

Autonomous Helicopter Flight

Pieter Abbeel
UC Berkeley EECS

Challenges in Helicopter Control

- Unstable
- Nonlinear
- Complicated dynamics
 - Air flow
 - Coupling
 - Blade dynamics
- Noisy estimates of position, orientation, velocity, angular rate (and perhaps blade and engine speed)



Success Stories: Hover and Forward Flight

- Just a few examples:
 - Bagnell & Schneider, 2001;
 - LaCivita, Papageorgiou, Messner & Kanade, 2002;
 - Ng, Kim, Jordan & Sastry 2004a (2001); Ng et al., 2004b;
 - Roberts, Corke & Buskey, 2003;
 - Saripalli, Montgomery & Sukhatme, 2003;
 - Shim, Chung, Kim & Sastry, 2003;
 - Doherty et al., 2004;
 - Gavrilets, Martinos, Mettler and Feron, 2002.
- Varying control techniques: inner/outer loop PID with hand or automatic tuning, H1, LQR, ...



[Ng, Coates, Tse, et al, 2004]

One of our first attempts at autonomous flips
[using similar methods to what worked for ihover]



Target trajectory: meticulously hand-engineered
Model: from (commonly used) frequency sweeps data

Stationary vs. Aggressive Flight

- Hover / stationary flight regimes:
 - Restrict attention to specific flight regime
 - Extensive data collection = collect control inputs, position, orientation, velocity, angular rate
 - Build model + model-based controller
- Successful autonomous flight.
- Aggressive flight maneuvers --- additional challenges:
 - **Task description:** What is the target trajectory?
 - **Dynamics model:** How to obtain accurate model?

Aggressive, Non-Stationary Regimes

- Gavrillets, Martinos, Mettler and Feron, 2002
 - 3 maneuvers: split-S, snap axial roll, stall-turn
 - Key: Expert engineering of controllers after human pilot demonstrations

Aggressive, Non-Stationary Regimes

- Our work:
 - Key: Automatic engineering of controllers after human pilot demonstrations through machine learning
 - Wide range of aggressive maneuvers
 - Maneuvers in rapid succession

