

CS 261, Fall 2008
Computer Security
Prof. David Wagner
Scribe notes: 08/28/2008

Introduction, Syllabus and Course overview

- Instructor's information
 - email: daw@cs
 - Office: 629 Soda Hall
 - Phone: 510-642-2758
 - Course website: <http://www.cs.berkeley.edu/~daw/teaching/cs261-f08/>

- Grading
 - Class Project: 40%
 - Problem Sets: 35%
 - Scribe Notes: 15%
 - Paper summaries and class discussion: 10%

- Project:
 - 2-3 Person groups
 - Anything reasonably related to class.
 - Poster session and conference style presentation at semester's end.

- Problem Sets:
 - 2-4 Assignments throughout the semester.
 - Turn in at beginning of class on due date. (No late assignments)

- Scribe Notes:
 - Required to write scribe notes for one lecture.
 - E-mail to professor within 1 week of lecture.

- Readings:
 - No required textbook, all reading available through course website.
 - Required to write summary for each assigned reading.
 - Submit, on paper, at beginning of class that reading is due.

- Ethics

- Feel free to interrupt during class in order to ask questions about class material.

Class Focus

- Primarily a systems perspective
 - Cryptography treated as "black-box."

- Computer Security layers:
 - Economics and Law relating to computer security
 - ...

Secure Systems (CS 261)
Cryptographic Protocols (A little CS 261, primarily CS 276)
Cryptographic Primitives (CS 276)

- Additional Berkeley Courses

Fall 2008:

CS 294-22. Security, TU 2:00-5:00P, 320 Soda, Doug Tygar
Web Security

Spring 2009:

CS 294. Network Security

- How to tell when you have a security problem?

The presence of an adversary.

- Cryptography vs. Computer Security

Cryptography: Communication in the presence of an adversary.

Computer Security: Computing in the presence of an adversary.

- Security vs Reliability

Security: Protecting from an adversary.

Reliability: Typically, protecting from “mother nature.”

Goal

- Teach students how to build secure systems.

- Understanding classic and new attacks.

Security Analysis

- How to do security analysis of a system (Security Evaluation).

1. Understand the Security Goals

- What are you trying to achieve.

- What are you trying prevent? Ensure? Protect?

2. Thread model

- Who

Who is your adversary?

Who is your attacker?

-What

What types of attacks might they use?

What are their capabilities?

What are their limits?

- Key: Determine what is in/out of scope.

3. Did we achieve these goals?

Parts one and two can be categorized as “Requirements Analysis”

while part three deals with a technical evaluation of a proposed

or deployed system.

- Example: Protection of a Bicycle.

1.
 - Uptime
 - Availability for use
 - Replacement cost
 - Minimizing my expenses
 - Prevention and detection of tampering
 - Privacy

2.

Who:

- Profession Bike Thief
- Casual/Opportunistic thief
- Mugger
- Vandal
- Police Officers

Capabilities:

- Access to tools
- Access to the bicycles location
- Access time to bicycle

Limits:

- What tools can they procure?
- How noticeable is their attack?
- Time required to execute attack
- Economic viability of attack

Motive:

- Economics
 - Make the cost to steal the bike greater than its value.
- Enemy
- Assassination

- Common Thread model categories

Expertise

Tools

Motive

Access: This could deal with physical or logical access as well as whether the attacker is considered an "Insider" or "Outsider" to an our organizational structure (ie: Company employee vs Unrelated Third party).

- The goal of the thread model is to determine what classes of threats do we want to defend against and which are out of scope.

3.
 - a. Reliance Analysis: At the architectural level, what components need to be relied on?
 - In the bicycle example this may be the lock as well as the bicycle frame, among other things.
 - b. Look at the relied on components. (Scribe's Note: In fitting with 3a this might best be remembered at "Reliance Verification.")

3 General Security Goals:

- Confidentiality
- Integrity
- Availability

Vocabulary

- Trust: Over-used. (Scribe's Note: Based on the professors common usage in class the best definition would be: A valuation of assured reliance.)
- Trustworthy: Equivalent to "Not going to fail."
- Trusted: Equivalent to "Relied on."
 - Trusted components are often where the vulnerabilities lie.
 - Even if you do not "trust" a component it may still be trusted due to system requirements.
 - The general goal is to minimize the number of trusted components.
- Transitive Trust: "I trust Microsoft but do I trust everyone that Microsoft trusts?"
 - If X trusts Y,
 - and Y trusts Z,
 - this does NOT imply X trusts Z.

Observations

- A common problem is legacy software. What was once trusted is no longer trustworthy.
- Often decisions are the result of the economic factors:
 - What is our cost to defend?
 - What is their cost to attack?