Automatic Worm Defense (I)

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Primer on Internet Worms (I)

• First Instance:

- Morris worm (1988)
- Infected 6000 machines (10% of Internet)
- \$10M for downtime & cleanup

• What's a worm?

- Self-propagating software

 In contrast to viruses, etc., which requires human intervention for propagation

What does it Take to Make a Worm?

- Cause a piece of code to automatically run on a host
 - Exploit a vulnerability (e.g., memory safety) ← our focus
 - Can you design worms not exploiting memory safety vulnerabilities?
 - » Morris worm: Rhosts + password guessing
 - » Javascript worms. 🗲 later in class
- Propagate
 - How to find targets to propagate to?
 - » Scan IP addresses
 - » Topological worms











Witty Worm (II)

- First widely propagated worm w. destructive payload
- Corrupted hard disk
- Seeded with more ground-zero hosts - 110 infected machines in first 10 seconds
- Shortest interval btw vulnerability disclosure & worm release
 - -1 day
- Demonstrate worms effective for niche too
- · Security devices can open doors to attacks
 - Other examples: Anti-virus software, IDS

Challenges for Worm Defense

- Short interval btw vulnerability disclosure & • worm release
 - -Witty worm: 1 day
 - -Zero-day exploits
- Fast
 - Slammer: 10 mins infected 90% vulnerable hosts - How fast can it be?
 - » Flashworm: seconds [Staniford et. al., WORM04]
- Large scale
 - Slammer: 75,000 machines
 - CodeRed: 500,000 machines

Automatic Worm Defense

- Filter/rate-limit based on IP & Port
 - Newly infected IP
 - Huge list
 - IP changes: dynamic IP, etc. - NAT
 - Strategy: filter based on who
- Filter based on content (a.k.a. input-based filtering)
- Signatures
- Can be host-based or network-based
- Strategy: filter based on what
- Why not just patch?
- Users don't apply patch
- Patching production systems requires testing Modifying critical systems require re-certification
- Legacy systems can no longer be patched
- What to do for zero-day? Dynamic patch Clater in class





- Fast generation
- Worm propagates in minutes or seconds
- Fast matching
 - Low runtime overhead
- Accurate
 - Low/no false positives
 - Low/no false negatives
 - Able to measure/guarantee signature quality
- Effective against polymorphic worms

Polymorphic Worms

Loose terminology:

- Including polymorphic, metamorphic, etc., techniques
- How can you make a worm/exploit polymorphic?
- Are there invariants in polymorphic worms?
- Key: effective signatures need to identify invariants

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Pattern-extraction based Signature Generation

- Honeycomb[Kreibich-Hotnets03]
- Longest common substring
- Earlybird[Singh-OSDI03]
 - Common substring using Rabin fingerprinting
- Autograph[Kim-USENIX05]
 - Common substring using content-based payload partitioning
- Polygraph[Newsome-IEEE S&P05]
 - Combination of common substrings, e.g., conjunctions, subsequences, Bayes,
 - Clustering techniques

Disadvantages of Patter-extraction based Signature Generation

- Insufficient for polymorphic worms & unseen variants
 What kinds of invariants can it discover?
- Depending on the classes of functions learned
 What other functions may be of interest to learn?
- No guarantee of signature quality
 - How to evaluate signature quality?
- Susceptible to adversarial learning [Newsome-RAID06]
 Attackers crafting malicious samples
 - How?
- Purely bit-pattern syntactic approach, so no semantic understanding of vulnerability
 - Only generating exploit-signatures

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Approach II: Vulnerability Signature Generation

- Instead of bit patterns, use root cause
 Generating signatures based on vulnerability
- · As exploits morph, they need to trigger vulnerability
- So, vulnerability puts constraints on exploits
- Problem reduction:

 Signature generation =
 constraints on inputs that trigger vulnerability
- Symbolic execution
- Soundness guaranteed (no false positives)



MEP Symbolic Constraint Signatures

- Monomorphic Execution Path (MEP)
- Any input which

 a) executes same path as exploit &
 b) satisfies vulnerability condition is exploit
- Represent inputs as symbolic variables
- Symbolically execute same path as exploit
 Onstruct symbolic expressions for registers & memory
- Signatures = constraint on symbolic input variables - Conjunctions of branch conditions & vulnerability condition

















MEP Symbolic Constraint Signature

 Resulting constraint forms MEP Symbolic Constraint Signature

input[0:2]= "get" & input[3] = '/' & input[4:7] != '\n'

given x = get/1234\n

Signature Accuracy

 Sound:

Any input that satisfies the constraint is an exploit

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 Complete with respect to path: Matches any polymorphic variants along the same path

MEP Regular Expression Signature

- 2nd type of Monomorphic Execution Path Signature
- Two subtypes of Regular Expression Signatures:
 - 1) Under approximation
 - Use a solver (e.g., STP) to solve Boolean formula
 - » Automatically generate exploit!
 - Combine solutions of satisfying assignments by logical OR
 - Soundness guaranteed

2) Over approximation

- Use a solver to identify range of values of input variables
- Provides a fast first pass:

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» Only check against symbolic constraint signature if matched
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Limitation for MEP Signatures

- Only covering a single path – Different keywords
 - Variable length inputs
 - Different protocol steps

How to Address MEP Limitations?

- Polymorphic Execution Path (PEP) Symbolic Constraint Signature
- Intuition
 - Explore different paths to generate additional signatures

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 Approach I: generating MEP signatures for different paths and combine them









Challenges

- How to pick different paths?
- Limitations
 - Exponential blow-up in # of paths
 Infinite # of paths due to loops





- Approach II: computing Weakest Precondition [Brumley-CSF07]
 - Use vulnerability condition as post condition
 - Statically compute weakest precondition over program » With loops unrolled
 - Formula size is polynomial in size of program (unrolled)
 - Challenge: formula size may still be too big
 » Loops unrolled, functions inlined

Addressing PEP Limitation II

• Turing Machine signatures

- Objective: Generate program to pick path at run time
- Compute chop between input point and vulnerability point
- Inline vulnerability condition check at vulnerability point
- Challenge: difficult to compute precise chop
- Why Turing Machine (TM) signatures?
 - Vulnerability language class may require TM signatures for perfect accuracy
 - When may TM signatures be needed in practice? » E.g., need to parse the protocol

Under the Hood

- Implementation works on x86 binary
- Signature generation
 - Convert x86 to Intermediate Language (IL)
 - Symbolic execution + analysis on IL
- Signature output as C program (or x86 directly)
 Challenges in handling x86 binary
 - Complex instruction set
 - » Implicit arguments (5 operands)
 - » Single instruction jumps
 Scale
 - » SQL server: more than 3 million LOC in binary; source code orders of magnitude smaller
- Part of BitBlaze project
 - http://bitblaze.cs.berkeley.edu

Impact in Real-world

- Currently applying techniques in Symantec
- Joint venture with Reservoir Labs
- Potential prototype integration with FireEye IPS
- Lots more work to be done

Open Questions

- Can you apply this approach to generate signatures for viruses?
- Are there advantages combining patternextraction based/machine learning approaches with PL-based vulnerability singature generation?

Open Mic

- Questions?
- Thoughts you'd like to share

Summary

- Automatic signature generation for worm/exploit defense
 - Pattern-extraction based techniques
 - -Vulnerability signature generation
- Supplemental reading
 Vigilante
 - Shield
- Next class:
 - How to make vulnerability signature generation practical?
 - Other worm/exploit defense mechanisms (if time allows) » E.g., Dynamic patches

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