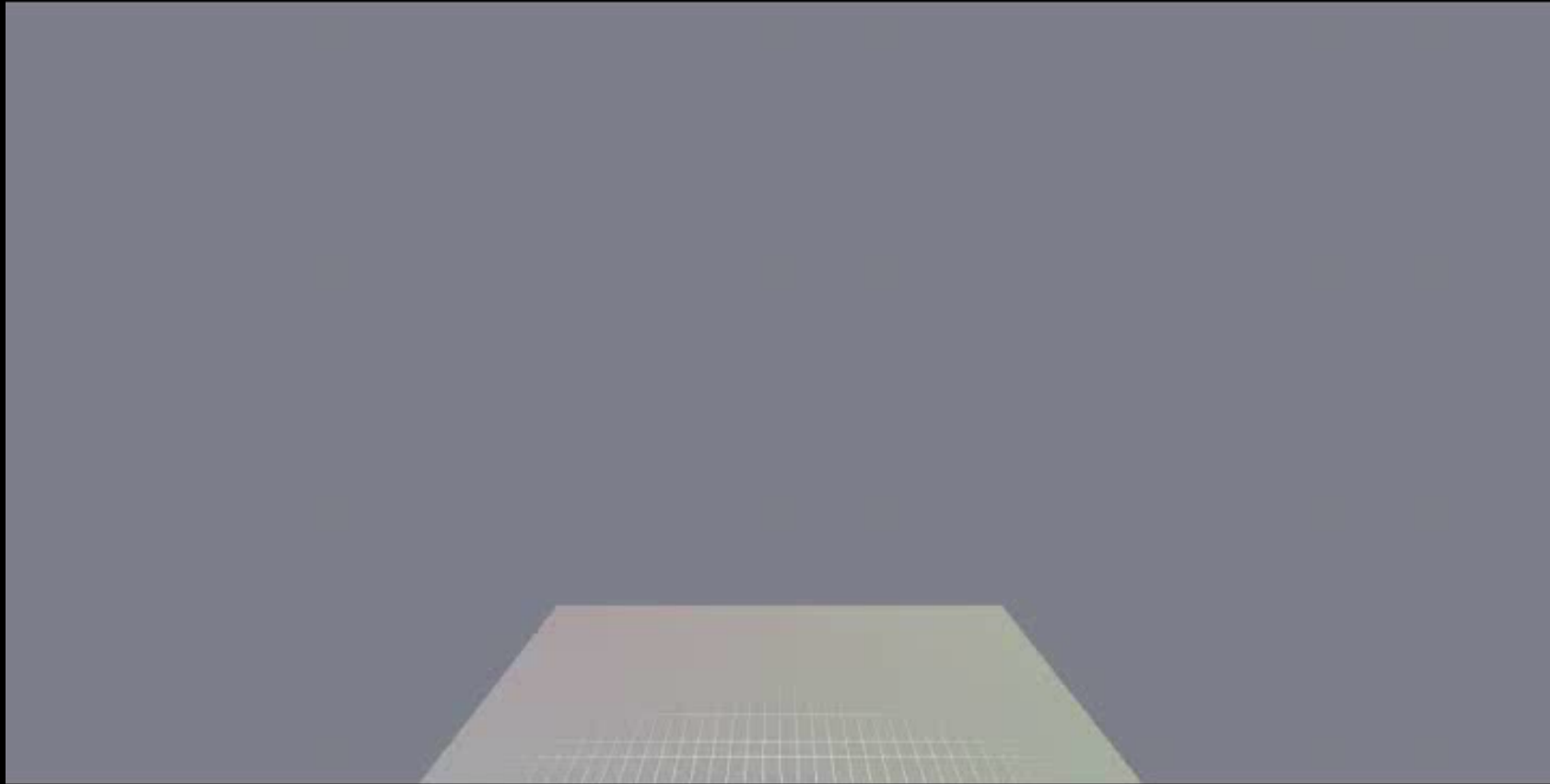
Learning Dynamic Maneuvers

- **Learning a target trajectory**
- Learning a dynamics model
- Autonomous flight results

