Statistical NLP Spring 2007

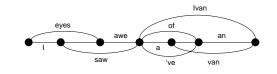


Lecture 17: Lexicalized Parsing

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(Speech) Lattices

- There was nothing magical about words spanning exactly one position.
- When working with speech, we generally don't know how many words there are, or where they break.
- We can represent the possibilities as a lattice and parse these just as easily.



A Simple Chart Parser

- Chart parsers are sparse dynamic programs
- Ingredients:
 - Nodes: positions between words
 - Edges: spans of words with labels, represent the set of trees over those words rooted at x
 - A chart: records which edges we've built
 - An agenda: a holding pen for edges (a queue)
- We're going to figure out:
 - What edges can we build?
 - All the ways we built them.



Word Edges

- An edge found for the first time is called discovered. Edges go into the agenda on discovery.
- To initialize, we discover all word edges.

critics[0,1], write[1,2], reviews[2,3], with[3,4], computers[4,5]

CHART [EMPTY]



Unary Projection

• When we pop an word edge off the agenda, we check the lexicon to see what tag edges we can build from it

> write[1,2] reviews[2,3] with[3.4] computers[4.5] critics[0,1] NNS[0,1] VBP[1,2] NNS[2,3] NNS[3,4] IN[3,4]



critics write reviews with computers

The "Fundamental Rule"

- When we pop edges off of the agenda:
 Check for unary projections (NNS → critics, NP → NNS)

Y[i,j] with $X \rightarrow Y$ forms X[i,j]

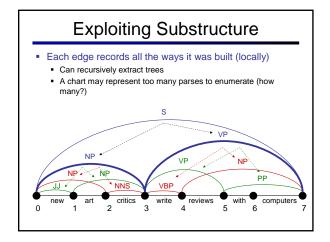
Combine with edges already in our chart (this is sometimes called the fundamental rule)

 $Y[i,j] \text{ and } Z[j,k] \text{ with } X \to Y \text{ Z form } X[i,k]$

- Enqueue resulting edges (if newly discovered)
- Record backtraces (called traversals)
- Stick the popped edge in the chart
- Queries a chart must support:
- Is edge X:[i,j] in the chart?
 What edges with label Y end at position j?
- What edges with label Z start at position i?



An Example NNS[0,1] VBP[1,2] NNS[2,3] IN[3,4] NNS[3,4] NP[0,1] VP[1,2] NP[2,3] NP[4,5] S[0,2] VP[1,3] PP[3,5] ROOT[0,2] S[0,3] VP[1,5] NP[2,5] ROOT[0,3] S[0,5] ROOT[0,5] ROOT ROOT VP ROOT NP NNS NNS computers

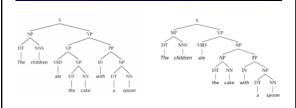


Order Independence

- A nice property:
 - It doesn't matter what policy we use to order the agenda (FIFO, LIFO, random).

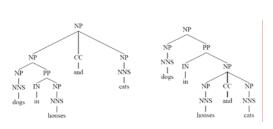
 - Why? Invariant: before popping an edge:
 Any edge X[i,j] that can be directly built from chart edges and a single grammar rule is either in the chart or in the agenda.
 Convince yourselves this invariant holds!
 - This will not be true weighted parsers:
 - Instead must also insure that an edge has best score when added to the chart
 - Sufficient (but not necessary) to order agenda items by current best score

Problems with PCFGs?



- If we do no annotation, these trees differ only in one rule:
 - VP → VP PP
 NP → NP PP
 - Parse will go one way or the other, regardless of words
- We addressed this in one way with unlexicalized grammars (how?)
- Lexicalization allows us to be sensitive to specific words

Problems with PCFGs



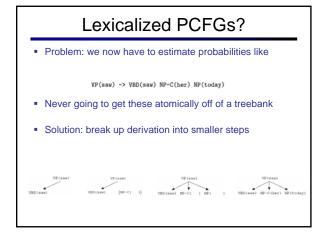
- What's different between basic PCFG scores here?
- What (lexical) correlations need to be scored?

