

Botnets

Botnets

- Collection of compromised machines (**bots**) under (unified) control of an attacker (**botmaster**)
- Upon infection, new bot “*phones home*” to **rendezvous** w/ botnet *command-and-control* (**C&C**)
- Botmaster uses C&C to push out **commands** and **updates**

Method of control

- Lots of ways to architect C&C:
 - Star topology; hierarchical; peer-to-peer
 - Encrypted/stealthy communication

Method of compromise

- Method of compromise decoupled from method of control
 - Launch a worm / virus / drive-by infection / etc.

Botnets vs. Worms

- Constitute the *Great Modern Threat* of Internet security:
Generic Platform For Badness
- Why botnets rather than worms?
 - Greater control
 - Less emergent
 - Quieter
 - Optimal flexibility
- Why the shift towards valuing these instead of seismic worm infection events?
\$\$ Profit \$\$
- How can attackers leverage **scale** to monetize botnets?

Monetizing Botnets

- General malware monetization approaches
 - Keylogging: steal financial/email/social network accounts
 - Ransomware
 - *Transaction generators*
 - Malware watches user's surfing ...
 - ... waits for them to log into banking site (say) ...
 - ... and then injects **additional** banking transactions like “*send \$50,000 to Nigeria*” ...
 - ... and alters web server replies to **mask the change in the user's balance**

Monetizing Botnets

- Monetization that leverages **scale**
 - DDoS (extortion)
 - Spam
 - *Click fraud*
 - Scam **infrastructure**
 - Hosting web pages (e.g., phishing)
 - Redirection to evade blacklisting/**takedown** (DNS)
- Which of these cause serious pain for infected user?
 - **None**. Users have **little incentive** to prevent (\Rightarrow **externality**)

Fighting Bots / Botnets

- How can we defend against bots / botnets?
- Approach #1: **prevent** the initial bot infection
 - Because the infection is decoupled from bot's participation in the botnet, this is equivalent to preventing malware infections in general **HARD**

Fighting Bots / Botnets, con' t

- Approach #2: seize the **domain name** used for C&C
 - This is what' s currently often used, often to good effect ...
- ... Botmaster counter-measure?
 - Each day (say), bots generate a large list of possible domain names using a **Domain Generation Algorithm**
 - Large = 50K, in some cases
 - Bots then try a **random** subset looking for a C&C server
 - Server **signs** its replies, so bot can' t be duped
 - Attacker just needs to hang on to a small portion of names to retain control over botnet
- Counter-counter measure?
 - Behavioral signature: look for hosts that make a lot of **failed** DNS lookups (research)

Addressing The Botnet Problem

- Angle #1: **detection/cleanup**
 - Detecting infection of individual bots hard as it's the *defend-against-general-malware* problem
 - Detecting bot doing C&C likely a **losing battle** as attackers improve their sneakiness & crypto
 - Cleanup today lacks oomph:
 - **Who's responsible?** ... and do they **care**? (externalities)
 - Landscape could greatly change with different model of **liability**

Addressing The Problem, con't

- Angle #2: go after the C&C systems / botmasters
 - Difficult due to ease of Internet anonymity & complexities of international law
 - But: a number of recent successes in this regard
 - Including some via peer pressure rather than law enforcement ([McColo](#))
 - One promising angle: policing domain name registrations

Addressing The Problem, con' t

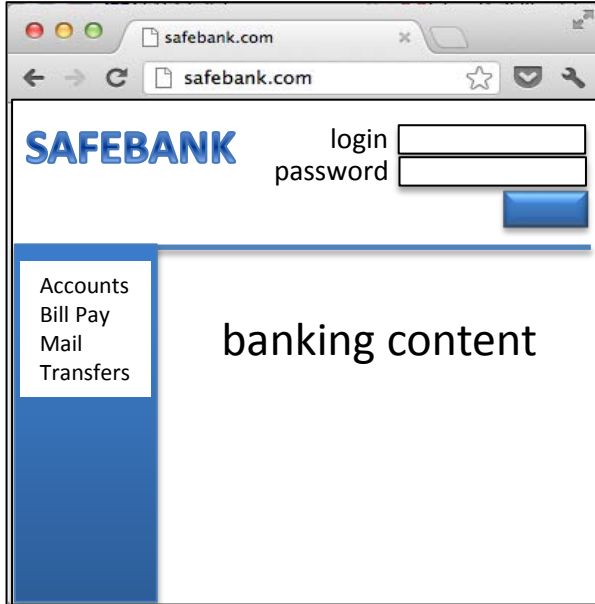
- Angle #3: prevention
 - Secure code
 - structure OS/browser so code runs with Least Privilege
 - Does this solve the problem?
 - Depends on how granular the privileges are ... and how the decision is made regarding just what privileges are “least”
 - E.g., iTunes App Store model (vetting), Android model (user confirmation)