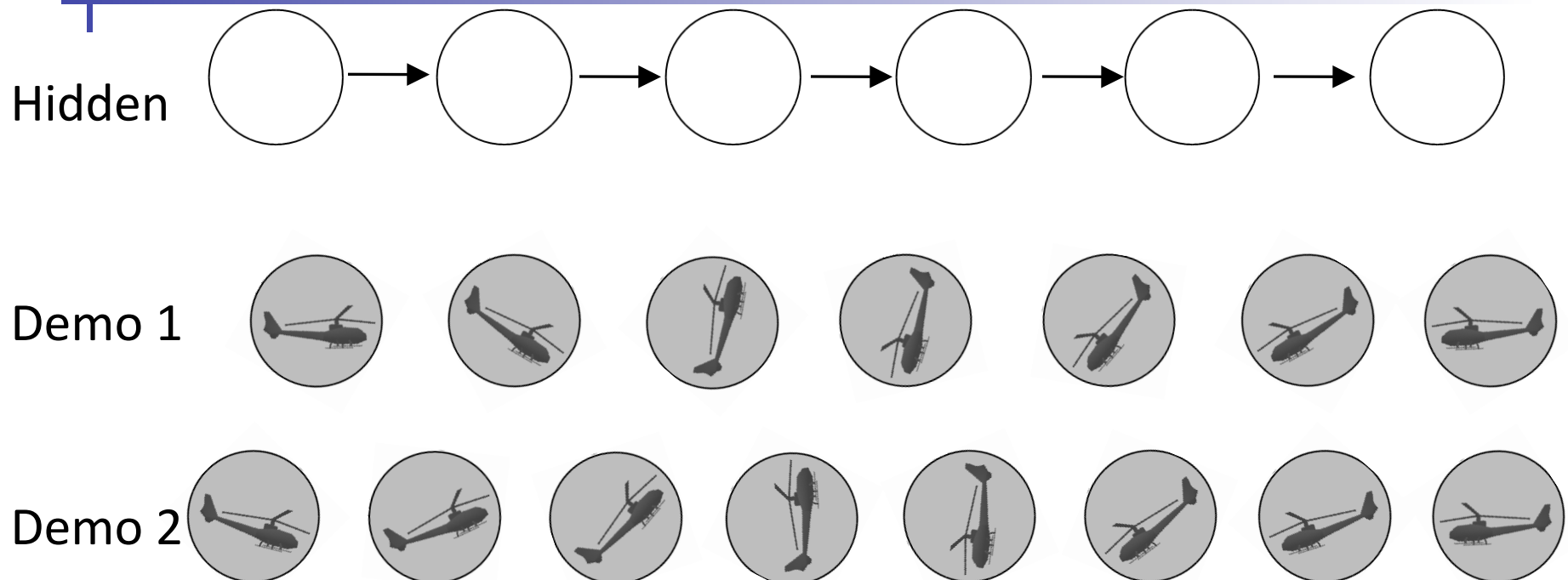
Target Trajectory

- Difficult to specify by hand:
 - Required format: position + orientation over time
 - Needs to satisfy helicopter dynamics
- Our solution:
 - Collect demonstrations of desired maneuvers
 - Challenge: extract a clean target trajectory from many suboptimal/noisy demonstrations

Expert Demonstrations

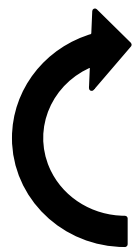
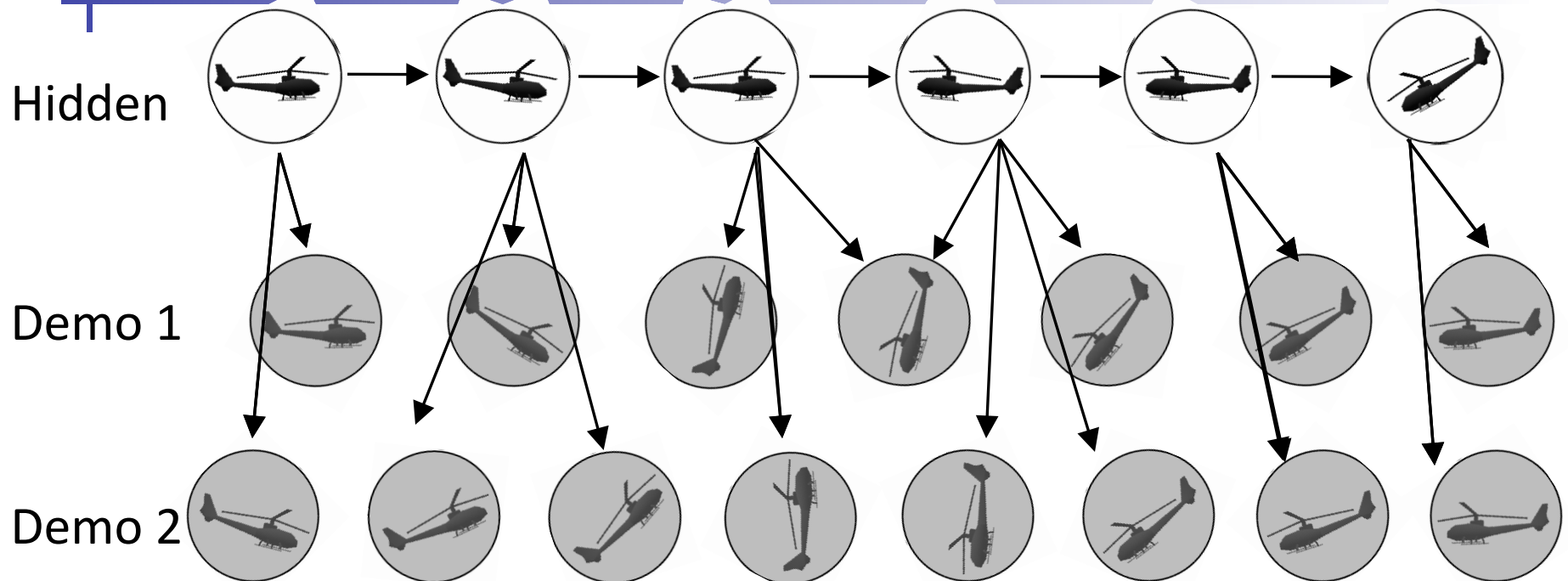


