, London, July 1999

Session Chair, Fourth International Conference on Curves and Surfaces, Association Francise d'Approximation, Saint-Malo, France, July 1999

Invited Speaker and Session Chair, International Workshop on the Application Techniques of Virtual Reality, Hangzhou, China, June 1999

Session Chair, International Conference on Advanced Manufacturing Technology, Xi'an, China, June 1999

Invited Speaker, Shape Modeling International '99, Aizu-Wakamatsu, Japan, March 1999

Invited Speaker, Surface Approximation and Visualisation, Christchurch, New Zealand, February 1999

Invited Speaker, IEEE Engineering in Medicine and Biology Society, workshop, Hong Kong, October 1998

Invited Speaker, Chinagraph, Guilin, October 1998

Int'l Advisory Committee, Computer Aided Geometric Design: New Trends and Applications, Anogia, Crete, Greece, June 1997

Invited exhibitor, ACM 97, San Jose, March 1997

Speaker, Mopane 1996: Refraction and Keratometry: The Mathematics and Statistics, Mopani, South Africa, 3-5 Aug. 1996

Lecturer, Eighth International School for Computer Science Researchers, Lipari Island, Italy, July 1996

Speaker, Virtual Reality and Movement Analysis, Marseille, June 1996

Speaker, Europe-U.S.-France International Symposium III, , May 1996

Program committee member, IDMME, Nantes, April 1996

Program committee member, Fourth International Conference in Central Europe on Computer Graphics and Visualization '96 (WSCG '96), February 12-16 1996, University of West Bohemia, Plzen, Czech Republic

Speaker, Spline Functions and Theory of Wavelets Conference, Montreal, January 1996

Speaker, Images de Synthèse Conference, Saint-Etienne, December 1995

Speaker, Academy of Optometry meeting, New Orleans, December 1995

Speaker, IEEE Engineering in Medicine and Biology '95 Conference, Montreal, September 1995

Program committee member, Winter School of Computer Graphics '95, Plzen, Czech Republic, February 1995

Speaker and Session chair, Third International Conference on Mathematical Methods in Computer Aided Geometric Design, Ulvik, Norway, June 1994

Invited speaker, International Symposium on New Aspects of Numerical Analysis, Stresa, Italy, September 1993

Technical program committee member, SIGGRAPH '93, ACM, Anaheim, August 1993 Session chair, IFIP Conference on Modeling in Computer Graphics, Genoa, June/July 1993 Session chair, CG International '93, Lausanne, Switzerland, June 1993

Session chair, Computer Animation '93, Geneva, Switzerland, June 1993

Session chair, Curves and Surfaces, Chamonix-Mont-Blanc, June 1993

Speaker, Catalonian Studies Program, Barcelona, January 1993

Plenary session invited speaker and tutorial speaker, Eurographics '92, Cambridge, England, September 1992

Instructor, Technology Transfer Corporation, Tel Aviv, Israel, May 1992

Instructor, University of the Witswatersrand, Johannesburg, October 1991

Program committee member, CAD/Graphics '91, Hangzhou, China, September 1991

Invited speaker, 4th SIBGRAPI Congress, Sao Paulo, July 1991

Program committee member, Graphics Interface '91, Calgary, June 1991

Instructor, University of Oxford, Continuing Education, 1991, 1992

Invited speaker, Workshop on Geometric Modeling, Rio de Janeiro, January 1991

Course chair, SIGGRAPH'90, ACM, Dallas, 7 August 1990

Mini-symposium chair, Curves and Surfaces, Chamonix-Mont-Blanc, 21-27 June 1990

Keynote speaker and program committee member, Graphics Interface '90, Halifax, May 1990

Organizing committee member and session chair, Curves and Surfaces in Computer Vision and Graphics, Santa Clara, February 1990

Organizer, The Berkeley Series in Computer Graphics & Geometric Modeling, 1989

Mini-symposium speaker, SIAM Conference on Geometric Design, Tempe, November 1989

Course speaker, PIXIM'89, Paris, September 1989

Invited speaker, American Mathematical Society meeting, Boulder, Colorado, August 1989

Course speaker, SIGGRAPH '89, ACM, Boston, August 1989

Invited participant and session chair, NATO A.S.I. Computation of Curves and Surfaces, Puerto de la Cruz, July 1989

Tutorial speaker, Latinoamerican Conference on Informatics, Santiago, Chile, July 1989

Tutorial chair, speaker, and session chair, Graphics Interface '89, London, Ontario, June 1989

Program committee member, Graphics Interface '89, London, Ontario, June 1989

Invited Speaker, Hewlett-Packard Computer Graphics Symposium, Fort Collins, June 1989

Session chair, Computer Graphics '89, Smolenice, Czechoslovakia, May 1989

Speaker, NSF - Industry - University Symposium, IBM Thomas J. Watson Research Center, April 1989

Organizer, NSF Workshop on Mechanics, Control, and Animation of Articulated Figures, MIT, April 1989

Keynote speaker, Citicorp Transaction Technology Inc. Computer Graphics Seminar, Santa Monica, March 1989

Instructor, Digital Equipment Corporation, Maynard, MA, January 1989

Distinguished Lecturer, IBM Thomas J. Watson Research Center, Yorktown Heights, NY, December 1988

Course speaker, Triad Fall Technical Conference, November 1988

Course speaker, PIXIM'88, Paris, October 1988

Course speaker, SIGGRAPH '88, ACM, Atlanta, August 1988

Invited Speaker, Hewlett-Packard Computer Graphics Symposium, Fort Collins, June 1988

Speaker, Conference on Mathematical Methods of Computer Aided Design, Oslo, June 1988

Instructor, Digital Equipment Corporation, Nashua, N.H., December 1987

Instructor, Berlin Continuing Education Program course, Berlin, September 1987

Instructor, University of California at Berkeley, University Extension, 1987, 1988, 1989, 1990

Speaker, SIAM Conference on Applied Geometry, Albany, July 1987

Speaker, Research Conference on Geometric Design, Wayne State University, Detroit, May 1987

Invited Speaker, Advanced Computer Graphics, Hewlett-Packard, April 1987

Program Committee member, CESTA Cognitiva 87 -- Electronic Image

Course speaker, SIGGRAPH '86, ACM, Dallas, August 1986

Senior Reviewer, SIGGRAPH '86, ACM, Dallas, August 1986

Invited speaker, International Summer Institute, Stirling, Scotland, June 1986

Invited participant, Wolfenbuettel, West Germany, June 1986

Invited Speaker, 3èmes Rencontres Nouvelles Image, Pau, France, May 1986

Invited speaker, ACM SIGGRAPH France, Paris, France, May 1986

Course speaker and session chair, International Electronic Image Week, Nice, France, April 1986

Invited speaker, Colloque "Synthèse d'Image", Brest, France, April 1986

Invited speaker, XI International Symposium on Computer Systems, Monterrey, Mexico, April 1986

Member, Board of Advisors, CAD/CAM Abstracts, October 1985 - present

Keynote speaker, Pan Pacific Computer Conference, Melbourne, Sept. 1985

Technical Program Chair, SIGGRAPH '85, ACM, San Francisco, 22-26 July 1985

Course speaker, SIGGRAPH '85, ACM, San Francisco, July 1985

Tutorial speaker, panel member, and session chair, Graphics Interface '85, Montreal, May 1985

Speaker, Automotive Computer Graphics '84, Dearborn, Dec. 1984

Course speaker, SIGGRAPH '84, ACM, Minneapolis, July 1984

Senior Reviewer, SIGGRAPH '84, ACM, Minneapolis, July 1984

Tutorial speaker, Graphics Interface '84, Ottawa, May - June 1984

Panel member, Graphics Interface '84, Ottawa, May - June 1984

Invited speaker, Visual Dynamics: Showcase '83, Los Angeles SIGGRAPH, Nov. 1983

Tutorial speaker, SIGGRAPH '83, ACM, Detroit, July 1983

Tutorial speaker, Graphics Interface '83, Edmonton, May 1983

Invited lecturer, Computer Graphics and Automation Symposium, Tunghai University, April 1983

Tutorial speaker, InterGraphics '83, Tokyo, April 1983

Minicourse instructor, CADCON West'83, Anaheim; East'83, Boston; West'84, San Francisco; West'85, Anaheim

Instructor, Institute in Computer Science, UC Santa Cruz, 1982, 1983

Session chair, CompCon '82, IEEE Computer Society, San Francisco, February 1982

#### **COURSES TAUGHT:**

CS 24 / VS 24 / E 24: Boeing 737 MAX: Money, Machines, and Morals in Conflict

CS 24: Berkeley through the Lens

CS 39A: Introduction to Computer Animation

CS 39G: Virtual Reality

CS 39J: The Art and Science of Photography: Drawing with Light

CS 39P: Photographing History in the Making

CS 39Q: Priorities Under Pressure: A Critical Assessment of How the University's Core Mission is Affected by Intercollegiate Athletics

CS 39S: Photographic Technique in the Free Speech Movement and Today

CS 39T: Berkeley through the Lens

CS 184: Foundations of Computer Graphics

CS 194-5: Advanced Digital Animation

CS 194-7 and CNM 190-7: The Art of Animation

CS 284: Computer Aided Geometric Design and Modeling

CS 294-5: Graphics and Virtual Reality

CS 294-7 and CNM 290-3: The Art of Animation

CS 301, CS375: Teaching Techniques for Computer Science

CS 194-8, CNM 190-2, and CNM 190-3: Advanced Digital Animation

CS 194-23: The Art and Science of Digital Photography

## **COLLEGE AND DEPARTMENTAL COMMITTEES:**

ABET committee

On the Same Page 2012 Advisory Board

Engineering Ethics & Social Responsibility

Art, Technology, and Culture Committee

Committee on Student Conduct

College of Engineering Undergraduate Study

EECS Undergraduate Study Committee

Berkeley Center for New Media Research Committee

Student Grievance Committee (Co-chair)

Fifth Year Master's Program (Co-chair)

Letters and Science Computer Science major

Undergraduate Study

Letters and Science Computer Science major

Student Awards & Competitions (Co-chair)

Soda Safety

**Undergraduate Advising** 

**Undergraduate Admissions** 

College of Engineering Bio-Manufacturing Building

College of Engineering Bioengineering

EECS Graduate Study/Prelims (Co-chair)

EECS Preliminary Exams (Co-chair)

**CS** Competitions

**Industrial Liaison** 

Faculty Recruiting

Computer Needs and Resources

**Building Program** 

Retreat (Chair)

Major in Letters and Science (Co-chair)

Reentry Program

Undergraduate Admissions
Undergraduate Advising
Preliminary Examinations (Chair)
Co-op Work-Study and Employment
Publicity (Chair)
Safety
Graduate Admissions
Committee on Computing and Computer Science Education
Student-Faculty Relations
Instructional Laboratories
Graduate Student Advisory

### STUDENTS SUPERVISED:

Zi-Yuan Huang, I-Lun Tsai, Yinjun Zheng, Yisang Luo, and Yue Hu, Low Light Eye Tracking for Vision Correcting Display, M.Eng., Capstone Report, May 2023.