Web Security: Vulnerabilities & Attacks

Introduction

Web & http

(browser)



CLIENT

```
HTTP REQUEST:  
GET /account.html HTTP/1.1  
Host: www.safebank.com
```



```
HTTP RESPONSE:  
HTTP/1.0 200 OK  
<HTML> . . . </HTML>
```

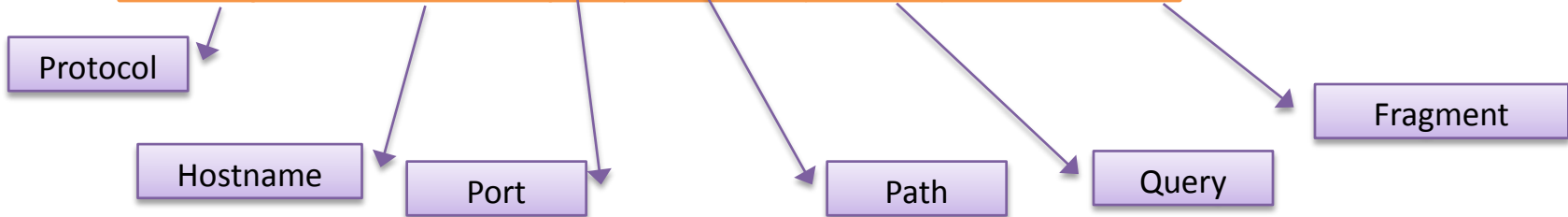


SERVER

URLs

- Global identifiers of network-retrievable documents
- **Example:**

`http://safebank.com:81/account?id=10#statement`



- Special characters are encoded as hex:
 - `%0A` = newline
 - `%20` or `+` = space, `%2B` = `+` (special exception)

HTTP Request

Method File HTTP version Headers

```
GET /index.html HTTP/1.1
Accept: image/gif, image/x-bitmap,
image/jpeg, */*
Accept-Language: en
Connection: Keep-Alive
User-Agent: Chrome/21.0.1180.75 (Macintosh; Intel Mac
OS X 10_7_4)
Host: www.safebank.com
Referer: http://www.google.com?q=dingbats
```

Blank line
Data – none for GET

```
GET : no side effect
POST : possible side effect
```

HTTP Response

HTTP version Status code Reason phrase Headers

```
HTTP/1.0 200 OK
Date: Sun, 12 Aug 2012 02:20:42 GMT
Server: Microsoft-Internet-Information-Server/5.0
Connection: keep-alive
Content-Type: text/html
Last-Modified: Thu, 9 Aug 2012 17:39:05 GMT
Set-Cookie: ...
Content-Length: 2543

<HTML> This is web content formatted using html
</HTML>
```

