

The Flow-Insensitive Precision of Andersen's Analysis in Practice

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Pointers, pointers, pointers

Pointers/Heap **Central** to
Programming



Heap Analysis **Key** to
Program Reasoning

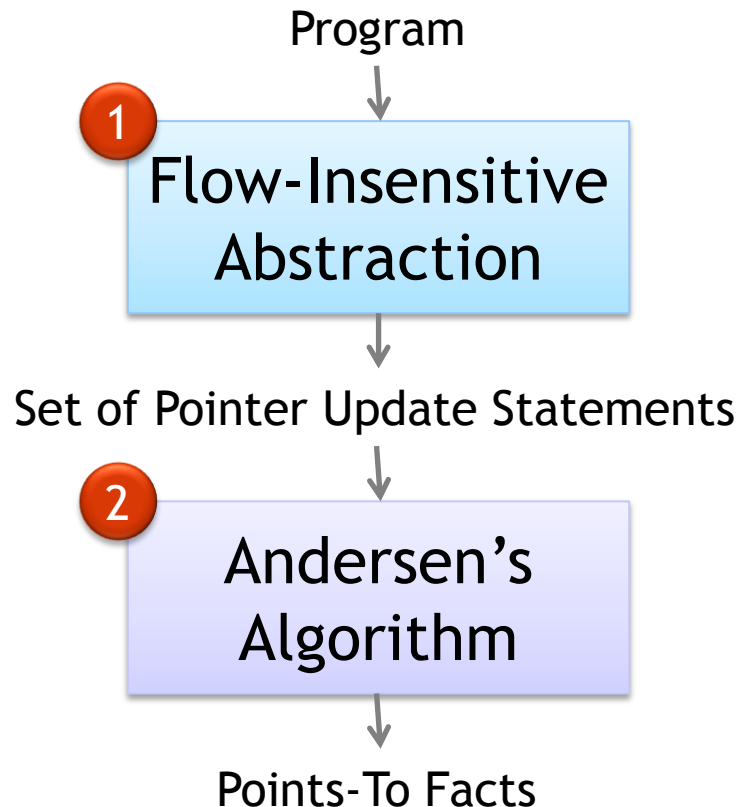
`*p = q;` (C)

`p.f = q;` (Java/C#/JS)

Property checkers (e.g.,
tainting, tpestate, race
conditions) are typical
clients of pointer analysis.

Never precise enough

- The Benchmark: Andersen's Analysis
 - Sources of Imprecision?