Joey Hou, Lu Li, and Tianjian Xu, *Vision Correcting Display on Virtual Reality Headsets*, M.Eng., Capstone Report, May 2023.

Zhaoyang He and Blair Xiao, Vision-Correcting Display for Videos Based on Compressive Deconvolution, M.Eng., Capstone Report, May 2023.

Lei Chen, Yifei Lyu, Yuqing Rachel Liao, and Shu-Ping Chen, *Magic Hand Sign Language PC Control*, M.Eng., Capstone Report, May 2023.

Irina Hallinan, Isadora Smith, and Jinmeng Ashley Zhang, *American Sign Language Translator for Inclusive Virtual Meetings*, M.Eng., Capstone Report, May 2023.

Gavin Chan, Linzhe Bill Tong, and Jinghua Zhang, Webcam Keyboard Input for Improved Computer User Accessibility, M.Eng., Capstone Report, May 2023.

Jackson Wagner, Zhiqi Yan, Xu Zhao, Brian Hong, Controlling a PC with Face and Speech Recognition for Quadriplegic Users, M.Eng., Capstone Report, May 2023.

Kexin Guo, Weiyu Feng, Hanqi Zhang, and Tucker Cullen, *A Voice Assistant for the Voiceless: Computer-Vision Based Sign Language Recognition*, M.Eng., Capstone Report, May 2022.

Fang Hu, Xinying Hu, Yang Huang, Guanghan Pan, and Juntao Peng, *SimpleGest: Assistive Hand-Gesture Recognition Technology Based on Computer Vision*, M.Eng., Capstone Report, May 2022.

Ke (Kenny) Huang, Siqi Jiang, Zhibo Fan, and Zhengmin (Skye) Zhang, *Accessible Vision-Based Mouse-Free Cursor Control with Extended Gestures*, M.Eng., Capstone Report, May 2022.

Quy Hoang Nguyen, Yiqing Tao, Jordan Wong, Kanglan Tang, and Yaowei (Morgan) Ma, *Eyeudio: An Affordable Hands-Free Alternative to the Computer Mouse and Keyboard*, M.Eng., Capstone Report, May 2022.

Maxime Defauw, Yao Huang, Hau-En (Howard) Ke, Kuan-Yu Lung, Sagar Patel, and Yucheng Wang, *Lightweight Neural Networks for Hand Gesture Classification*, M.Eng., Capstone Report, May 2022.

Jinghan Wang, Simon N. Heimowitz, and Yao Cheng Yee, *Vision Correcting Display: Non-Linear Operator*, M.Eng., Capstone Report, May 2022.

Chin-An (Daniel) Chen, Vincent Lieng, Ya-Sin Luo, Zi-Chao (Alex) Lin, *Improving Image Signal Processing for Eye Tracking on Visual Correcting Display*, M.Eng., Capstone Report, May 2022.

Shuwei (Waller) Li, Haohua Lyu, Kaiwen (Kaia) Yu, Siyu Zhang, *Real-time Vision Correcting Displays Implemented with Parallel Computing*, M.Eng., Capstone Report, May 2022.

Anmol Parande, Compressive Deconvolution Algorithms for a Computational Lightfield Display for Correcting Visual Aberrations, Master's Research Project Report, May 2022.

Shiyun (Jimmy) Xu, *Towards a Real-Time Vision Correcting Display*, Master's Research Project Report, May 2022.

Patricia Ouyang, Accessible Two-handed Gesture Control for Human Computer Interaction, Master's Research Project Report, May 2022.

Rohan Hajela, Creating a Video Classification Neural Network Architecture to Map American Sign Language Gestures to Computer Cursor Controls, Master's Research Project Report, May 2022.

Lisa Qing, Xianlin (Shay) Shao, Xuewei Wang, and Sharon Su Yen Lee, *Adapting Vision Correcting Displays to Real-World Settings*, M.Eng., Capstone Report, May 2021.

Shiqi (Sophie) Wu, Sihao Chen, Weili Liu, Yiyang (Frank) Cai, Yizhou (Daniel) Wang, and Xuantong Liu, *Assistive Technology for Navigation, Selection, Pointing, and Clicking in a Mouse-free Environment*, M.Eng., Capstone Report, May 2021.

Michael Qi, Designing an Assistive Mouse for Human Computer Interaction Using Hand Gestures, Master's Research Project Report, May 2021.

Jacob Holesinger, *Adapting Vision Correcting Displays to 3D*, Master's Research Project Report, September 2020.

Tarkan Al-Kazily, Melody Mao, Eric Liu, Chun-Ning Tsao, Wei-Chun Hwang, and Eric Ying,

Algorithms for Displays that Correct Nearsighted and Farsighted Vision, M.Eng., Capstone Report, May 2020.

Toby Baker, Weihao Dong, Xun (Sean) Lin, Ayusman Saha, and Fangping Shi, *Camera-Based Cursor Control to Increase User Accessibility*, M.Eng., Capstone Report, May 2020.

Yizhen Ding, Sundi Xiao, Xiaoyu (Evelyn) Yang, Yaying Zhao, and Zhuoming Zhang, *Extending Vision Correcting Display Algorithm to Allow for Flexible Viewer Position*, M.Eng., Capstone Report, May 2020.

Zhaoxiong (Leo) Cui, Hanfei Ren and Siqi Wang, *Improved Prefiltering for Vision Correcting Display Using Wave Propagation Model*, M.Eng., Capstone Report, May 2019.

Weiwen Di and Ken Kobayashi, Parallax Barrier Model, M.Eng., Capstone Report, May 2019.

Zhaoyan Lin and Echo Gu, Vision Correcting Display: Astigmatism, M.Eng., Capstone Report, May 2019.

Yirong Zhen, New Algorithms for the Vision Correcting Display, Master's Thesis, May 2019.

Charles Ding, *Algorithms and Applications of the Vision Correcting Display*, Master's Research Project Report, May 2017.

Luxin Yang, An Investigation into Microlens Array Based Light Field Display for Vision Aberration Correction and Applications to Virtual Reality, Master's Thesis, May 2018.

Sijia (Scarlett) Teng, Vision Correcting Display, M.Eng., Capstone Report, May 2017.

Jia (Sophie) Zeng, Vision Correcting Display, M.Eng., Capstone Report, May 2017.

Vivek Claver, Vision Correcting Display, M.Eng., Capstone Report, May 2017.

Zehao (Peter) Wu, *Investigating Computational Approaches and Proposing Hardware Improvement to the Vision Correcting Display*, Master's Research Project Report, May 2016.

Fu-Chung Huang, A Computational Light Field Display for Correcting Visual Aberrations, Ph.D. Thesis, December 2013.

Aaron Hong, Figure-Ground Saturation Preferences in Photographs, Master's Research Project Report, August 2011.

Todd J. Kosloff, *Fast Image Filters for Depth of Field Post-Processing*, Ph.D. Thesis, May 2010.

Michael S. Downes, Augmenting Ultrasound Data, Ph.D. Thesis, May 2005.

Lillian Chu, A Framework for Extracting Cloth Descriptors from the Underlying Yarn Structure, Ph.D. Thesis. March 2005.

Woojin Matthew Yu, Simulation of Vision through an Actual Human Optical System, Master's Thesis, October 2001.

Daniel D. Garcia, CWhatUC: Software Tools for Predicting, Visualizing and Simulating Corneal Visual Acuity, Ph.D. Thesis. May 2000.

Zijiang Yang, The Z-spline: An Interpolating Subdivision Surface Scheme for Smooth Modeling and Three-dimensional Morphing, Ph.D. Thesis. Oct. 1997.

Lillian Chu, Surface Representations in Corneal Topography, Master's Thesis, May 1997.

Mark A. Halstead, *Efficient Techniques for Surface Design Using Constrained Optimization*, *Ph.D. Thesis*. May 1996.

Roger W. Kumpf, *Multivariate Corneal Visualization in the EyeView System*, Master's Report, May 1995.

Daniel D. Garcia, *GAMESMAN: A Finite, Two-Person, Perfect-Information Game Generator*, Master's Report. May 1995.

Michael E. Hohmeyer, *Robust and Efficient Surface Intersection for Solid Modeling*, Ph.D. Thesis. February 1992.

Paul S. Heckbert, Simulating Global Illumination using Adaptive Meshing, Ph.D. Thesis. April 1991.

Daniel J. Dyckman, *Modeling with Hierarchical B-Spline Curves*, Master's Report. January 1991.

Richard B. Kraft, Splines through Lie Groups, Master's Thesis. December 1990.

Daniel J. Filip, *Practical Considerations for Triangulation Patch Surfaces*, Master's Thesis. December 1985.

Pauline Y. J. Ts'o, *Graphical Simulation of Hydrodynamics: Modeling and Rendering Waves Master's Thesis*. October 1985.