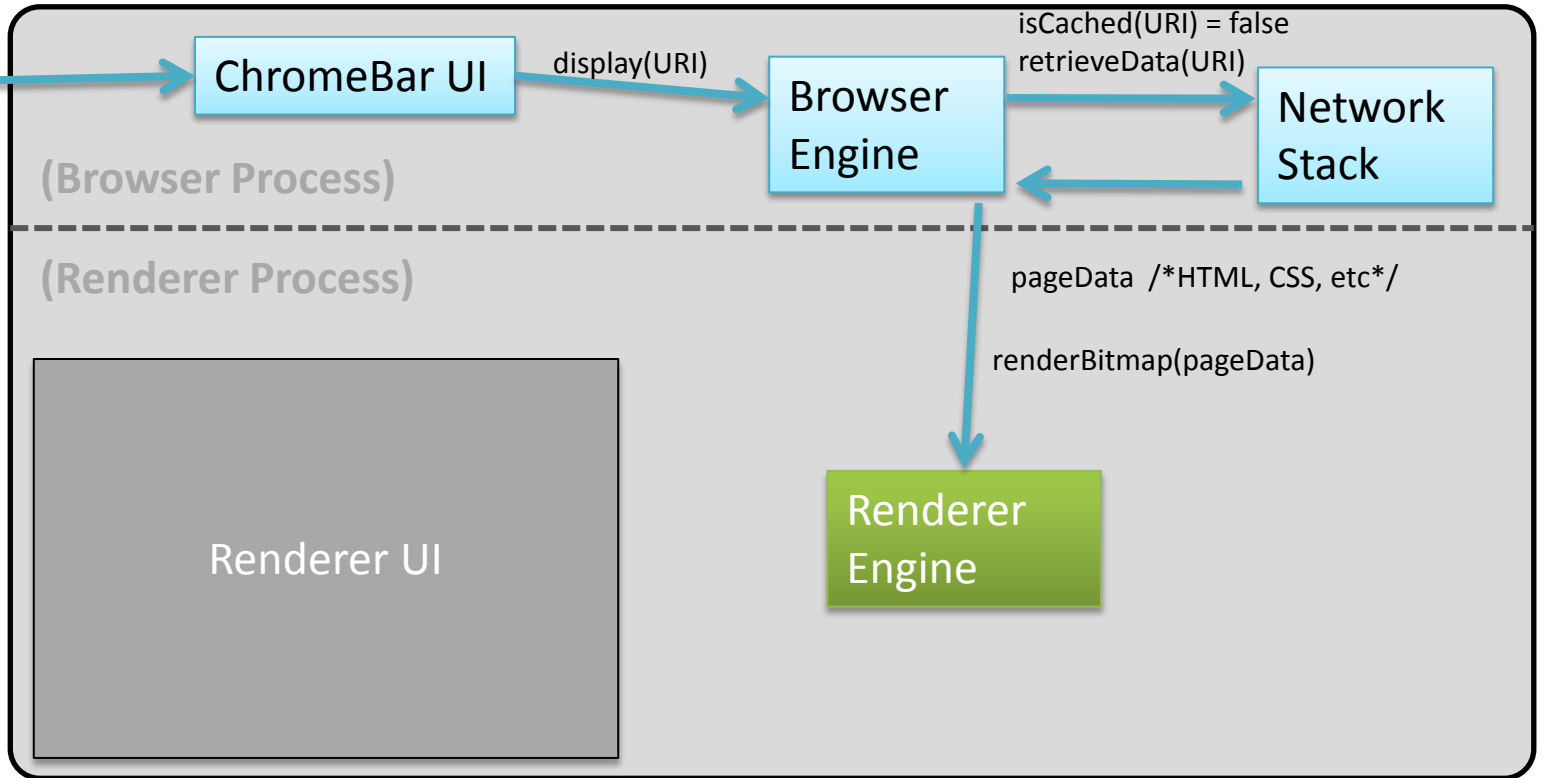
Cookies

How browser renders a page

Suppose you are visiting <http://safebank.com> in a modern web browser.



enters <http://safebank.com> and presses go.



Rendering and events

- Basic execution model
 - Each browser window or frame
 - Loads content
 - Renders
 - Processes HTML and scripts to display page
 - May involve images, subframes, etc.
 - Responds to events
- Events can be
 - User actions: `OnClick`, `OnMouseover`
 - Rendering: `OnLoad`, `OnBeforeUnload`
 - Timing: `setTimeout()`, `clearTimeout()`

Document Object Model (DOM)

HTML

```
<html>
  <body>
    <div>
      foo
      <a>foo2</a>
    </div>
    <form>
      <input type="text" />
      <input type="radio" />
      <input type="checkbox" />
    </form>
  </body>
</html>
```

Object-oriented interface used to read and write rendered pages

- web page in HTML is structured data
- DOM provides representation of this hierarchy

Examples

- **Properties:** document.alinkColor, document.URL, document.forms[], document.links[], document.anchors[]
- **Methods:** document.write(document.referrer)