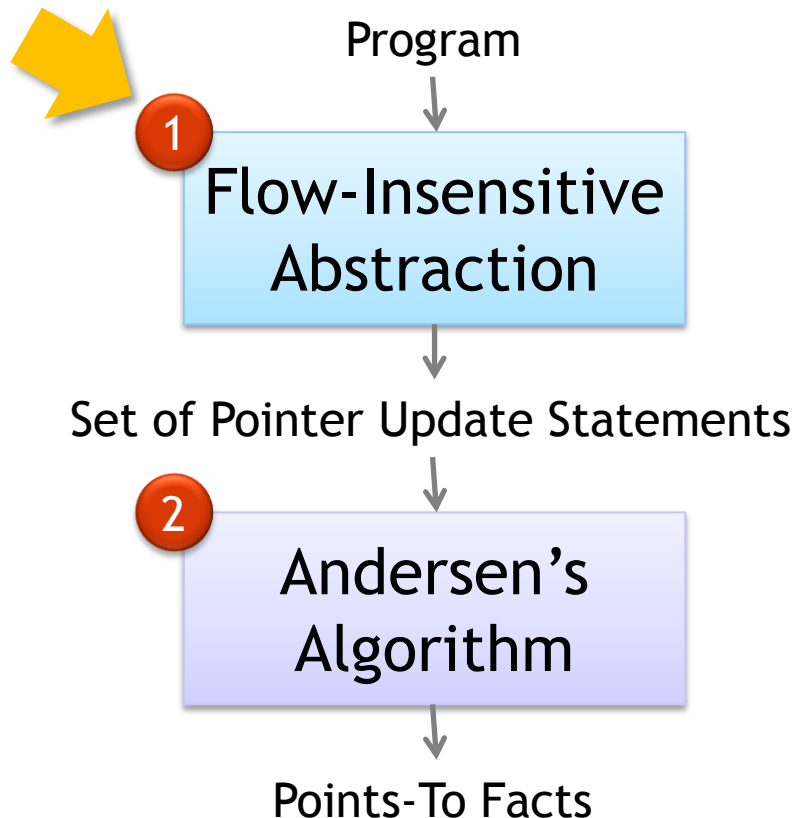


Which should we attack?

Andersen's is not a (fully) *precise flow-insensitive points-to analysis (PFIPTA)*
[Chakaravarthy'03, Horwitz'97]

Never precise enough

- The Benchmark: Andersen's Analysis
 - Sources of Imprecision?



Two Questions Arise:
Theory) Is there an efficient algorithm for precise flow-sensitive analysis?
Practice) Is there a precision gap with Andersen's in practice?

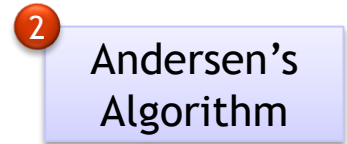
No

Answering “precision in practice”

- An algorithm for precise flow-insensitive points-to analysis (for finite memory)
 - based on an on-demand **witness search** algo.
 - with a SAT encoding, “efficient enough” for experimentation
- Ask experimentally: Is an Andersen’s derived-fact ever refuted by our precise algorithm?

Roadmap

- Background: Imprecision in Andersen's
- Precise Analysis by Witness Search
- Experimental Findings: Is There a Precision Gap in Practice?



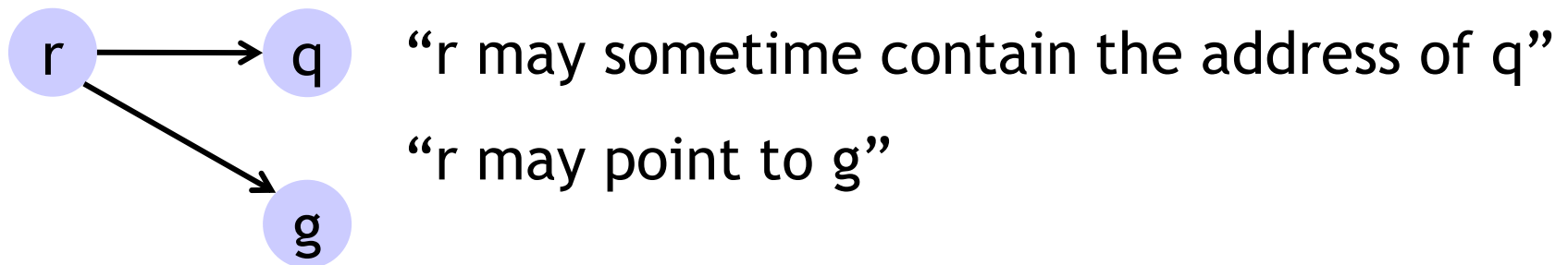
The Points-To Analysis Problem

Given a set of assignments of the form

$*^n p := \&q$; $*^n p := *^m q$; *finite memory*

$*^n p := \text{malloc}()$; *with dynamic memory*

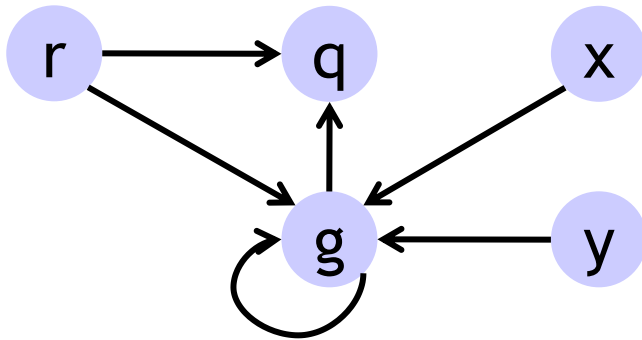
Compute a (may) points-to graph



abstract location modeling one or more concrete cells

Precise Flow-Insensitive Points-To Analysis

Andersen's analysis



An edge is **realizable** iff it is in an exact graph after some seq. of updates (from empty)