Anthony D. DeRose, Geometric Continuity: A Parametrization Independent Measure of Continuity for Computer Aided Geometric Design, Ph.D. Thesis. August 1985.

Steven D. Upstill, *The Realistic Presentation of Synthetic Images: Image Processing in Computer Graphics*, Ph.D. Thesis. August 1985.

Jane P. Wilhelms, *Graphical Simulation of the Motion of Articulated Bodies such as Humans and Robots, with Particular Emphasis on the Use of Dynamic Analysis*, Ph.D. Thesis. July 1985.

Mark E. Dippé, Antialiasing in Computer Graphics, Ph.D. Thesis. May 1985.

John R. Gross, *Software Tools for Computer Graphics Research and Development*, Master's Report. May 1984.

Kenneth P. Fishkin, *Applying Color Science to Computer Graphics*, Master's Thesis. December 1983.

Shinichiro Haruyama, Stochastic Texture Generation, Master's Report. June 1983.

Jane P. Wilhelms, *A Scanline Hidden Surface Algorithm with Anti-aliasing*, Master's Report. December 1982.

#### **EDITING:**

Area Editor, Graphical Models

Series Editor, Computer Graphics, Geometric Modeling, and Animation, Chapman & Hall/CRC, Taylor & Francis Group LLC, Oct. 2009 to present

Computer Science Series Editor, Course Technology Publishers, Oct. 2004 to Sept. 2009

Computer Graphics Editor, Morgan & Claypool Publishers, *Synthesis* Digital Library of Engineering and Computer Science, Feb. 2004 to present

Book Series Editor, Computer Graphics and Geometric Modeling, Morgan Kaufmann

Publishers, Inc., Dec. 1988 to Sept. 2004

Guest Editor, IEEE Computer Graphics and Applications, Feb. 1986

### **REFEREEING:**

IEEE Transactions on Visualization and Computer Graphics

ACM Transactions on Graphics

ACM Transactions on Mathematical Software

Computer Graphics and Image Processing

The Computer Journal

IEEE Computer Graphics and Applications

IEEE Transactions on Pattern Analysis and Machine Intelligence

*Journal of Approximation Theory* 

Constructive Approximation

Discrete & Computational Geometry

Computer Aided Geometric Design

Computer-Aided Design

International Journal of Parallel Programming

The Visual Computer
The Journal of Visualization and Computer Animation
International Journal of Computational Geometry and Applications

### **REVIEWING:**

Graphicon
Pacific Graphics
IEEE Virtual Reality
ACM Computing Reviews
National Science Foundation
California MICRO
Natural Sciences and Engineering Research Council of Canada
The Department of Energy
ACM SIGGRAPH
Graphics Interface
CG International
Electronic Image
Eurographics

#### **COMPUTER-GENERATED IMAGES AND ANIMATIONS:**

Daniel D. Garcia and Brian A. Barsky, The OPTICAL Project at UC Berkeley: Computer Aided Cornea Modeling and Visualization, video in the Electronic Theatre, ACM/SIGGRAPH '96, New Orleans, 4-9 August 1996. Nominated for an Award in the Research category at the London Effects & Animation Festival, 19-21 November 1996. Being shown in a self-repeating videotape in a theater at Fujita Corporation, Tokyo.

Daniel D. Garcia and Brian A. Barsky, The OPTICAL Project at UC Berkeley: Computer Aided Cornea Modeling and Visualization, still images in ASCII, Vol. 20, No. 233, November 1996, p. 311.

Brian A. Barsky, Francis J. M. Schmitt, and Wen-Hui Du, "Victor Hugo", 1986 ACM/SIGGRAPH Technical Slide Set.

Jane P. Wilhelms, Pauline Y. J. Ts'o, Kenneth P. Fishkin, Mark Dippé, and Brian A. Barsky, "Ribbon Man", 1985 ACM/SIGGRAPH Technical Slide Set.

Brian A. Barsky, Tony D. DeRose, and Mark D. Dippé, "Beta-spline Bottle with Different Bias and Tension Values", in Computergraphia, edited by Joan Scott, Gulf Publishing Company, 1984, p. 119.

Brian A. Barsky, Tony D. DeRose, and Mark D. Dippé, "Pewter Goblets with Different Tension Values", PIXEL, No. 20, front cover (5/1984). Also in the 1984 ACM/SIGGRAPH Technical Slide Set.

Brian A. Barsky, Tony D. DeRose, and Mark D. Dippé, "Three Beta-spline Objects with Increasing Tension Values and Different Textures", PIXEL, No. 14, front cover (9-10/1983). Also in Computergraphia, edited by Joan Scott, Gulf Publishing Company, 1984, p. 119, and in Creative Computer Graphics, edited by Annabel Jankel and Rocky Morton, Cambridge University Press, 1984, p. 33.

Brian A. Barsky, Tony D. DeRose, and Mark D. Dippé, "Beta-spline Bottle with Increasing Tension Values and Different Textures", SIGGRAPH '83 Conference Proceedings, ACM, back cover (25-29 July 1983). Also in the 1983 ACM/SIGGRAPH Technical Slide Set, in Computergraphia, edited by Joan Scott, Gulf Publishing Company, 1984, p. 119.

Brian A. Barsky, Tony D. DeRose, and Mark D. Dippé, "Christmas at Macy's", Nikkei Computer, front cover (27 June 1983). Also in the 1983 ACM/SIGGRAPH Technical Slide Set, in Computergraphia, edited by Joan Scott, Gulf Publishing Company, 1984, p. 118, and in Computer Graphics for Designers and Artists, by Isaac Victor Kerlow and Judson Rosebush, Van Nostrand Reinhold Company, 1986, p. 184.

### **PUBLICATIONS:**

### **Refereed Journal Articles**

Brian A. Barsky, Fu-Chung Huang, Douglas Lanman, Gordon Wetzstein, and Ramesh Raskar. "Vision Correcting Displays Based on Inverse Blurring and Aberration Compensation", *Computer Vision – ECCV 2014 13th European Conference, Zurich, Switzerland, September 6-12, 2014, Proceedings*, Tinne Tuytelaars, Bernt Schiel, Tomas Pajdla, and David Fleet (Eds.), Springer-Verlag, 2014.

Fu-Chung Huang, Gordon Wetzstein, Brian A. Barsky, and Ramesh Raskar. "Eyeglasses-free Display: Towards Correcting Visual Aberrations with Computational Light Field Displays", *Proceedings of ACM SIGGRAPH 2014*, Vancouver, 10-14 August 2014, *ACM Transactions on Graphics (TOG)*, Volume 33, Issue 4, July 2014, Article No. 59.

Che-Hua Yeh, Yuan-Chen Ho, Brian A. Barsky, and Ming Ouhyoung, "Personalized Photograph Ranking and Selection System Considering Positive and Negative User Feedback", *ACM Transactions on Multimedia Computing, Communications, and Applications (TOMM)*, Vol. 10, No. 4, June 2014, Article No. 36.

Fu-Chung Huang, Douglas Lanman, Brian A. Barsky, and Ramesh Raskar, "Correcting for Optical Aberrations using Multilayer Displays", *Proceedings of ACM SIGGRAPH Asia 2012*, Singapore, 28 November – 1 December 2012, *ACM Transactions on Graphics (TOG)*, Volume 31, Issue 6, November 2012, Article No. 185.

Adrien Theetten, Laurent Grisoni, Claude Andriot, and Brian Barsky. "Geometrically Exact Dynamic Splines", *Computer-Aided Design*, Vol. 40, No. 1, Jan. 2008, pp. 35-48.

Brian A. Barsky, Michael J. Tobias, Derrick P. Chu, and Daniel R. Horn. "Elimination of Artifacts Due to Occlusion and Discretization Problems in Image Space Blurring Techniques", *Graphical Models*, Vol. 67, No. 6, Nov. 2005, pp. 584-599.

Brian A. Barsky, "In Memoriam: Jane Wilhelms", *IEEE Transactions on Visualization and Computer Graphics*, Vol. 11, No. 5, September 2005, pp. 481-482.

Brian A. Barsky, "A Fond Farewell", *IEEE Computer Graphics and Applications*, Vol. 25, No. 4, July 2005, pp. 6-7.

Brian A. Barsky, "Geometry for Analysis of Corneal Shape," in *Computational Geometry: Lectures at the Morningside Center of Mathematics*, edited by Ren-Hong Wang, joint publication as *Studies in Advanced Mathematics*, edited by S.-T. Yau, International Press (Providence, Rhode Island) / American Mathematical Society (Somerville, Massachusetts), 2003, pp. 33 - 56.

Fuhua (Frank) Cheng, Xuefu Wang, and Brian A. Barsky, "Quadratic B-Spline Curve Interpolation", *Computers and Mathematics with Applications*, Vol. 41, Issues 1-2, Jan. 2001, pp. 39-50.

Frank Fu-Chung Wang; Paul K. Wright; Brian A. Barsky; and Daniel C. H. Yang, "Approximately Arc-Length Parametrized C3 Quintic Interpolatory Splines", *Transactions of the ASME, Journal of Mechanical Design*, Vol. 121, No. 3, Sept. 1999, pp. 430-439.

Brian A. Barsky, "Computer Graphics: A Personal History", invited article, *IEEE Annals of the History of Computing*, Vol. 20, No. 2, April-June 1998, pp. 36-37. Special Issue on Computer Graphics.

Brian A. Barsky, Stanley A. Klein, and Daniel D. Garcia, "Gaussian Power with Cylinder Vector Field Representation for Corneal Topography Maps", *Optometry and Vision Science*, Vol. 74, No. 11, November 1997, pp. 917-925.

Xuefu Wang, Fuhua (Frank) Cheng and Brian A. Barsky, "Energy and B-Spline Interpolation", *Computer-Aided Design*, Vol. 29, No. 7, July 1997, pp. 485-496.

Brian A. Barsky, "Computer Aided Contact Lens Design and Fabrication Based on Spline Mathematics", *Contact Lens Spectrum*, Vol. 11, No. 4, April 1996, pp. 39-49.