Learning a Trajectory



- HMM-like generative model
 - Dynamics model used as HMM transition model
 - Demos are observations of hidden trajectory
- Problem: how do we align observations to hidden trajectory?

Learning a Trajectory



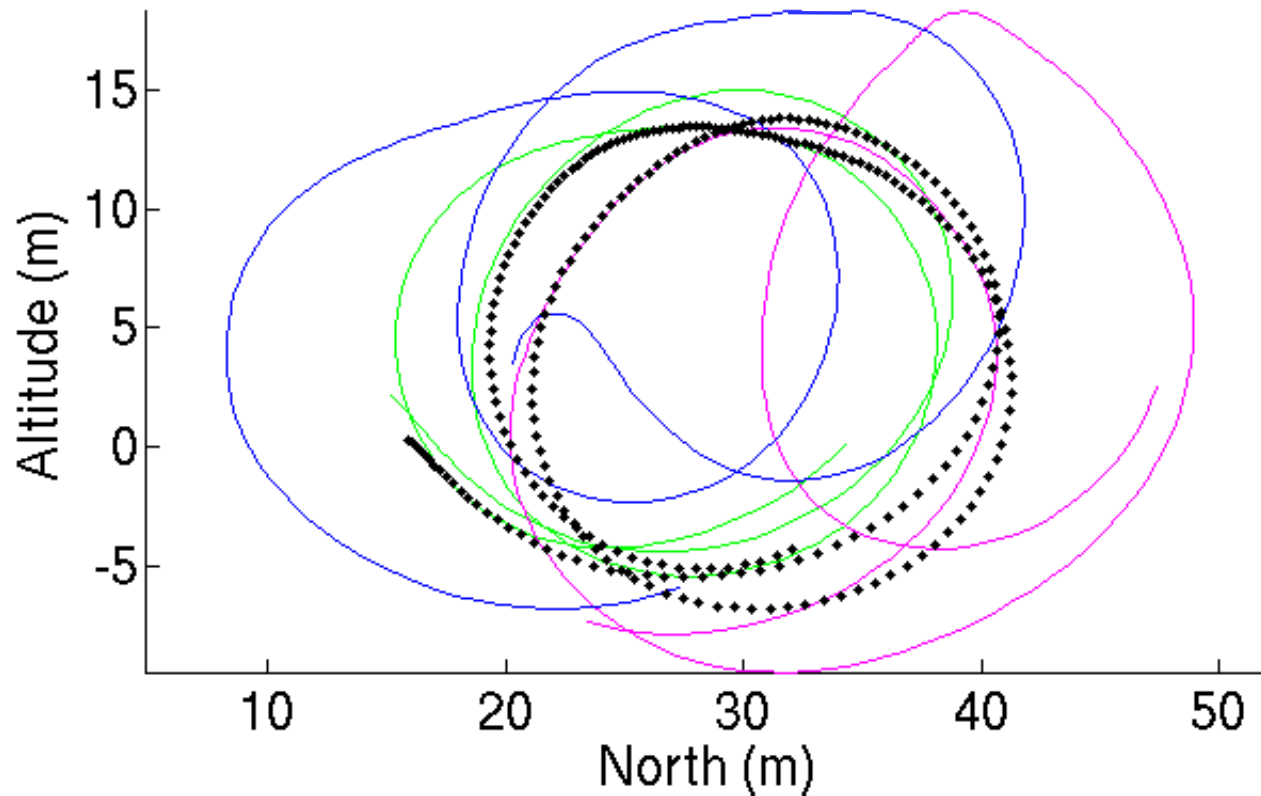
- Dynamic Time Warping (Needleman&Wunsch 1970 Sakoe&Chiba, 1978)
- Extended Kalman filter / smoother

Results: Time-Aligned Demonstrations

- White helicopter is inferred “intended” trajectory.