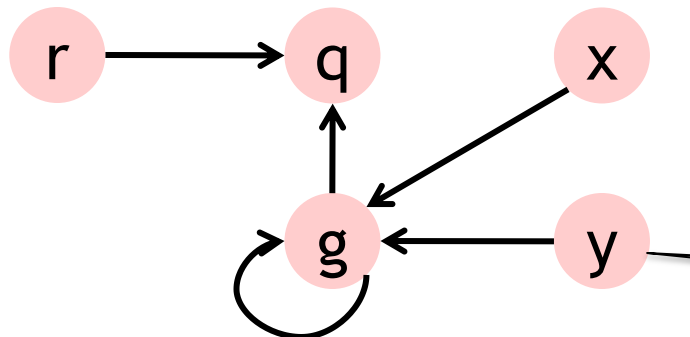
A precise flow-insensitive points-to analysis

derives **all realizable edges** and no others

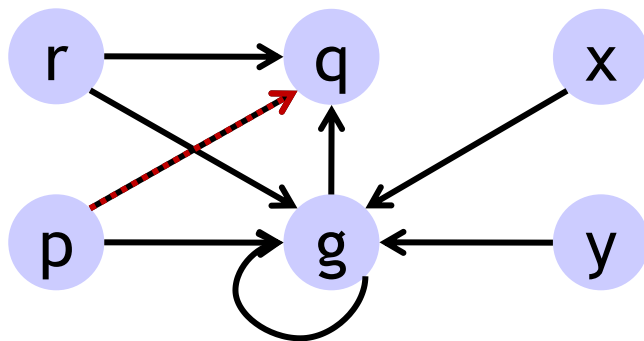
i.e., derives a precise **join of all exact graphs** along all possible executions

models a single cell

Exact graphs and an



Imprecision: Simultaneous Points-To

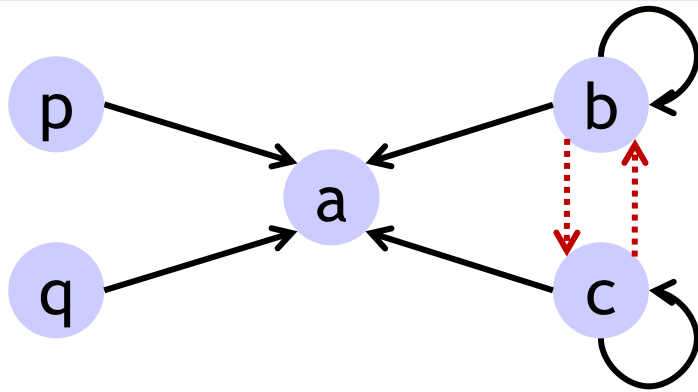


$p := *r;$

Unrealizable!

Requires simultaneously
 $r \rightarrow q$ and $r \rightarrow g$
or simultaneously
 $g \rightarrow g$ and $g \rightarrow q$

Imprecision: Decomposing Multi-Derefs



```
**p := *q;
```

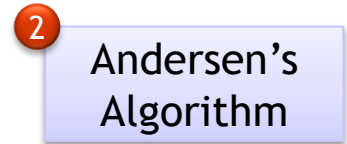
Unrealizable!

But realizable with

```
t1 := *p; t2 := *q; *t1 := t2;
```

Roadmap

- Background: Imprecision in Andersen's
- **Precise Analysis by Witness Search**
- Experimental Findings: Is There a Precision Gap in Practice?