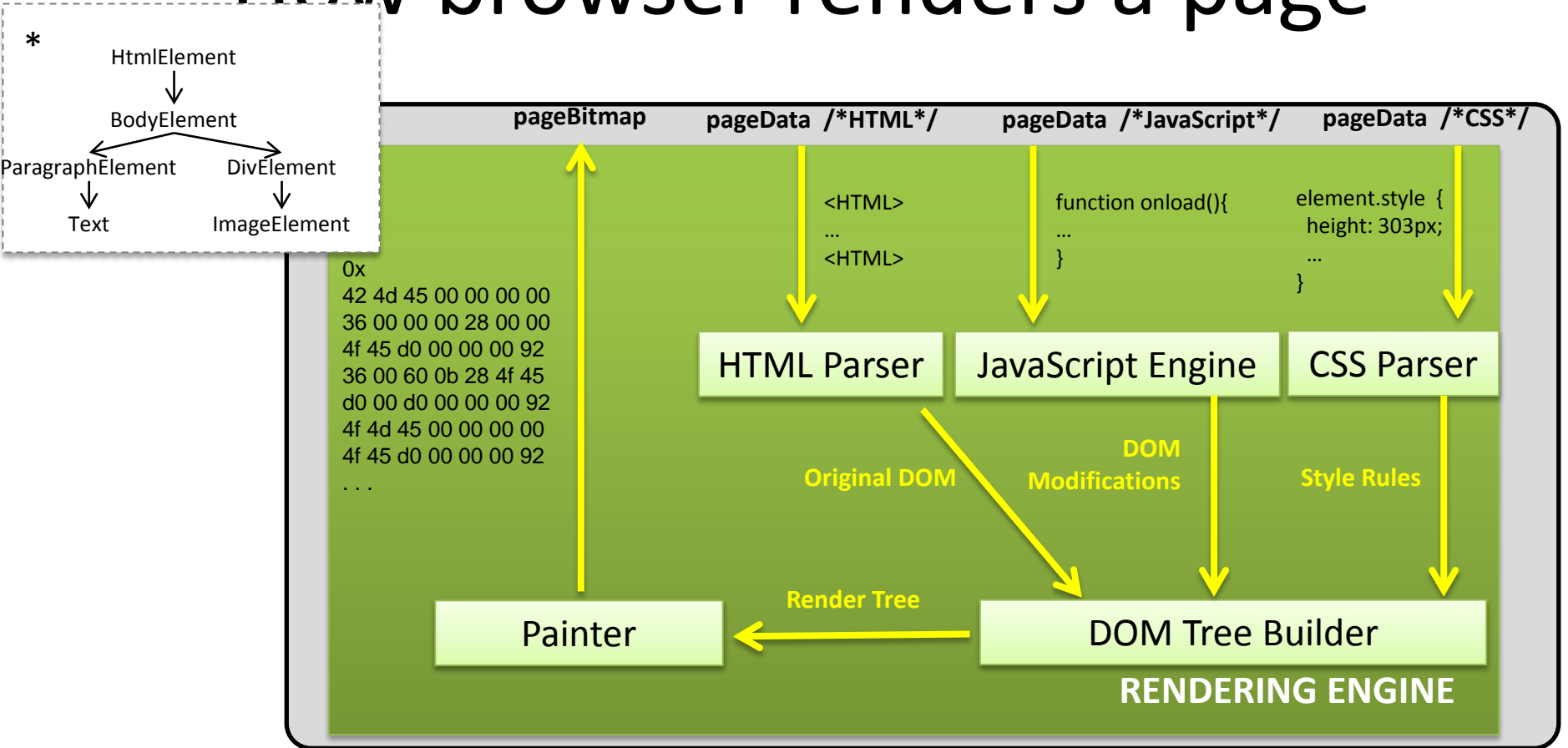
DOM Tree

```
|-> Document
  |-> Element (<html>)
    |-> Element (<body>)
      |-> Element (<div>)
        |-> text node
        |-> Anchor
          |-> text node
      |-> Form
        |-> Text-box
        |-> Radio Button
        |-> Check Box
        |-> Button
```

- Also: **Browser Object Model (BOM)**

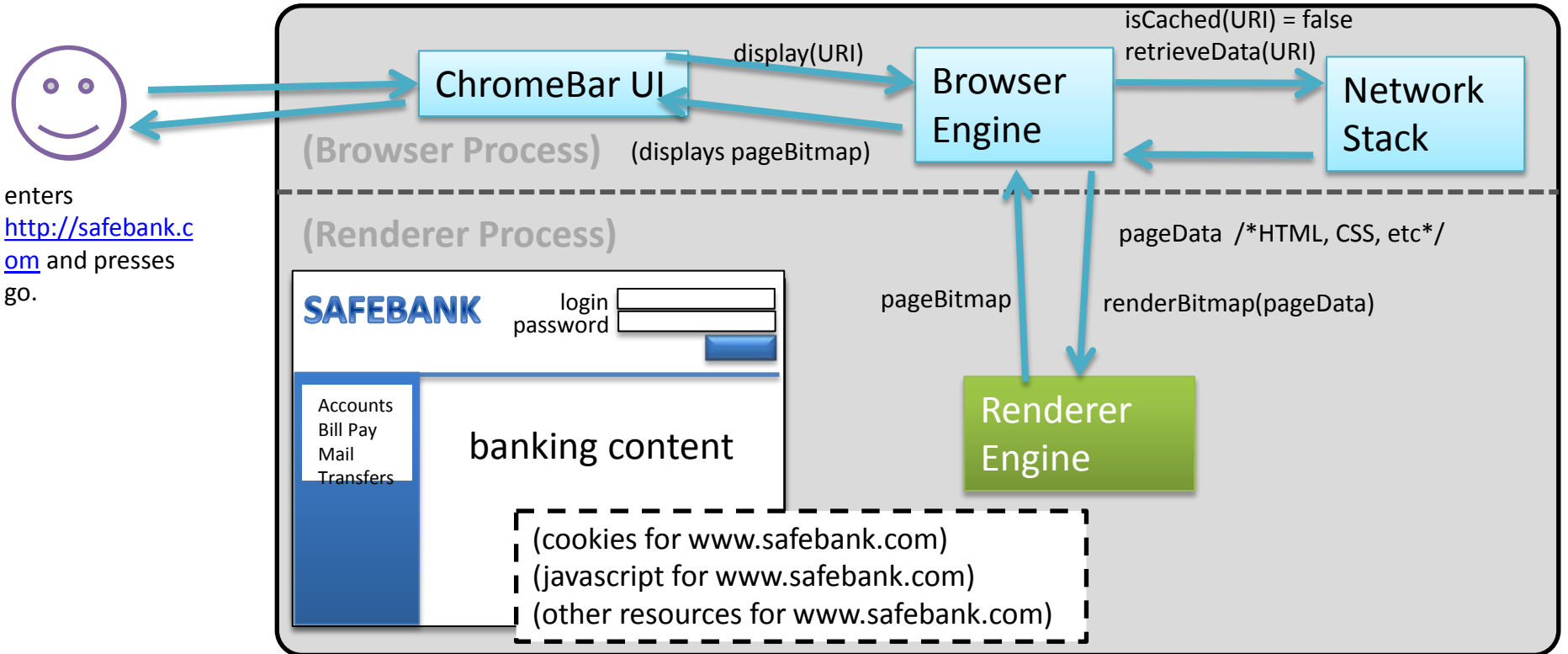
- window, document, frames[], history, location, navigator (type and version of browser)