Robert B. Mandell, Brian A. Barsky, and Carl Moore, "A New Lens for Keratoconus", *Contact Lens Spectrum*, Vol. 10, No. 12, December 1995, pp. 17-22.

Mark A. Halstead, Brian A. Barsky; Stanley A. Klein; and Robert B. Mandell, "A Spline Surface Algorithm for Reconstruction of Corneal Topography from a Videokeratographic Reflection Pattern", *Optometry and Vision Science*, Vol. 72, No. 11, November 1995, pp. 821-827.

Stanley A. Klein and Brian A. Barsky, "Generating the Anterior Surface of an Aberration-free Contact Lens for an Arbitrary Posterior Surface", *Optometry and Vision Science*, Vol. 72, No. 11, November 1995, pp. 816-820.

Robert B. Mandell, Brian A. Barsky, and Stanley A. Klein, "Taking a New Angle on Keratoconus," *Contact Lens Spectrum*, Vol. 9, No. 4, April 1994, pp. 44-47.

Mel Slater and Brian A. Barsky, "2D Line and Polygon Clipping Based on Space Subdivision," *The Visual Computer*, Vol. 10, No. 7, August 1994, pp. 407-422.

Brian A. Barsky, "The Rational Beta-spline Form for Curve and Service Representation," *IEEE Computer Graphics and Applications*, Vol. 13, No. 6, November 1993, p. 24-32.

Brian A. Barsky, "Computer Graphics," pp. 179-197 in *Encyclopedia of Telecommunications*, Vol. 4, Marcel Dekker, New York, 1992.

Michael E. Hohmeyer and Brian A. Barsky, "Skinning Rational B-spline Curves to Construct an Interpolatory Surface," *Computer Vision, Graphics and Image Processing*: *Graphical Models and Image Processing*, Vol. 53, No. 6, November 1991, pp. 511-521.

Fuhua Cheng and Brian A. Barsky, "Interproximation: Interpolation and Approximation Using Cubic Spline Curves," *Computer-Aided Design*, Vol. 23, No. 10, December 1991, pp. 700-706.

Ardeshir Goshtasby, Fuhua Cheng, and Brian A. Barsky, "B-spline Curves and Surfaces Viewed as Digital Filters," *Computer Vision, Graphics and Image Processing*, Vol. 52, No. 2, November 1990, pp. 264-275.

Brian A. Barsky and Tony D. DeRose, "Geometric Continuity of Parametric Curves: Constructions of Geometrically Continuous Splines," *IEEE Computer Graphics and Applications*, Vol. 10, No. 1, January 1990, pp. 60-68.

Brian A. Barsky and Tony D. DeRose, "Geometric Continuity of Parametric Curves: Three Equivalent Characterizations," *IEEE Computer Graphics and Applications*, Vol. 9, No. 6, November 1989, pp. 60-68.

Michael E. Hohmeyer and Brian A. Barsky, "Rational Continuity: Parametric, Geometric, and Frenet Frame Continuity of Rational Curves," *ACM Transactions on Graphics*, Vol. 8, No. 4, October 1989, pp. 335-359. Special issue on Computer-Aided Geometric Design and Geometric Modeling.

Brian A. Barsky, "Letter to the Editor," *Computer-Aided Design*, Vol. 21, No. 7, September 1989, p. 472.

Brian A. Barsky, "Computer Graphics -- Its Concepts and Applications," *Innovations*. Spring 1989, pp. 1-10.

Tony D. DeRose and Brian A. Barsky, "Geometric Continuity, Shape Parameters, and Geometric Constructions for Catmull-Rom Splines," *ACM Transactions on Graphics*, Vol. 7, No. 1, January 1988, pp. 1-41.

Pauline Y. Ts'o and Brian A. Barsky, "Modeling and Rendering Waves: Wave-tracing Using Beta-splines and Reflective and Refractive Texture Mapping," *ACM Transactions on Graphics*, Vol. 6, No. 3, July 1987, pp. 191-214. Special issue on the Modeling of Natural Phenomena.

Kenneth P. Fishkin and Brian A. Barsky, "Algorithms for Brush Movement," *The Visual Computer*, Vol. 1, No. 4, December 1985, pp. 221-230.

Brian A. Barsky and Tony D. DeRose, "The Beta2-spline: A Special Case of the Beta-spline Curve and Surface Representation," *IEEE Computer Graphics and Applications*, Vol. 5, No. 9, September 1985, pp. 46-58. Correction published in Letter to the Editor, *IEEE Computer Graphics and Applications*, Vol. 7, No. 3, March 1987, p. 15. Earlier version of article published as Technical Report No. UCB/CSD 83/152, Computer Science Division, Electrical Engineering and Computer Sciences Department, University of California, Berkeley, California, USA. (November 1983).

You-Dong Liang and Brian A. Barsky, "A New Concept and Method for Line Clipping," *ACM Transactions on Graphics*, Vol. 3, No. 1, January 1984, pp. 1-22.

Brian A. Barsky, "Exponential and Polynomial Methods for Applying Tension to an Interpolating Spline Curve," *Computer Vision, Graphics and Image Processing*, Vol. 27, No. 1, July 1984, pp. 1-18.

Shinichiro Haruyama and Brian A. Barsky, "Using Stochastic Modeling for Texture Generation," *IEEE Computer Graphics and Applications*, Vol. 4, No. 3, March 1984, pp. 7-19. Errata in IEEE Computer Graphics and Applications, Vol. 5, No. 2, February 1985, p. 87.

Brian A. Barsky, "A Description and Evaluation of Various 3-D Models," *IEEE Computer Graphics and Applications*, Vol. 4, No. 1, January 1984, pp. 38-52. Earlier version published in Proceedings of InterGraphics '83, Japan Management Association, Tokyo, 11-14 April 1983, pp. (B2-5) 1 to 21 and reprinted in *Computer Graphics -- Theory and Applications*, edited by Tosiyasu L. Kunii, Springer-Verlag, Tokyo, 1983, pp. 75-95.

You-Dong Liang and Brian A. Barsky, "An Analysis and Algorithm for Polygon Clipping," *Communications of the ACM*, Vol. 26, No. 11, November 1983, pp. 868-877. *Corrigendum in Communications of the ACM*, Vol. 27, No. 4, April 1984, p. 383.

Brian A. Barsky and John C. Beatty, "Local Control of Bias and Tension in Beta-splines," *ACM Transactions on Graphics*, Vol. 2, No. 2, April 1983, pp. 109-134. Also published in

SIGGRAPH '83 Conference Proceedings (Vol. 17, No. 3), ACM, Detroit, 25-29 July 1983, pp. 193-218.

You-Dong Liang and Brian A. Barsky, "Mathematical Concept and Method for Clipping," *Journal of Zhejiang University*. 1982, pp. 62-76. Special issue of selected papers from the Computational Geometry Symposium, Tsing Tao, Shandong, People's Republic of China, 13-26 July 1982. (In Chinese.)

Brian A. Barsky and Donald P. Greenberg, "An Interactive Surface Representation System Using a B-spline Formulation with Interpolation Capability," *Computer-Aided Design*, Vol. 14, No. 4, July 1982, pp. 187-194. Corrigendum in *Computer-Aided Design*, Vol. 15, No. 3, May 1983, p. 174.

Brian A. Barsky, "End Conditions and Boundary Conditions for Uniform B-spline Curve and Surface Representations," *Computers in Industry*, Vol. 3, No. 1, 2, March, June 1982, pp. 17-29. Special Steven A. Coons Memorial Issue.

Brian A. Barsky and Spencer W. Thomas, "TRANSPLINE – A System for Representing Curves Using Transformations among Four Spline Formulations," *The Computer Journal*, Vol. 24, No. 3, August 1981, pp. 271-277.

Brian A. Barsky, "Computer-Aided Geometric Design: A Bibliography with Keywords and Classified Index," *IEEE Computer Graphics and Applications*, Vol. 1, No. 3, July 1981, pp. 67-109. Also reprinted in *ACM Computer Graphics*, Vol. 16, No. 1, May 1982, pp. 119-159.

Brian A. Barsky and Donald P. Greenberg, "Determining a Set of B-spline Control Vertices to Generate an Interpolating Surface," *Computer Graphics and Image Processing*, Vol. 14, No. 3, November 1980, pp. 203-226.

#### **Refereed Conference Articles**

Jinkyu Kim, Xuaner Zhang, Laura Waller, Brian A. Barsky, and Ren Ng, "Free Your Eyes: Retinal Image Deblurring Display with Enlarged Viewing Zone", Poster 57, International Conference on Computational Photography 2016, Evanston, Illinois, 13-15 May 2016.

Brian A. Barsky, "An Overview of Vision Realistic Rendering and Vision Correcting Displays", The Society for Information Display, Display Week 2015, May 31 - June 5, 2015, San Jose, California.

Fu-Chung Huang and Brian A. Barsky, "Computational Approaches to Aberration Compensation for Vision Correcting Displays", Society for Information Display, Display Week 2014, June 1-6, 2014, San Diego, California.

Fu-Chung Huang, Gordon Wetzstein, Brian A. Barsky, and Ramesh Raskar, "Computational Light Field Display for Correcting Visual Aberrations", poster, ACM SIGGRAPH 2013, Anaheim, California, 21-25 July 2013.

Brian A. Barsky, "Vision-Realistic Rendering: Simulation of the Scanned Foveal Image with Elimination of Artifacts due to Occlusion and Discretization", *Computer Vision, Imaging and Computer Graphics: Theory and Applications*, Series: Communications in Computer and Information Science, Vol. 229, Richard, Paul and Braz, José (Eds.), Springer-Verlag, 2011, pp. 3-27. Conference held 17-21 May 2010 in Angers, France.

Che-Hua Yeh, Yuan-Chen Ho, Brian A. Barsky, and Ming Ouhyoung, "Personalized Photograph Ranking and Selection System", ACM Multimedia 2010, Florence, Italy, 25-29 Oct. 2010, pp. 211-220.

