

# Google File System

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# Why Google File System?

Specific requirements of

- Use of commodity hardware (and still be reliable)
- File sizes (mostly large files)
- Specific access pattern
  - More reads
  - Large sequential writes (appends) and few random writes
  - Producer-consumer style access
- Throughput more important than latency

# Architecture:

## Single master, Multiple chunk-servers

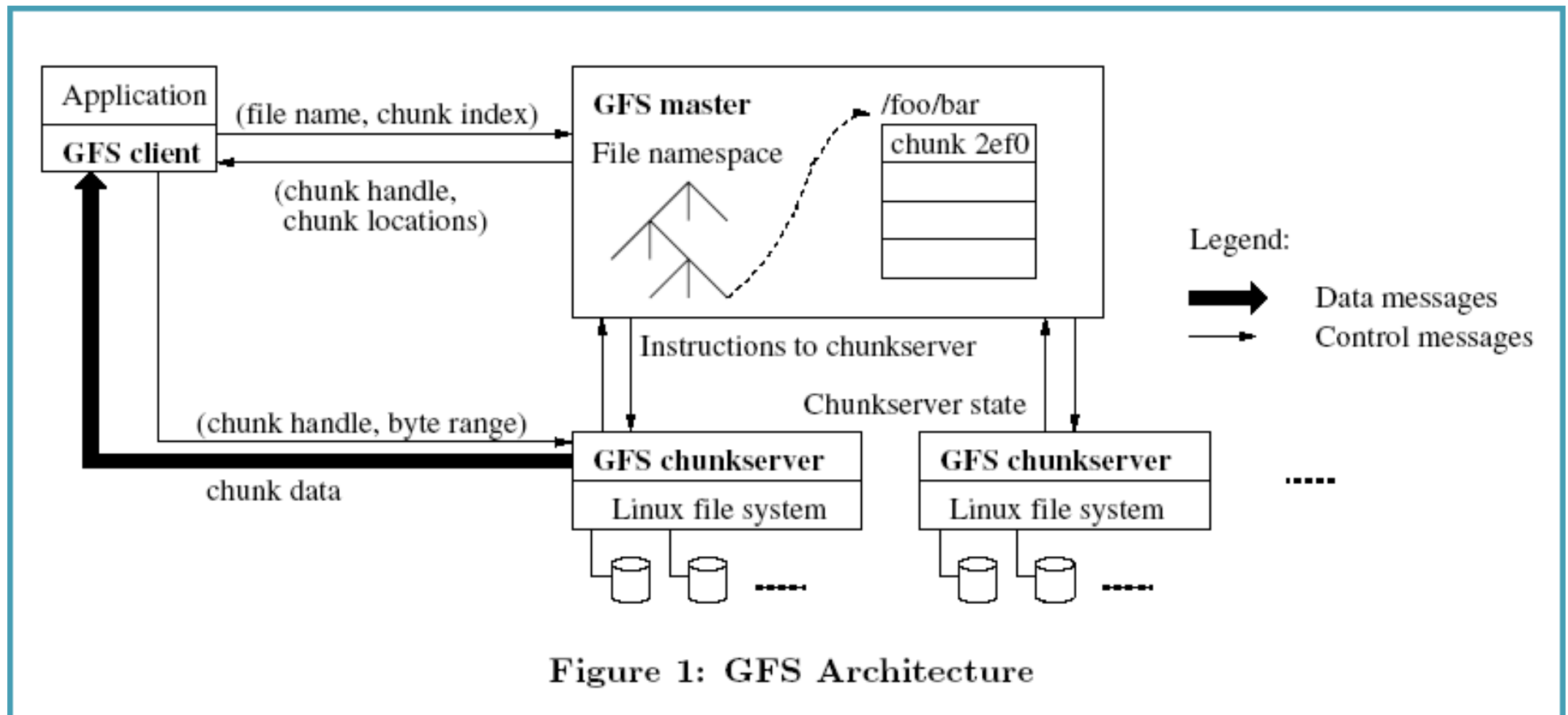


Figure 1: GFS Architecture

Figure 1 (from SOSP paper)

# Key points:

- No POSIX interface
- Single Master for metadata
- Large chunk size
  
- Metadata, chunk locations, and operation log
  
- Data Flow and leases

# Consistency

Consistent vs defined regions.

All replicas need not be exactly same.

Relaxed consistency model.

# Master Operations

- Namespace Management
- Replica placement
- Chunk creation/rebalancing

Garbage Collection and stale replica deletion