Witnesses

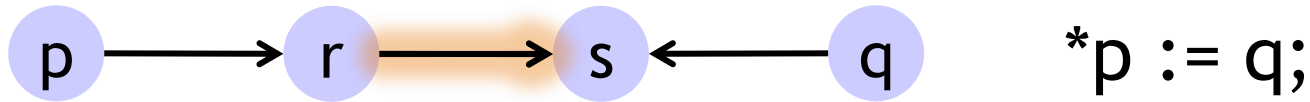
A **witness** for an edge e is an execution (or, a sequence of assignments)

$$\{\} \xrightarrow{a_1} G_1 \xrightarrow{a_2} \dots \xrightarrow{a_n} G_n$$

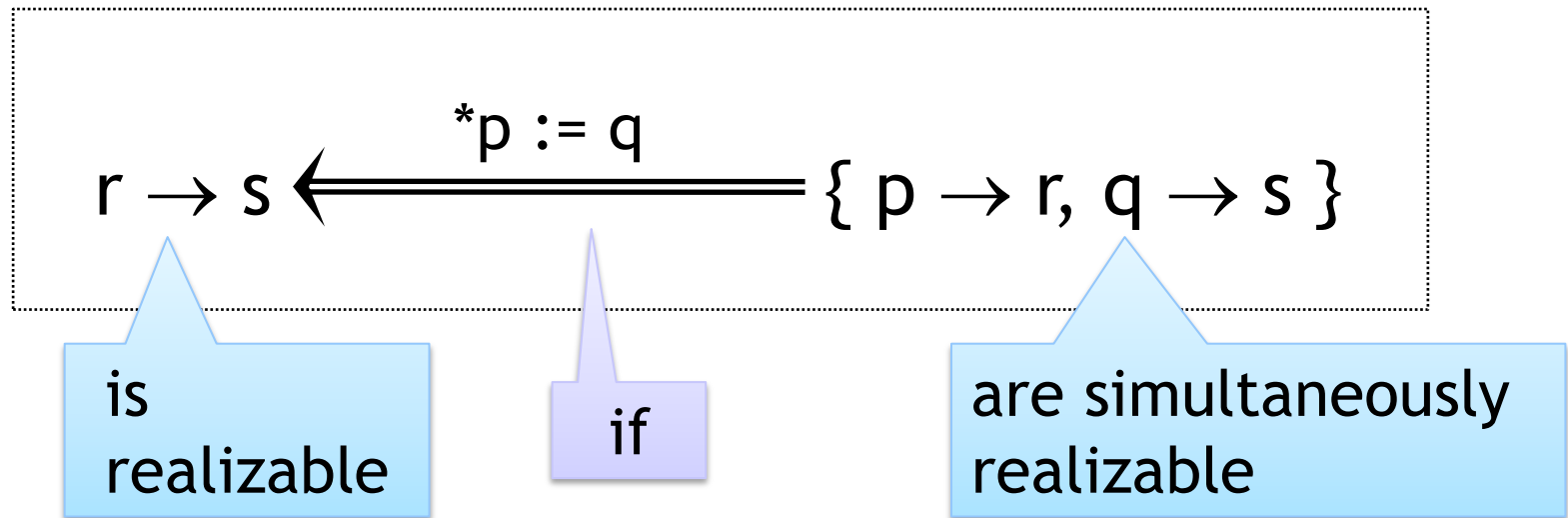
where $e \in G_n$

Idea: Given an edge e to witness, search backwards over possible executions constrained by the initial analysis

Edge Dependency Rules



Dependency Rule



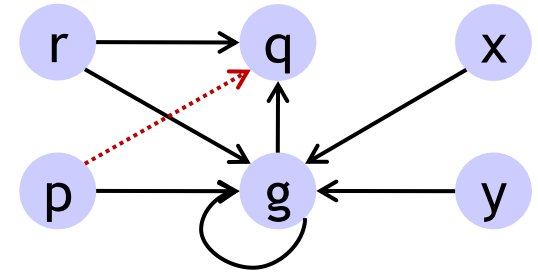
Search by rewriting using dependency rules