How browser renders a page



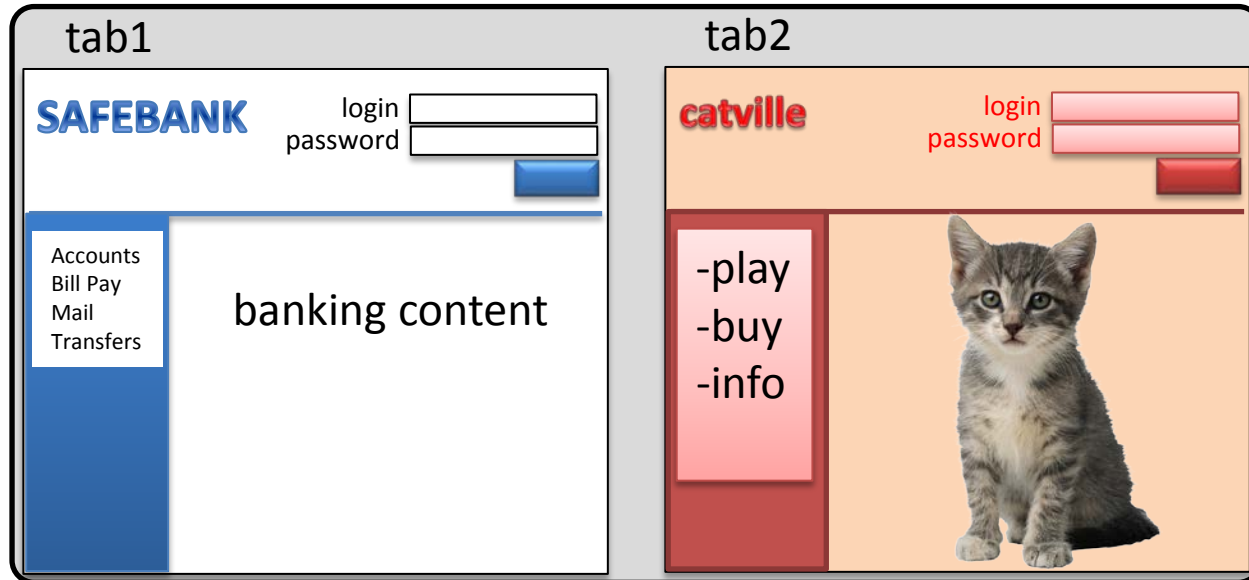
How browser renders a page

Suppose you are visiting <http://safebank.com> in a modern web browser.



Web Security Goals & Threat Model

Web Browser Security Goals



Security Goals

- tab 2 cannot compromise the user's computer or data
- tab2 cannot steal information from tab1 (without user permission)
- tab 2 cannot compromise the session in tab 1

(cookies for www.safebank.com)

(javascript for www.safebank.com)

(other resources for www.safebank.com)