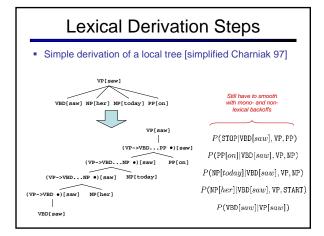
Problems with PCFGs

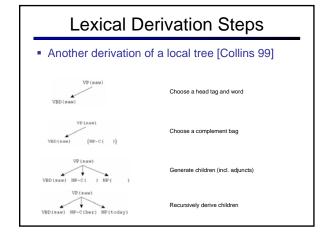


- president of a company in Africa
- Another example of PCFG indifference
 - Left structure far more common
- How to model this?
- Really structural: "chicken with potatoes with gravy"
- · Lexical parsers model this effect, but not by virtue of being lexical

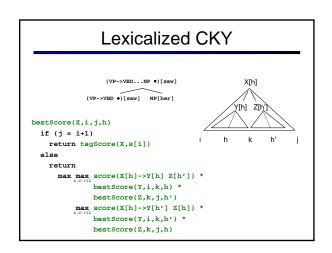
Lexicalized Trees - Add "headwords" to each phrasal node - Syntactic vs. semantic heads - Headship not in (most) treebanks - Usually use head rules, e.g.: - NP: - Take leftmost NP - Take rightmost JJ - Take rightmost JJ - Take leftmost VB - Take leftmost VB - Take leftmost VP - Take left child

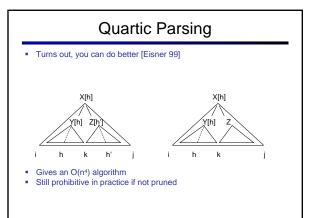


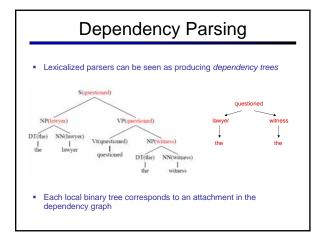


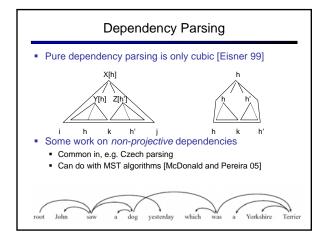


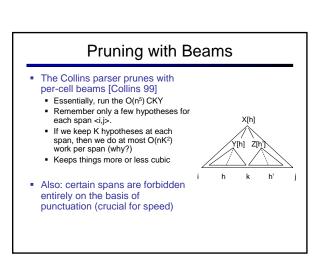
Naïve Lexicalized Parsing Can, in principle, use CKY on lexicalized PCFGs O(Rn³) time and O(Sn²) memory But R = rV² and S = sV Result is completely impractical (why?) Memory: 10K rules * 50K words * (40 words)² * 8 bytes ≈ 6TB Can modify CKY to exploit lexical sparsity Lexicalized symbols are a base grammar symbol and a pointer into the input sentence, not any arbitrary word Result: O(rn²) time, O(sn³) Memory: 10K rules * (40 words)³ * 8 bytes ≈ 5GB











You can also speed up

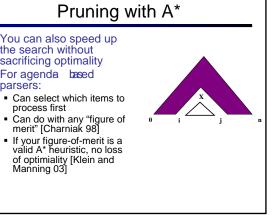
of optimiality [Klein and Manning 03]

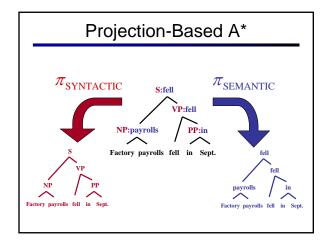
the search without sacrificing optimality

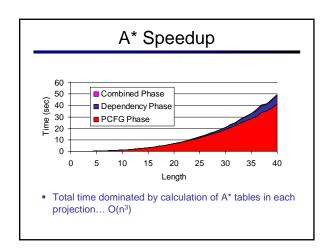
■ For agenda based

parsers:

Pruning with a PCFG The Charniak parser prunes using a two pass approach [Charniak 97+] • First, parse with the base grammar For each X:[i,j] calculate P(X|i,j,s) This isn't trivial, and there are clever speed ups Second, do the full O(n⁵) CKY Skip any X :[i,j] which had low (say, < 0.0001) posterior Avoids almost all work in the second phase! · Currently the fastest lexicalized parser Charniak et al 06: can use more passes Petrov et al 07: can use many more passes







Results

- Some results
 - Collins 99 88.6 F1 (generative lexical)
 - Charniak and Johnson 05 89.7 / 91.3 F1 (generative lexical / reranked)
 Petrov et al 06 90.7 F1 (generative unlexical)

 - McClosky et al 06 92.1 F1 (gen + rerank + self-train)
- However
 - Bilexical counts rarely make a difference (why?)
 - Gildea 01 Removing bilexical counts costs < 0.5 F1
- Bilexical vs. monolexical vs. smart smoothing

Parse Reranking Assume the number of parses is very small We can represent each parse T as an arbitrary feature vector $\varphi(T)$ Typically, all local rules are features • Also non-local features, like how right-branching the overall tree is • [Charniak and Johnson 05] gives a rich set of features

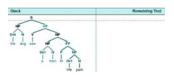
Parse Reranking

- Since the number of parses is no longer huge
 - Can enumerate all parses efficiently

 - Can use simple machine learning methods to score trees
 E.g. maxent reranking: learn a binary classifier over trees where:
 The top candidates are positive
- All others are negative
 Rank trees by P(+|T)
- The best parsing numbers are from reranking systems

Shift-Reduce Parsers

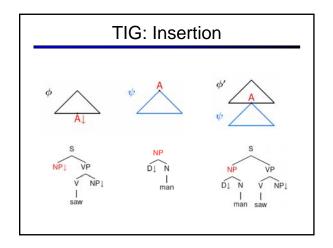
Another way to derive a tree:



- Parsing

 - No useful dynamic programming search
 Can still use beam search [Ratnaparkhi 97]

Promally, a tree-insertion grammar Derivational ambiguity whether subtrees were generated atomically or compositionally Most probable parse is NP-complete



Derivational Representations

Generative derivational models:

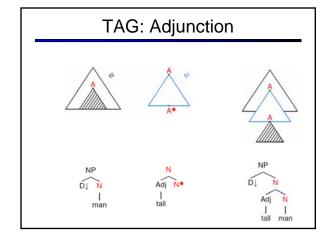
$$P(D) = \prod_{d_i \in D} P(d_i | d_0 \dots d_{i-1})$$

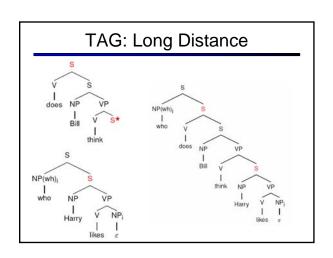
- How is a PCFG a generative derivational model?
- Distinction between parses and parse derivations.

$$P(T) = \sum_{D:D \to T} P(D)$$

How could there be multiple derivations?

Tree-adjoining grammars Start with local trees Can insert structure with adjunction NNP NNS Qintex operators Mildly contextsensitive Models longdistance dependencies naturally ... as well as other NŅP MD weird stuff that CFGs don't capture RP NNS Qintex would well (e.g. cross-serial dependencies)





CCG Parsing

- Combinatory Categorial Grammar

 - Fully (mono-) lexicalized grammar
 Categories encode argument sequences
 Very closely related to the lambda calculus (more later)
 Can have spurious
 - Can have spurious ambiguities (why?)

 $John \vdash \mathsf{NP}$ $shares \vdash NP$ $buys \vdash (S \backslash NP) / NP$ $\mathit{sleeps} \vdash \mathsf{S} \backslash \mathsf{NP}$ $well \vdash (S \backslash NP) \backslash (S \backslash NP)$ S\NP

 $\mathit{John}\ (\mathsf{S} \backslash \mathsf{NP})/\mathsf{NP}\ \mathsf{NP}$ buys

shares

