VL2: A Scalable and Flexible Data Center Network (SIGCOMM 2009)

Presented by Ankur Dave CS294-110, Fall 2015

Motivation

- Conventional datacenter networks are hierarchical
- Oversubscription forces services to reserve hosts for locality
- Redundant links don't help performance

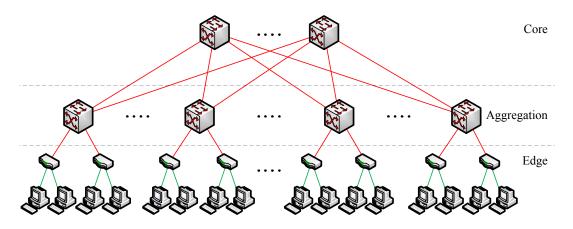


Figure 1: Common data center interconnect topology. Host to switch links are GigE and links between switches are 10 GigE.

Goals

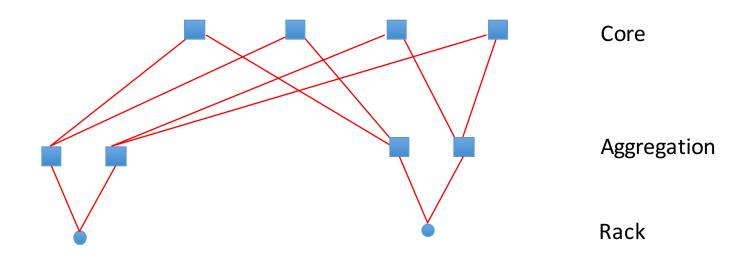
- Want agility: assign any server to any service
 - For VM migration and demand spikes
- Requirements:
 - 1. High capacity regardless of location
 - 2. Flat addressing for easy migration
- Ideal: Whole datacenter is a big Ethernet

Solution

- High capacity: Clos topology + Valiant Load Balancing
- 2. Flat addressing: Directory service

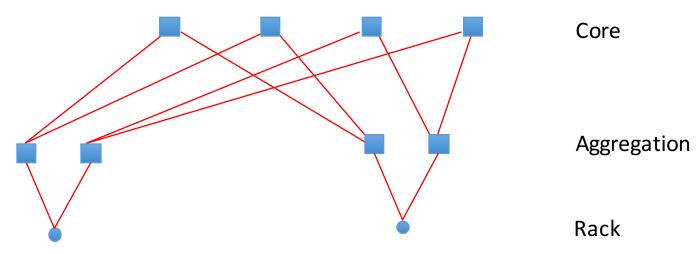
Clos Topology

• Provides many paths between any pair of hosts



Valiant Load Balancing

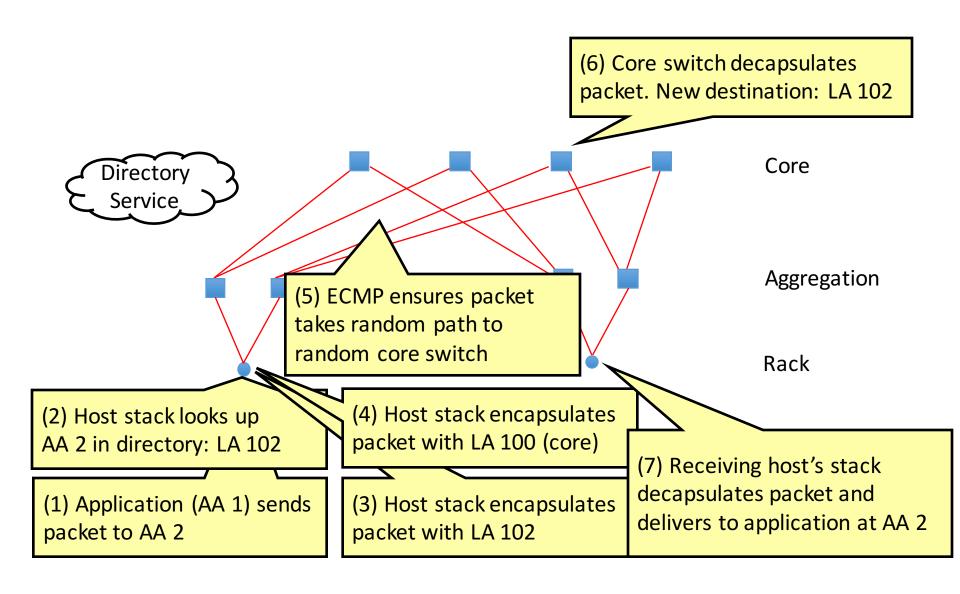
- Pick a random path for each flow using ECMP
- Custom host networking stack rewrites packets
 - Using IP encapsulation
- Provides high capacity



Directory Service

- Apps see application-specific IP addresses (AAs)
- Switches route location-specific IP addresses (LAs)
- Directory service stores AA-LA mapping
 - And can enforce access control policies
- Custom host networking stack rewrites packets

Path of a Packet



Evaluation

- Valiant Load Balancing works
 - 94% efficiency, 0.98 fairness, isolation, failures
 - Assumptions: flows capped at ~1 GB, network links 10x faster than host links
- Directory service is fast enough
 - 60 servers can handle 100K hosts

Discussion

- Which is easier to change, hosts or switches?
- Flat addresses and routing: ROFL, Disco
 - Map to hierarchical vs. route directly on flat