$$r \rightarrow g \xleftarrow{r := *x} \{ x \rightarrow g, g \rightarrow g \}$$

$$\xleftarrow{*x := y} \{ x \rightarrow g, y \rightarrow g \}$$

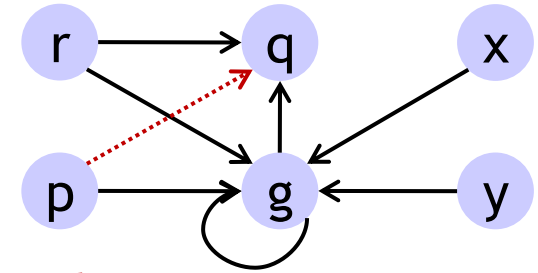
$$\xleftarrow{y := x} \{ x \rightarrow g \}$$

$$\xleftarrow{x := \&g} \{ \}$$



Refutation yields precision improvement

$$p \rightarrow q \leftarrow^{p := *r} \{ r \rightarrow g, g \rightarrow q \}$$



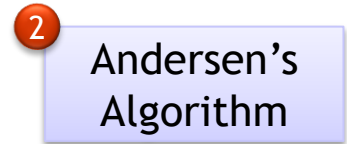
~~$$\leftarrow^{*x := r} \{ r \rightarrow g, x \rightarrow g, r \rightarrow g \}$$~~

~~$$\leftarrow^{r := *x} \{ x \rightarrow g, g \rightarrow g, g \rightarrow q \}$$~~

Proven
Unrealizable!

Roadmap

- Background: Imprecision in Andersen's
- Precise Analysis by Witness Search
- Experimental Findings: Is There a Precision Gap in Practice?



Evaluation Methodology Overview

Is there a precision gap in practice?

Is there a witness for every points-to fact derived by Andersen's? **Yes \Rightarrow No Gap**

Test Configurations

- Factor out imprecision due to dynamic memory (**summary** nodes)
- Factor out imprecision due to decomposing **multi-dereferences**
- What about for **alias** queries? $\exists r. \{p \rightarrow r, q \rightarrow r\}$?

Summary Nodes and Dynamic Memory

Standard Practice: structs, arrays, malloc

modelled by summary nodes

Decidability of precise flow-insensitive points-to analysis with dynamic memory allocation is **unknown**

- than one concrete cell

Bounding the Precision Gap with Summaries

- **Lower:** Always find witnesses = **No precision gap!**
(factoring out decomposing multi-dereferences)
- **Upper:** Treat summaries as abstracting one concrete cell (under-approx. analysis)

Evaluation Benchmarks

| | program size | problem size | lower bound | | upper bound | |
|----------|--------------|--------------|-------------|----------|-------------|----------|
| | kloc | num pt edges | depth | time (s) | depth | time (s) |
| aget | | | | | | |
| arp | | | | | | |
| slattach | | | | | | |
| netstat | | | | | | |
| ifconfig | | | | | | |
| stunnel | 17.1 | 426 | | | | |
| plip | 18.4 | 1052 | | | | |
| knot | 1.3 | 29 | | | | |
| esp | 10.9 | 637 | | | | |
| ide-disk | 12.6 | 437 | | | | |
| bc | 6.2 | 453 | 7.2 | 10.6 | 7.2 | 88.9 |
| watchdog | 9.4 | 1027 | 6.3 | 2698.3 | 6.5 | 4982.0 |

Feasibility:
Small search
depths

12 benchmarks
(small- to medium-sized in C)

over 4 categories
(network utilities, device
drivers, terminal application,
system daemon)

Decomposing Multi-Derefs and Aliasing

Decomposing Multi-Dereferences

- Witness search over transformed statements
- Post-pass to validate w.r.t. original statements
- All witnesses validate for lower bound config. and 97.5% (4561/4676) for upper bound config.
 - Definitely no gap factoring out summaries imprecision
 - At most tiny gap considering summaries imprecision

Alias Queries

- Witness search on 1000 random pairs of vars
- Always found witnesses \Rightarrow No observed gap!

Conclusion

- **Empirically Observed:** No (or \leq tiny) gap between Andersen's and PFIPTA
 - Witnesses are short
- Target Imprecision from **Flow-Insensitivity**
 - Witness refutation with aspects of flow-sensitivity
 - Get on-demand refinement with flow-sensitivity

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Flow-Insensitive
Abstraction