Todd J. Kosloff and Brian A. Barsky, "Two New Approaches to Depth of Field Post-Processing: Pyramid Spreading and Tensor Filtering", VISIGRAPP International Joint Conference, Angers, France, 17-21 May 2010, pp. IS-9 to IS-18.

Che-Hua Yeh, Wai-Seng Ng, Brian A. Barsky, and Ming Ouhyoung, "An Esthetics Rule Based Ranking System for Amateur Photos", SIGGRAPH Asia 2009 Sketches, Yokohama, Japan, 16-19 December 2009, Article 24, pp. 1-1.

Todd J. Kosloff and Brian A. Barsky, "Three Techniques for Rendering Generalized Depth of Field Effects", Proceedings of the Fourth SIAM Conference on Mathematics for Industry: Challenges and Frontiers (MI09), October 9-10, 2009, San Francisco, California, pp. 42-48.

Yue Gao, Chen-Feng Li, Shi-Min Hu, and Brian A. Barsky, "Simulating Gaseous Fluids with Low and High Speeds", Pacific Graphics 2009, Vol. 28, No. 7, Jeju, Korea, 7-9 Oct. 2009, pp. 1845-1852(8).

Zhong Li and Brian A. Barsky, "3D Clothing Fitting Based on the Geometric Feature Matching", 11th IEEE International Conference on Computer-Aided Design and Computer Graphics (CAD/Graphics 2009), Yellow Mountain City, China, 19-21 August 2009, pp. 74-80.

Zhong Li, Brian A. Barsky, and Xiaogang Jin, "An Effective Third-order Local Fitting Patch and Its Application", IEEE International Conference on Shape Modeling and Applications, Beijing, China, 26-28 June 2009, pp. 7-14.

Todd J. Kosloff, Michael W. Tao, and Brian A. Barsky, "Depth of Field Postprocessing For Layered Scenes Using Constant-Time Rectangle Spreading", ACM International Conference Proceeding Series; Vol. 324, Graphics Interface 2009, Kelowna, British Columbia, Canada, 25-27, May 2009, pp. 39-46.

Todd J. Kosloff, Justin Hensley, and Brian A. Barsky, "Fast Filter Spreading and its Applications", poster, I3D 2009: ACM SIGGRAPH Symposium on Interactive 3D Graphics and Games, Boston, Massachusetts, 27 Feb. - 1 March 2009.

Todd J. Kosloff and Brian A. Barsky, "Algorithms for Rendering Depth of Field Effects in Computer Graphics", 12th WSEAS International Conference on Circuits, Systems, Communications, and Computers, Heraklion, Greece, July 23-25, 2008, pp. 999-1010.

Antoine Curan, G Contraires, Brian A. Barsky, Patrick Dubois, Jean-Francois Rouland, "Contribution Biophysique à la Modélisation et à la Simulation de la Suture Cornéenne", Journal Français d'Ophtalmologie, Volume 31, Supplement 1, April 2008, page 40.

Todd J. Kosloff and Brian A. Barsky, "An Algorithm for Rendering Generalized Depth of Field Effects Based on Simulated Heat Diffusion", In Proceedings of the 2007 International Conference on Computational Science and Its Applications (ICCSA 2007) Part III, Kuala Lumpur, 26-29 August 2007. Seventh International Workshop on Computational Geometry and Applications (CGA'07) Springer-Verlag Lecture Notes in Computer Science (LNCS) #4707, Berlin/Heidelberg, pp. 1124-1140 (Invited paper).

Todd J. Kosloff and Brian A. Barsky, "A Constant-Time Forward-Mapped Blur Filter for Fast Depth of Field", poster, Graphics Interface 2007, Montreal, Québec, Canada, 28-30 May 2007.

Antoine Curan, Mathias Brieu, Brian A. Barsky, Patrick Dubois, Jean-Francois Rouland, "Stress-Strain Corneal Study For Biomechanical Contribution To Model And Simulate Corneal Suturing", Association for Research in Vision and Ophthalmology, Fort Lauderdale, Florida, 6-10 May 2007. Abstract in Investigative Ophthalmology & Visual Science, Vol. 48, 2007, Abstract 3523.

Adrian Sfarti, Brian A. Barsky, Todd J. Kosloff, Egon C. Pasztor, Alex Kozlowski, Eric Roman, and Alex Perelman. "Direct Real Time Tessellation of Parametric Spline Surfaces", 9th International Conference on Computer Graphics and Artificial Intelligence, Limoges, France, 23-24 May 2006, pp. 47-58. (Invited paper).

Adrian Sfarti, Brian A. Barsky, Todd J. Kosloff, Egon C. Pasztor, Alex Kozlowski, Eric Roman, and Alex Perelman. "Extensions for 3D Graphics Rendering Engine used for Direct Tessellation of Spline Surfaces". In Proceedings of ICCS 2006, International Conference on Computational Science: Advancing Science through Computation, University of Reading, May 28-31, 2006, pp. 215-222.

Brian A. Barsky and Jee Hong Kim, "Human Vision Based Detection of Non-Uniform Brightness on LCD Panels", Machine Vision Applications in Industrial Inspection XIV. Edited by Meriaudeau, Fabrice and Niel, Kurt S. Proceedings of the SPIE, Volume 6070, pp. 232-237 (Jan. 2006). The International Society for Optical Engineering.

Brian A. Barsky and Michael S. Downes, "Semi-Automated Ultrasound Interpretation System Using Anatomical Knowledge Representation", Virtual Concept 2005, Biarritz, France, 8-10 November 2005.

Todd J. Kosloff and Brian A. Barsky, "Generalized Depth of Field", poster, Symposium on Computational Photography and Video, MIT Computer Science and Artificial Intelligence Laboratory, May 23 - 25, 2005.

Adrian Sfarti, Brian A. Barsky, Todd J. Kosloff, Egon C. Pasztor, Alex Kozlowski, Eric Roman, and Alex Perelman. "New 3D Graphics Rendering Engine Architecture for Direct Tessellation of Spline Surfaces". In Proceedings of ICCS 2005, International Conference on Computational Science: Advancing Science through Computation, Atlanta, Georgia May 22-25, 2005, pp. 224-231.

Diana Lozano, Todd J. Kosloff, and Brian A. Barsky. "Simulation of Higher Order Aberrations in Human Vision", Annual Biomedical Research Conference for Minority Students (AMRCMS), No. 10-13, 2004, Dallas, Texas.

Brian A. Barsky and Egon Pasztor. Rendering Skewed Plane of Sharp Focus and Associated Depth of Field, ACM SIGGRAPH, Los Angeles, California, 7-8 August 2004, p. 92.

Brian A. Barsky. "Vision-Realistic Rendering: Simulation of the Scanned Foveal Image from Wavefront Data of Human Subjects", First Symposium on Applied Perception in Graphics and Visualization, co-located with ACM SIGGRAPH, Los Angeles, California, 7-8 August 2004, pp. 73-81.

Brian A. Barsky, Todd J. Kosloff, and Steven D. Upstill. "An Opponent Process Approach to Modeling the Blue Shift of the Human Color Vision System", First Symposium on Applied Perception in Graphics and Visualization, co-located with ACM SIGGRAPH, Los Angeles, California, 7-8 August 2004, p. 163.

Brian A. Barsky, Michael J. Tobias, Daniel R. Horn, and Derrick P. Chu. "Investigating Occlusion and Discretization Problems in Image Space Blurring Techniques", First International Conference on Vision, Video, and Graphics, Peter Hall and Philip Willis (editors), Bath, England, 10-11 July 2003, pp. 97-102.

Brian A. Barsky, Daniel R. Horn, Stanley A. Klein, Jeffrey A. Pang, and Meng Yu. "Camera Models and Optical Systems Used in Computer Graphics: Part I, Object Based Techniques". In Proceedings of the 2003 International Conference on Computational Science and its Applications (ICCSA'03), Montreal, May 18-21, 2003. Second International Workshop on Computer Graphics and Geometric Modeling (CGGM'2003), Springer-Verlag Lecture Notes in Computer Science (LNCS), Berlin/Heidelberg, Germany, pp. 246-255 (Invited paper).

Brian A. Barsky, Daniel R. Horn, Stanley A. Klein, Jeffrey A. Pang, and Meng Yu. "Camera Models and Optical Systems Used in Computer Graphics: Part II, Image Based Techniques". In Proceedings of the 2003 International Conference on Computational Science and its Applications (ICCSA'03), Montreal, May 18-21, 2003. Second International Workshop on Computer Graphics and Geometric Modeling (CGGM'2003), Springer-Verlag Lecture Notes in Computer Science (LNCS), Berlin/Heidelberg, Germany, pp. 256-265 (Invited paper).

Brian A. Barsky, Adam W. Bargteil, Daniel D. Garcia, and Stanley A. Klein, "Introducing Vision-Realistic Rendering", Eurographics Rendering Workshop, Pisa, Italy, 26-28 June 2002, pp. 1-7.

Barsky, Brian A.; Garcia, Daniel D.; and Klein, Stanley A.,"Computer Simulation of Vision-Based Synthetic Images Using Hartmann-Shack-Derived Wavefront Aberrations", Association for Research in Vision and Ophthalmology, Fort Lauderdale, Florida, 29 April - 4 May 2001. *Abstract in Investigative Ophthalmology & Visual Science*, Vol. 42, No. 4, March 15, 2001, pp. S162.

Sarang S. Dalal, Stanley A. Klein, Brian A. Barsky; and John C. Corzine, John C., "Limitations to the Zernike Representation of Cornea and Wavefront for Post-Refractive Surgery Eyes", Association for Research in Vision and Ophthalmology, Fort Lauderdale, Florida, 29 April - 4 May 2001. *Abstract in Investigative Ophthalmology & Visual Science*, Vol. 42, No. 4, March 15, 2001, pp. S603.