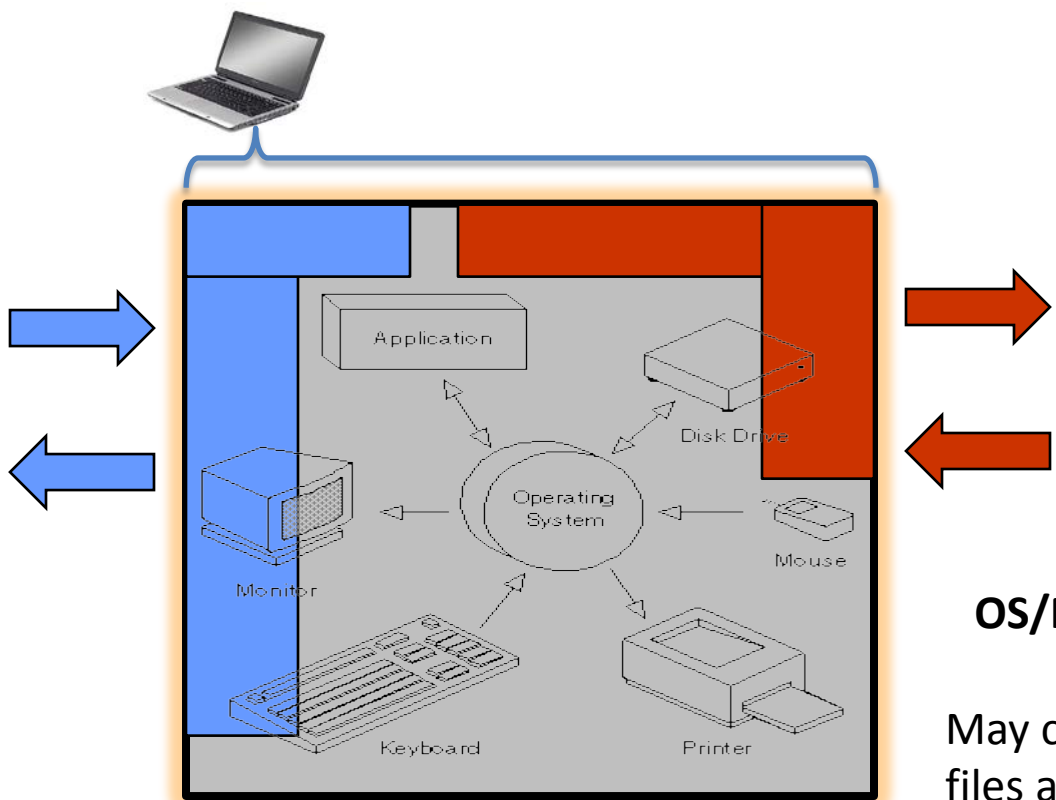
(cookies for www.catville.com)

(javascript for www.catville.com)

(other resources for www.catville.com)