Henry H. Tran, Stanley A. Klein, and Brian A. Barsky, "Three-Dimensional Finite Element Analyses of Contact Lens Deformation and Lens-Eye Interactions", Association for Research in Vision and Ophthalmology, Fort Lauderdale, Florida, 29 April - 4 May 2001. *Abstract in Investigative Ophthalmology & Visual Science*, Vol. 42, No. 4, March 15, 2001, pp. S940.

Wenping Wang; Brian A. Barsky, and X. Li, "Fast Computation of Distance between Two Disjoint 2D Convex Regions with Curved Boundaries", Proceedings of the Fourth Asian Symposium on Computer Mathematics (ASCM 2000), Chiang Mai, Thailand, 17-21 December 2000. Lecture Notes Series on Computing Vol. 8, Computer Mathematics, World Scientific, Singapore.

Brian A. Barsky, "The OPTICAL Project at Berkeley: Enhancing Optometry through Geometric Modeling and Improving Computer Graphics Rendering Using Optics", International Conference on Information Visualisation, IV'2000, 19-21 July 2000, London, England, supplement.

Brian A. Barsky and Ronald N. Goldman, "Beta-Continuity Revisited: Determining Bézier Control Vertices to Construct Geometrically Continuous Curves and Surfaces," in: Tom Lyche and Larry L. Schumaker, editors, *Mathematical Methods in CAGD*: Oslo 2000, Vanderbilt University Press, Nashville, 2000, pp. 35-44. Proceedings of the Fifth International Conference on Mathematical Methods for Curves and Surfaces held 29 June - 4 July 2000 in Oslo, Norway.

Stanley A. Klein, Daniel D. Garcia, and Brian A. Barsky, "Problems with Representing Wavefront Aberrations, and Solutions", Association for Research in Vision and Ophthalmology, Fort Lauderdale, Florida, 30 April - 5 May 2000. *Abstract in Investigative Ophthalmology & Visual Science*, Vol. 41, No. 4, March 15, 2000, pp. S105.

Henry H. Tran, Stanley A. Klein, and Brian A. Barsky, "The Mechanics of Contact Lens Deformation on the Eye Using Finite Element Analysis", Association for Research in Vision and Ophthalmology, Fort Lauderdale, Florida, 30 April - 5 May 2000. *Abstract in Investigative Ophthalmology & Visual Science*, Vol. 41, No. 4, March 15, 2000, pp. S72.

Caiming Zhang, Fuhua Cheng, and Brian A. Barsky, "Constrained C1 Piecewise Bicubic Bézier Surface Interpolation", Proceedings of Geometric Modeling and Processing 2000, Theory and Applications, Hong Kong, 10-12 April 2000, pp. 162-171.

Chiew-Lan Tai, Kia-Fock Loe, Brian A. Barsky, and Yim-Hung Chan, "A Method for Deforming Polygonal Shapes into Smooth Spline Surface Models", Computer Aided Geometric Design Symposium: CAGD'99, International Conference on Information Visualisation, IV'99, 14-16 July 1999, London, England, pp. 302-308.

Chiew-Lan Tai, Brian A. Barsky, and Kia-Fock Loe, "An Interpolation Method with Weights and Tension Control", in: Albert Cohen, Christophe Rabut, and Larry L. Schumaker, editors, *Curve and Surface Fitting*: Saint-Malo 1999, Vanderbilt University Press, Nashville, 2000, pp. 393-402. Proceedings of the Fourth International Conference on Curves and Surfaces held 1-7 July 1999 in Saint-Malo, France.

Brian A. Barsky, Michael S. Downes, and Frank Tendick, "The OPTICAL and VESTA Projects: Ophthalmic Visualization and Virtual Surgery", *The International Journal of Virtual Reality*, Vol. 5, No. 1, 2001. International Workshop on Virtual Reality and Applications, Hangzhou, China, 19-22 June 1999.

Zheng Zhang, Fuhua Cheng, and Brian A. Barsky, "Collaborative CAD on Web", Proceedings of 1999 International Conference on Advanced Manufacturing Technology, 16-18 June 1999, Xi'an, China, Science Press, New York, pp. 298-302.

Lillian Chu, Brian A. Barsky, and Stanley A. Klein, "Cylindrical Coordinate Representations for Modeling Surfaces of the Cornea and Contact Lenses", Shape Modeling International '99, Aizu-Wakamatsu, Japan, 1-4 March 1999, pp. 98-113.

Daniel D. Garcia, Corina van de Pol, Brian A. Barsky, and Stanley A. Klein, "Wavefront Coherence Area for Predicting Visual Acuity of Post-PRK and Post-PARK Refractive Surgery Patients", Ophthalmic Technologies IX, SPIE International Symposium on Biomedical Optics, San Jose, California, January 23-29, 1999.

Huaijun Wu, Zheng Zhang, Chris D. Crockett, Tim Lok, Billy C. Mullins, Chris Wells, Fuhua Cheng, and Barsky A. Barsky, "Collaborative CAD: A Conceptual Model", Design Computing on the Net'98, Sydney, Australia, November 1998.

Daniel D. Garcia, Brian A. Barsky, and Stanley A. Klein, "The OPTICAL Project at UC Berkeley: Simulating Visual Acuity", Medicine Meets Virtual Reality: 6 (Art, Science, Technology: Healthcare (r)Evolution), San Diego, January 28-31, 1998.

Daniel D. Garcia, Brian A. Barsky, and Stanley A. Klein, "CWhatUC: A Visual Acuity Simulator", Conference on Human Vision and Electronic Imaging, SPIE/IS&T Symposium on Electronic Imaging: Science and Technology, San Jose, California, January 24-30, 1998.

Xuefu Wang, Fuhua (Frank) Cheng, and Brian A. Barsky, "Blending, Smoothing and Interpolation of Irregular Meshes Using N-Sided Varady Patches", Solid Modeling '99, Fifth ACM Symposium on Solid Modeling and Applications, Ann Arbor, June 9-11, 1999, pp. 212-222. Earlier version presented at SIAM Conference on Geometric Design, Nashville, Tennessee, Nov. 3-6, 1997.

Marc Daniel and Brian A. Barsky, "Discrete Gaussian Curvature for Analysis of a B-spline Modeled Cornea", SIAM Conference on Geometric Design, Nashville, Tennessee, Nov. 3-6, 1997.

Corina Van De Pol, Stanley A. Klein, Daniel D. Garcia, and Brian A. Barsky, "New Representations of Corneal Refractive Error and Aberrations", Optical Society of America, Long Beach, California, Oct. 1997.

Brian A. Barsky, Stanley A. Klein, and Jonathan A. Kung, "Simulation of the Position and Tilt of a Contact Lens on the Cornea Using Tear Volume Minimization", Association for Research in Vision and Ophthalmology, Fort Lauderdale, Florida, 11-16 May 1997. Abstract in Investigative Ophthalmology & Visual Science, Vol. 38, No. 4, Mar. 15, 1997, pp. S135.

Xuefu Wang, Fuhua Cheng, Jiaguang Sun, and Brian A. Barsky, "Boundary Representation, Intersection, and Evaluation of NURB Based Non-Manifold Objects", in "Free-form Modeling for Design and Manufacture of Sculptured Parts" at the 1996 ASME Design-for-Manufacturing Conference, University of California, Irvine, USA, August 18-22, 1996, pp. 622-623.

Mark A. Halstead, Brian A. Barsky, Stanley A. Klein, and Robert B. Mandell, "Reconstructing Curved Surfaces From Specular Reflection Patterns Using Spline Surface Fitting of Normals", ACM/SIGGRAPH '96, New Orleans, Louisiana, 4-9 August 1996, pp. 335-342.

Roger W. Kumpf, Brian A. Barsky, and Daniel D. Garcia, "Scientific Visualization Techniques for Displaying Corneal Shape", Mopane 1996: Refraction and Keratometry: The Mathematics and Statistics, Mopani, South Africa, 3-5 August 1996.

Brian A. Barsky, Stanley A. Klein, and Daniel D. Garcia, "Gaussian Power, Mean Sphere, and Cylinder Representations for Corneal Maps with Applications to the Diagnosis of Keratoconus", Association for Research in Vision and Ophthalmology, Fort Lauderdale, Florida, 21-26 April 1996. *Abstract in Investigative Ophthalmology & Visual Science*, Vol. 37, No. 3, Feb. 15, 1996, pp. S558.

Jean Sequeira and Brian A. Barsky, "Geometrical Modeling of Anatomical Structures", in *Medical Image Processing: From Pixel to Structure*, edited by Yves Goussard, 1997, pp. 141-162. Proceedings of IEEE Engineering in Medicine and Biology meeting, Montreal, Québec, Canada, 20-23 September 1995.

Brian A. Barsky, Robert B. Mandell; and Stanley A. Klein, "Corneal Shape Illusion in Keratoconus", Association for Research in Vision and Ophthalmology, Fort Lauderdale, Florida,

14-19 May 1995. Abstract in Investigative Ophthalmology & Visual Science, Vol. 36, No. 4, March 15, 1995, pp. 308.

Stanley A. Klein, Robert B. Mandell, and Brian A. Barsky, "Shape and Refractive Powers in Corneal Topography", Association for Research in Vision and Ophthalmology, Fort Lauderdale, Florida, 14-19 May 1995. *Abstract in Investigative Ophthalmology & Visual Science*, Vol. 36, No. 4, March 15, 1995, pp. 1032.

Stanley A. Klein, Robert B. Mandell, and Brian A. Barsky, "Representing Corneal Shape", *Vision Science and its Applications*, Vol. 1, 1995, OSA; Technical Digest Series (Optical Society of America, Washington, D.C., 1995) pp. 37 - 40. (Santa Fe, New Mexico, February 1995.)

Mark A. Halstead, Brian A. Barsky; Stanley A. Klein; and Robert B. Mandell, "Geometric Modeling of the Cornea Using Videokeratography", in: Daelhen, Morton; Lyche, Tom; and Schumaker, Larry L., editors, *Mathematical Methods for Curves and Surfaces*, Vanderbilt University Press, Nashville, 1995, pp. 213-223. Proceedings of the Conference on Mathematical Methods in Computer Aided Geometric Design held 16-21 June 1994 in Ulvik, Norway.

Stanley A. Klein, Mark A. Halstead, Robert B. Mandell, and Brian A. Barsky, "Corneal Topography for General Surfaces," in Association for Research in Vision in and Ophthalmology, Sarasota, Florida, 1-6 May 1994. *Abstract in Investigative Ophthalmology & Visual Science*, Vol. 35, No. 4, March 15, 1994, pp. 2079.

Robert B. Mandell, Stanley A. Klein, Christine H. Shie, Brian A. Barsky, and Zijiang Yang, "Axial and Instantaneous Radii in Videokeratography," in Association for Research in Vision and Ophthalmology, Sarasota, Florida, 1-6 May 1994. *Abstract in Investigative Ophthalmology & Visual Science*, Vol. 35, No. 4, March 15, 1994, pp. 2079.

Brian A. Barsky and Tony D. DeRose, "Deriving the Beta-constraints for Geometric Continuity of Parametric Curves," pp. 49-87 in *Rendiconti del Seminario Matematico e Fisico di Milano*, Vol. LXIII (1993), ed. D. Roux, O. Svelto, L. Gotusso, Ambracinque Publishers, Milan, 1993. Proceedings of the International Symposium on New Aspects of Numerical Analysis in the Light of Recent Technology, Stresa, Italy, 13-18 September 1993.

Fuhua Cheng and Brian A. Barsky, "Interproximation using Cubic B-spline Curves," pp. 359-374 in *Modeling in Computer Graphics -- Methods and Applications*, ed. Falcidieno, B. and Kunii, T. L., IFIP Series on Computer Graphics, 1993. Conference held 28 June - 2 July 1993 in Genova, Italy.

Robert B. Mandell, Brian A. Barsky, and Zijiang Yang, "Videokeratoscopy of the Peripheral Cornea," in Association for Research in Vision and Ophthalmology, Sarasota, Florida, May 2-7, 1993. Abstract.

Brian A. Barsky, "Geometric Continuity: Basic Theory and Applications", 13th Annual Eurographics Conference, Cambridge, UK, 7-11 September 1992, *Computer Graphics Forum*, Vol. 11, No. 3, 1992, p. c459.

Gadiel Seroussi and Brian A. Barsky, "An Explicit Derivation of Discretely-shaped Beta-splines Basis Functions of Arbitrary Order," pp. 567-584 in Mathematical Methods in Computer Aided Geometric Design II, ed. Lyche, Tom and Schumaker, Larry L., Academic Press, Boston, 1992. Proceedings of the Conference on Curves, Surfaces, CAGD, and Image Processing held 20-26 June 1991 in Biri, Norway.

Dinesh Manocha and Brian A. Barsky, "Varying the Shape Parameters of Rational Continuity," pp. 307-313 in Curves and Surfaces, ed. Laurent, Pierre-Jean; Le Mehaute, Alain; and Schumaker, Larry L., Academic Press, Boston, 1991. Conference held 21-27 June 1990 in Chamonix, France. Condensed version in Proceedings of IMACS'91, Dublin, Ireland, 22-26 July 1991, pp. 424-425.

Dinesh Manocha and Brian A. Barsky, "Basis Functions for Rational Continuity," pp. 521-541 in CG International '90, ed. Chua Tat-Seng and Kunii, Tosiyasu L., Springer-Verlag, Tokyo, Japan, 1990. Conference held 26-30 June 1990 in Singapore.

You-Dong Liang and Brian A. Barsky, "An Improved Parametric Line Clipping Algorithm," pp. 405-424 in *Algorithms and Parallel VLSI Architectures*, ed. Deprettere, Ed F. and van der Veen, Alle-Jan, Elsevier Science Publishers, Amsterdam, 1991. Volume B. Conference held 10-16 June 1990 in Pont-à-Mousson, France.

Brian A. Barsky, "An Intuitive Description of Parametric Splines in Computer Graphics," pp. 252-266 in Proceedings of Graphics Interface '90, Canadian Man-Computer Communications Society, Halifax, Nova Scotia, Canada, 14-18 May 1990. Invited Keynote Address.

Ronald N. Goldman and Brian A. Barsky, "On Beta-continuous Functions and Their Application to the Construction of Geometrically Continuous Curves and Surfaces," pp. 299-311 in *Mathematical Methods in Computer Aided Geometric Design*, ed. Lyche, Tom and Schumaker, Larry L., Academic Press, Boston, Massachusetts, 1989. Conference held 16-22 June 1988 in Oslo, Norway. Proceedings of the Fifth International Conference on Mathematical Methods for Curves and Surfaces held 29 June - 4 July 2000 in Oslo, Norway.

Ronald N. Goldman and Brian A. Barsky, "Beta-continuity and Its Application to Rational Beta-splines," pp. 5-11 in Proceedings of the Computer Graphics '89 Conference, Smolenice, Czechoslovakia, 15-18 May 1989. Also Technical Report No. UCB/CSD 88/442, Computer Science Division, Electrical Engineering and Computer Sciences Department, University of California, Berkeley, California, USA, August 1988.

Wen-Hui Du, Brian A. Barsky, and Francis J. M. Schmitt, "New Formulations Using Brown's Interpolant with Control Parameters," pp. 225-242 in PIXIM'88, Paris, France, 24-28 October 1988.

Brian A. Barsky, "Introducing the Rational Beta-spline," pp. 16-27 in Proceedings of the Third International Conference on Engineering Graphics and Descriptive Geometry, Vol. 1, Vienna, Austria, 11-16 July 1988.

Wen-Hui Du, Francis J. M. Schmitt, and Brian A. Barsky, "Modelling Free-form Surfaces Using Brown's Interpolant with Control Parameters," pp. 240-247 in Proceedings of the International Conference on Computer-Aided Drafting, Design, and Manufacturing Technology, Beijing, China, 21-25 April 1987.

Francis J. M. Schmitt, Brian A. Barsky, and Wen-Hui Du, "An Adaptive Subdivision Method for Surface Fitting from Sampled Data," pp. 179-188 in SIGGRAPH '86 Conference Proceedings, ACM, Dallas, Texas, August 18-22, 1986.

Brian A. Barsky, "The Beta-spline: A Curve and Surface Representation for Computer Graphics and Computer Aided Geometric Design," pp. 65 in *Techniques for Computer Graphics*, ed. Earnshaw, Rae A. and Rogers, David F., Springer-Verlag, Heidelberg, 1987. Abstract in book from the International Summer Institute, June 1986, Stirling, Scotland.

Jonathan R. Gross, Tony D. DeRose, and Brian A. Barsky, "Asterisk\*: An Extensible Testbed for Spline Development," pp. 241-246 in Proceedings of Graphics Interface '86, Vancouver, 26-30 May 1986.

Brian A. Barsky, "Research Highlights in Computer Graphics at Berkeley," pp. 1561-1581 in Proceedings of the First Pan Pacific Computer Conference, Melbourne, Australia, 10-13 September 1985. Invited Keynote Address. Also Tech. Report No. UCB/CSD 85/241, Computer Science Division, Electrical Engineering and Computer Sciences Department, University of California, Berkeley, California, USA. (June 1985).

Tony D. DeRose and Brian A. Barsky, "An Intuitive Approach to Geometric Continuity for Parametric Curves and Surfaces," pp. 343-351 in Proceedings of Graphics Interface '85, Montreal, 27-31 May 1985. Extended abstract in Proceedings of the International Conference on Computational Geometry and Computer-Aided Design, New Orleans (5-8 June 1985), pp. 71-75. Revised version published in *Computer-Generated Images -- The State of the Art*, edited by Nadia Magnenat-Thalmann and Daniel Thalmann, Springer-Verlag, 1985, pp. 159-175.

Kenneth P. Fishkin and Brian A. Barsky, "An Analysis and Algorithm for Filling Propagation," pp. 203-212 in Proceedings of Graphics Interface '85, Montreal, 27-31 May 1985. Revised version published in *Computer-Generated Images -- The State of the Art*, edited by Nadia Magnenat-Thalmann and Daniel Thalmann, Springer-Verlag, 1985, pp. 56-76.

Alain Fournier and Brian A. Barsky, "Geometric Continuity with Interpolating Bézier Curves (Extended Summary)," pp. 337-341 in Proceedings of Graphics Interface '85, Montreal, 27-31 May 1985. Revised version published in *Computer-Generated Images -- The State of the Art*, edited by Nadia Magnenat-Thalmann and Daniel Thalmann, Springer-Verlag, 1985, pp.153-158.

L. Richard Speer, Tony D. DeRose, and Brian A. Barsky, "A Theoretical and Empirical Study of Coherent Ray-tracing," pp. 1-8 in Proceedings of Graphics Interface '85, Montreal, 27-31 May 1985. Revised version published in *Computer-Generated Images -- the State of the Art*, edited by Nadia Magnenat-Thalmann and Daniel Thalmann, Springer-Verlag, 1985, pp.11-25.

Jane Wilhelms and Brian A. Barsky, "Using Dynamic Analysis for the Animation of Articulated Bodies such as Humans and Robots," pp. 97-104 in Proceedings of Graphics Interface '85, Montreal, 27-31 May 1985. Revised version published in *Computer-Generated Images -- The State of the Art*, edited by Nadia Magnenat-Thalmann and Daniel Thalmann, Springer-Verlag, 1985, pp. 209-229.

Brian A. Barsky, "An Explanation of the Beta-spline," pp. 15-33 in Proceedings of Computer Graphics '85, Prague, Czechoslovakia, 26-28 March 1985.

You-Dong Liang and Brian A. Barsky, "Introducing A New Technique for Line Clipping," pp. 548-559 in Proceedings of the International Conference on Engineering and Computer Graphics, Beijing, China, 27 August - 1 September 1984. Also in *Journal of Zhejiang University Special Issue on Computational Geometry*, 1984, pp.1-12.