User



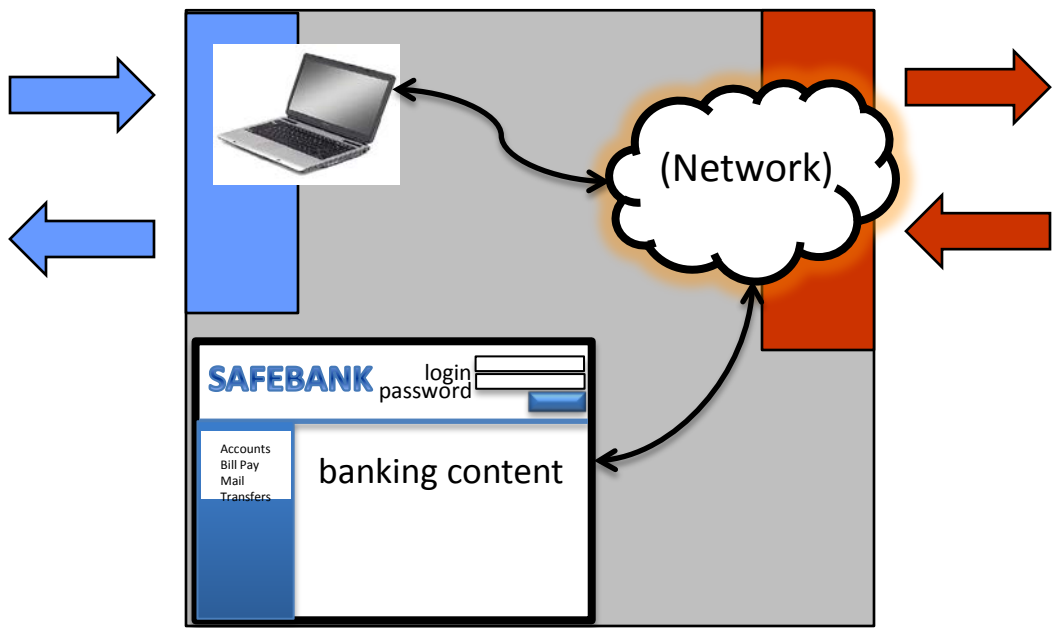
OS/Malware Attacker

May control malicious files and applications on host

System



User

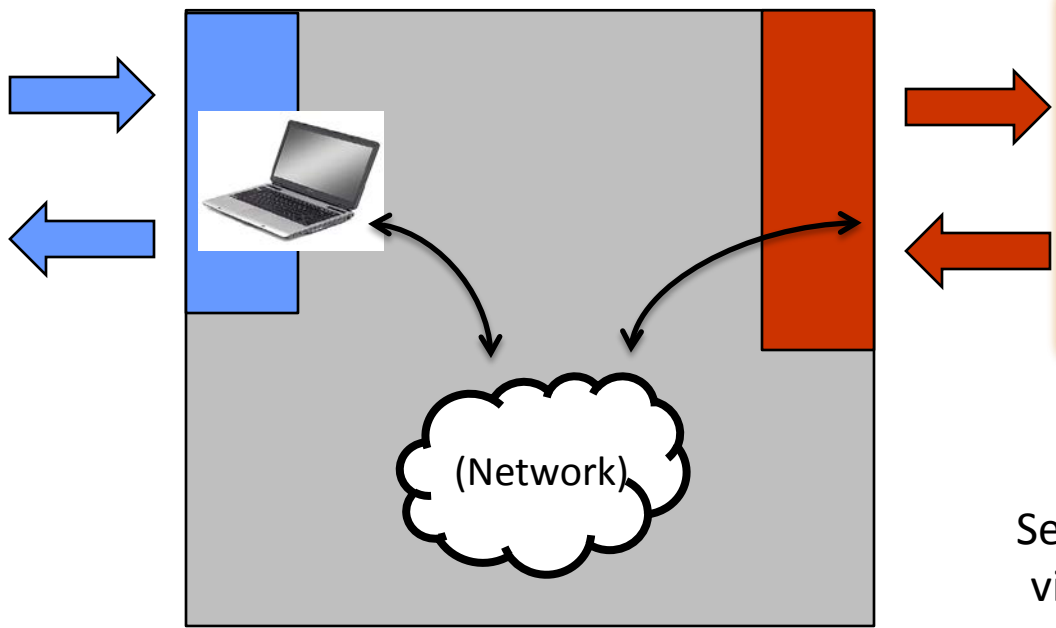


Network Attacker

Intercepts and controls network communication



User



Web Attacker

Sets up malicious site visited by victim; no control of network

Web Threat Models

Web attacker

- Control malicious site, which we may call “attacker.com”
- Can obtain SSL/TLS certificate for attacker.com
- User visits attacker.com

Or: runs attacker’s Facebook app, site with attack ad, ...



Network attacker

- Passive: Wireless eavesdropper
- Active: Evil router, DNS poisoning



OS/Malware attacker

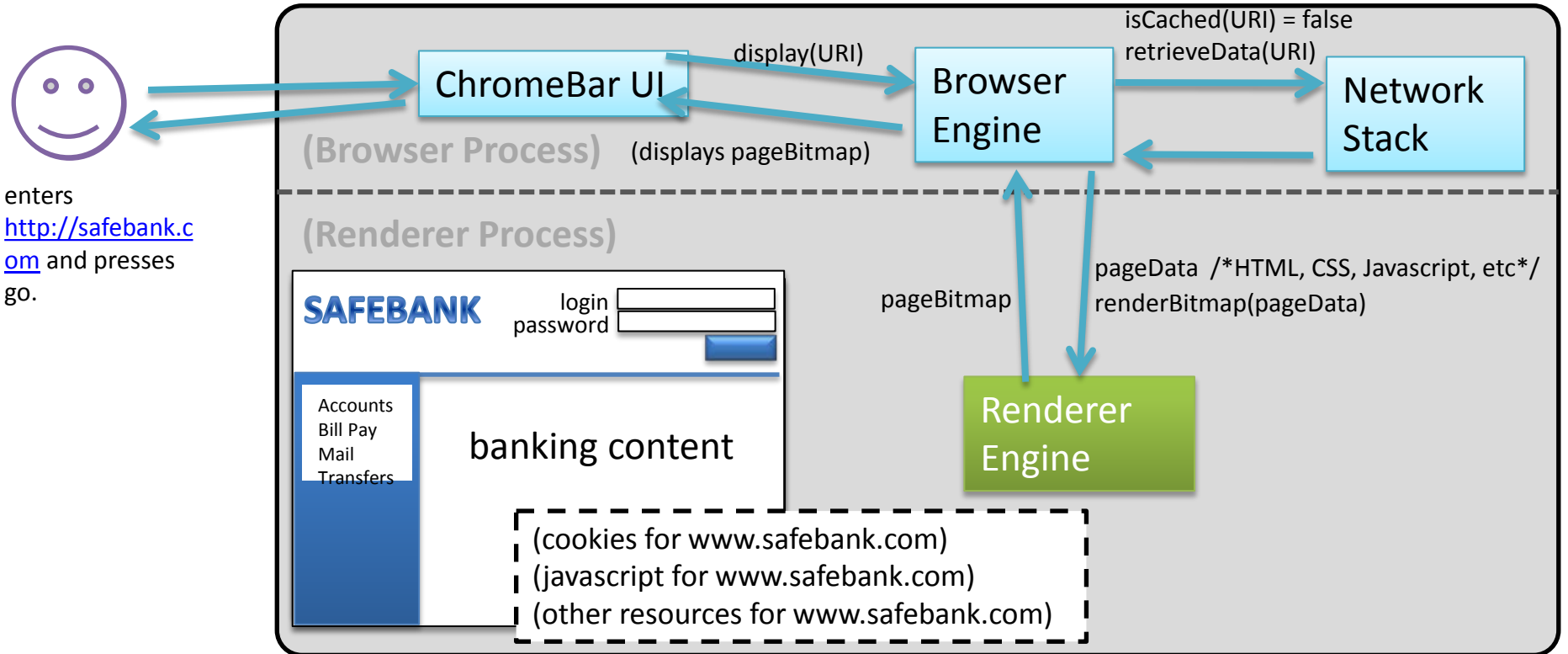
- Attackers may compromise host and install malware on host