Kenneth P. Fishkin and Brian A. Barsky, "A Family of New Algorithms for Soft Filling," pp. 235-244 in SIGGRAPH '84 Conference Proceedings, ACM, Minneapolis, July 23-27, 1984. Extended abstract in Proceedings of Graphics Interface '84, Ottawa, Ontario, Canada (28 May - 1 June 1984), pp. 181-185.

Kenneth P. Fishkin and Brian A. Barsky, "Algorithms for Brush Movement in Paint Systems," pp. 9-16 in Proceedings of Graphics Interface '84, Ottawa, Ontario, Canada, 28 May - 1 June 1984.

Tony D. DeRose and Brian A. Barsky, "Geometric Continuity and Shape Parameters for Catmull-Rom Splines (Extended Abstract)," pp. 57-64 in Proceedings of Graphics Interface '84, Ottawa, Ontario, Canada, 27 May - 1 June 1984.

Brian A. Barsky and John C. Beatty, "Controlling the Shape of Parametric B-spline and Beta-spline Curves," pp. 223-232 in Proceedings of Graphics Interface '83, Edmonton, Alberta, Canada, 8-13 May 1983.

Brian A. Barsky and Alain Fournier, "Computational Techniques for Parametric Curves and Surfaces," pp. 57-71 in Proceedings of Graphics Interface '82, Canadian Man-Computer Communications Society and National Computer Graphics Association of Canada, Toronto, Ontario, Canada, 17-21 May 1982.

Richard F. Riesenfeld, Elaine Cohen, Russell D. Fish, Spencer W. Thomas, Elizabeth S. Cobb, Brian A. Barsky, Dino L. Schweitzer, and Jeffrey M. Lane, "Using the Oslo Algorithm as a Basis for CAD/CAM Geometric Modelling," pp. 345-356 in Proceedings of the Second Annual NCGA National Conference, National Computer Graphics Association, Inc., Baltimore, 14-18 June 1981.

## **Technical Reports**

Tianhao Xie, Brian A. Barsky, Sudhir Mudur, and Tiberiu Popa, *Differentiable Subdivision Surface Fitting*, Technical Report No. UCB/EECS-2023-14, Computer Science Division, Electrical Engineering and Computer Sciences Department, University of California, Berkeley, California, USA, Jan. 2023.

Scott Chung, Jonathan Sammartino, Jiamin Bai, and Brian A. Barsky, *Can Motion Features Inform Video Aesthetic Preferences?*, Technical Report No. UCB/EECS-2012-172, Computer Science Division, Electrical Engineering and Computer Sciences Department, University of California, Berkeley, California, USA, 29 June 2012.

Fu-Chung Huang and Brian A. Barsky, *A Framework for Aberration Compensated Displays*, Technical Report No. UCB/EECS-2011-162, Computer Science Division, Electrical Engineering and Computer Sciences Department, University of California, Berkeley, California, USA, 21 Dec. 2011.

Todd J. Kosloff, Justin Hensley, and Brian A. Barsky, (2009) *Fast Filter Spreading and its Applications*, Technical Report No. UCB/EECS-2009-54, Computer Science Division, Electrical Engineering and Computer Sciences Department, University of California, Berkeley, California, USA, 30 Apr. 2009.

Todd J. Kosloff, Michael Tao, and Brian A. Barsky, *Depth of Field Postprocessing For Layered Scenes Using Constant-Time Rectangle Spreading*, Technical Report No. UCB/EECS-2008-187, Computer Science Division, Electrical Engineering and Computer Sciences Department, University of California, Berkeley, California, USA, 30 Dec. 2008.

Todd J. Kosloff and Brian A. Barsky, *An Algorithm for Rendering Generalized Depth of Field Effects Based on Simulated Heat Diffusion*, Technical Report No. UCB/EECS-2007-19, Computer Science Division, Electrical Engineering and Computer Sciences Department, University of California, Berkeley, California, USA, 24 Jan. 2007.

You-Dong Liang and Brian A. Barsky, *The Optimal Tree Algorithm for Line Clipping*, Technical Report No. UCB/CSD 92/691, Computer Science Division, Electrical Engineering and Computer Sciences Department, University of California, Berkeley, California, USA, June, 1992.

You-Dong Liang, Brian A. Barsky, and Mel Slater, *Some Improvements to a Parametric Line Clipping Algorithm*, Technical Report No. UCB/CSD 92/688, Computer Science Division, Electrical Engineering and Computer Sciences Department, University of California, Berkeley, California, USA, May, 1992.

Gadiel Seroussi and Brian A. Barsky, *A Symbolic Derivation of Beta-splines of Arbitrary Order*, Technical Report No. UCB/CSD 91/633, Computer Science Division, Electrical Engineering and Computer Sciences Department, University of California, Berkeley, California, USA, June, 1991. Also Hewlett-Packard Laboratories Technical Report No. HPL-91-87.

Brian A. Barsky, *Parametric Bernstein/Bézier Curves and Tensor Product Surfaces*, Technical Report No. UCB/CSD 90/571, Computer Science Division, Electrical Engineering and Computer Sciences Department, University of California, Berkeley, California, USA, May, 1990. Also notes for ACM/SIGGRAPH'90 Course 25, Dallas, Texas, 7 August 1990.

Brian A. Barsky and Tony D. DeRose, *Three Characterizations of Geometric Continuity for Parametric Curves*, Technical Report No. UCB/CSD 88/417, Computer Science Division, Electrical Engineering and Computer Sciences Department, University of California, Berkeley, California, USA, May, 1988. Also notes for ACM/SIGGRAPH'88 Course 25, Atlanta, Georgia, 1 August 1988.

Brian A. Barsky, Tony D. DeRose, and Mark D. Dippé, *An Adaptive Subdivision Method with Crack Prevention for Rendering Beta-spline Objects*, Technical Report No. UCB/CSD 87/348, Computer Science Division, Electrical Engineering and Computer Sciences Department, University of California, Berkeley, California, USA., March, 1987.

Brian A. Barsky, *Arbitrary Subdivision of Bézier Curves*, Technical Report No. UCB/CSD 85/265, Computer Science Division, Electrical Engineering and Computer Sciences Department, University of California, Berkeley, California, USA., November, 1985.

Brian A. Barsky and Tony D. DeRose, *Geometric Continuity of Parametric Curves*, Technical Report No. UCB/CSD 84/205, Computer Science Division, Electrical Engineering and Computer Sciences Department, University of California, Berkeley, California, USA, October, 1984.

Brian A. Barsky, John C. Beatty, and Richard H. Bartels, *An Introduction to the Use of Splines in Computer Graphics*, Technical Report No. UCB/CSD 83/136, Computer Science Division, Electrical Engineering and Computer Sciences Department, University of California, Berkeley, California, USA., August, 1983. Also Technical Report No. CS-83-09, Department of Computer Science, University of Waterloo, Waterloo, Ontario, Canada.

Brian A. Barsky, *A Study of the Parametric Uniform B-spline Curve and Surface Representations*, Technical Report No. UCB/CSD 83/118, Computer Science Division, Electrical Engineering and Computer Sciences Department, University of California, Berkeley, California, USA., May, 1983.

Brian A. Barsky and John C. Beatty, *Varying the Betas in Beta-splines*, Technical Report No. UCB/CSD 82/112, Computer Science Division, Electrical Engineering and Computer Sciences Department, University of California, Berkeley, California, USA., December, 1982. Also Technical Report No. CS-82-49, Department of Computer Science, University of Waterloo, Waterloo, Ontario, Canada.

Brian A. Barsky and Spencer W. Thomas, *TRANSPLINE Curve Representation System*, Technical Report No. UUCS-80-104, Department of Computer Science, University of Utah, Salt Lake City, Utah, April, 1980.

Brian A. Barsky and Christian Gram, *A Description of Several Tools for the Synchronization of Concurrent Processes*, Technical Report No. UUCS-80-102, Department of Computer Science, University of Utah, Salt Lake City, Utah, March, 1980.

#### **Books**

Norman I. Badler, Brian A. Barsky, and David Zeltzer, *Making Them Move: Mechanics, Control, and Animation of Articulated Figures*, Morgan Kaufmann Publishers, Inc., San Francisco, California, 1991.

Richard H. Bartels, John C. Beatty, and Brian A. Barsky, Mathématiques et CAO 7: Betasplines, Editions Hermès, Paris, 1988. Translated by Pierre E. Bézier.

Richard H. Bartels, John C. Beatty, and Brian A. Barsky, Mathématiques et CAO 6: B-splines, Editions Hermès, Paris, 1988. Translated by Pierre E. Bézier.

Brian A. Barsky, Computer Graphics and Geometric Modeling Using Beta-splines, Springer-Verlag, Heidelberg, 1988.

Richard H. Bartels, John C. Beatty, and Brian A. Barsky, *An Introduction to Splines for Use in Computer Graphics and Geometric Modeling*, Morgan Kaufmann Publishers, Inc., San Francisco, California, 1987.

#### **Theses**

Brian A. Barsky, *The Beta-spline: A Local Representation Based on Shape Parameters and Fundamental Geometric Measures*, Ph.D. Thesis, University of Utah, Salt Lake City, Utah, December, 1981.

Brian A. Barsky, *A Method for Describing Curved Surfaces by Transforming between Interpolatory Spline and B-spline Representations*, Master's Thesis, Cornell University, Ithaca, N.Y., January, 1979.

### **PATENTS:**

"Computer Aided Contact Lens Design and Fabrication Using Spline Surfaces," Inventor: Brian A. Barsky, Patent No. US 6,241,355, June 5, 2001.

"Vision Correcting Display with Aberration Compensation using Inverse Blurring and a Light Field Display," Inventors: Brian Barsky, Fu-Chung Huang, Ramesh Raskar and Gordon Wetzstein, Patent No. US 10,529,059, Jan 7, 2020.