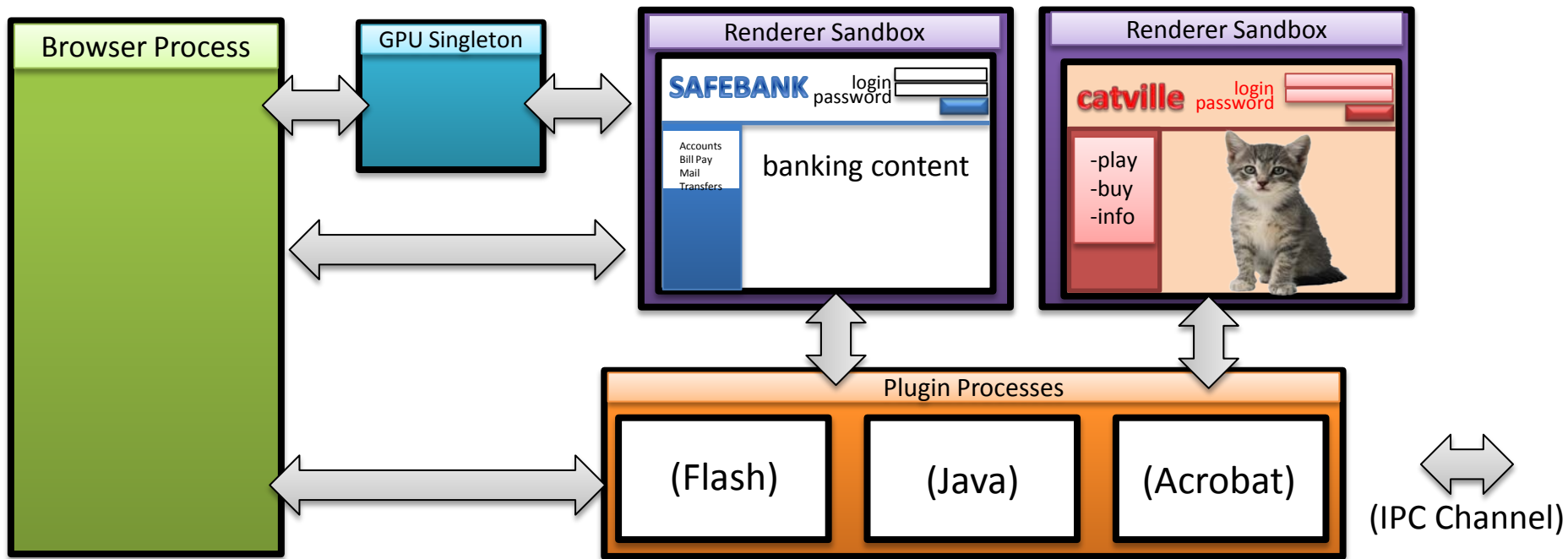
Isolation

How browser renders a page

Suppose you are visiting <http://safebank.com> in a modern web browser.



Chrome Security Architecture



Isolation: Separate web applications from each other, and separate browser components from each other

Principal of Least Privilege: Give components *only* the permissions they need to operate

Render Sandbox



- Goal
 - Run remote web applications safely
 - Limited access to OS, network, and browser data
- Approach
 - Isolate sites in different security contexts
 - Browser manages resources, like an OS, so that each renderer has limited privilege

Frame and iFrame

- Window may contain frames from different sources
 - **Frame**: rigid division as part of frameset
 - **iFrame**: floating inline frame
- iFrame example

```
<iframe src="hello.html" width=450 height=100>  
If you can see this, your browser doesn't understand IFRAME.  
</iframe>
```

- Why use frames?
 - Delegate screen area to content from another source
 - Browser provides isolation based on frames
 - Parent may work even if frame is broken

catville

login

password

(frame for "www.catville.com")

-play
-buy
-info

--ad--

BUY ROOSTER FLAKES CEREAL!

(frame for "www.rooster-flakes.com/ads/1")