Results: Loops

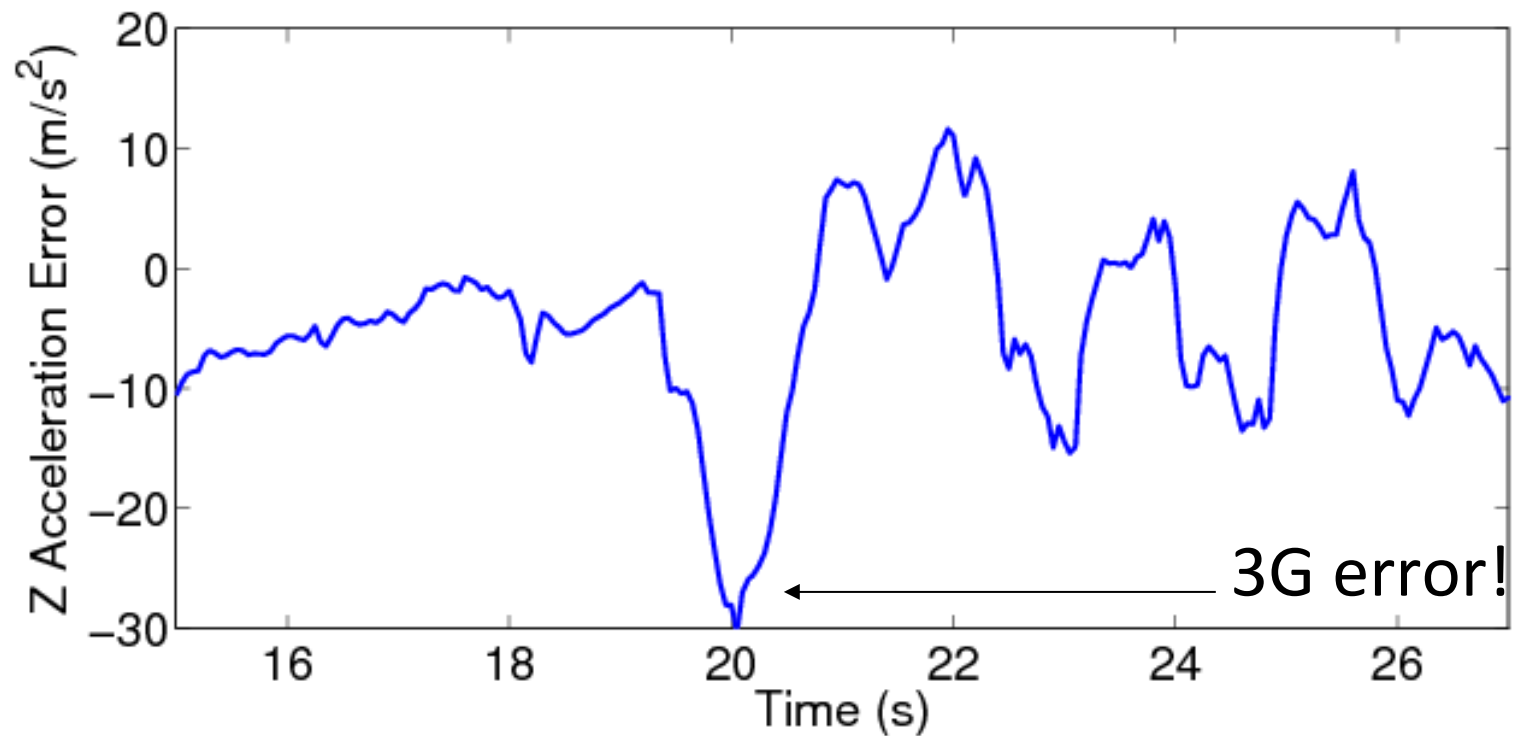


Even without prior knowledge, the inferred trajectory is much closer to an ideal loop.

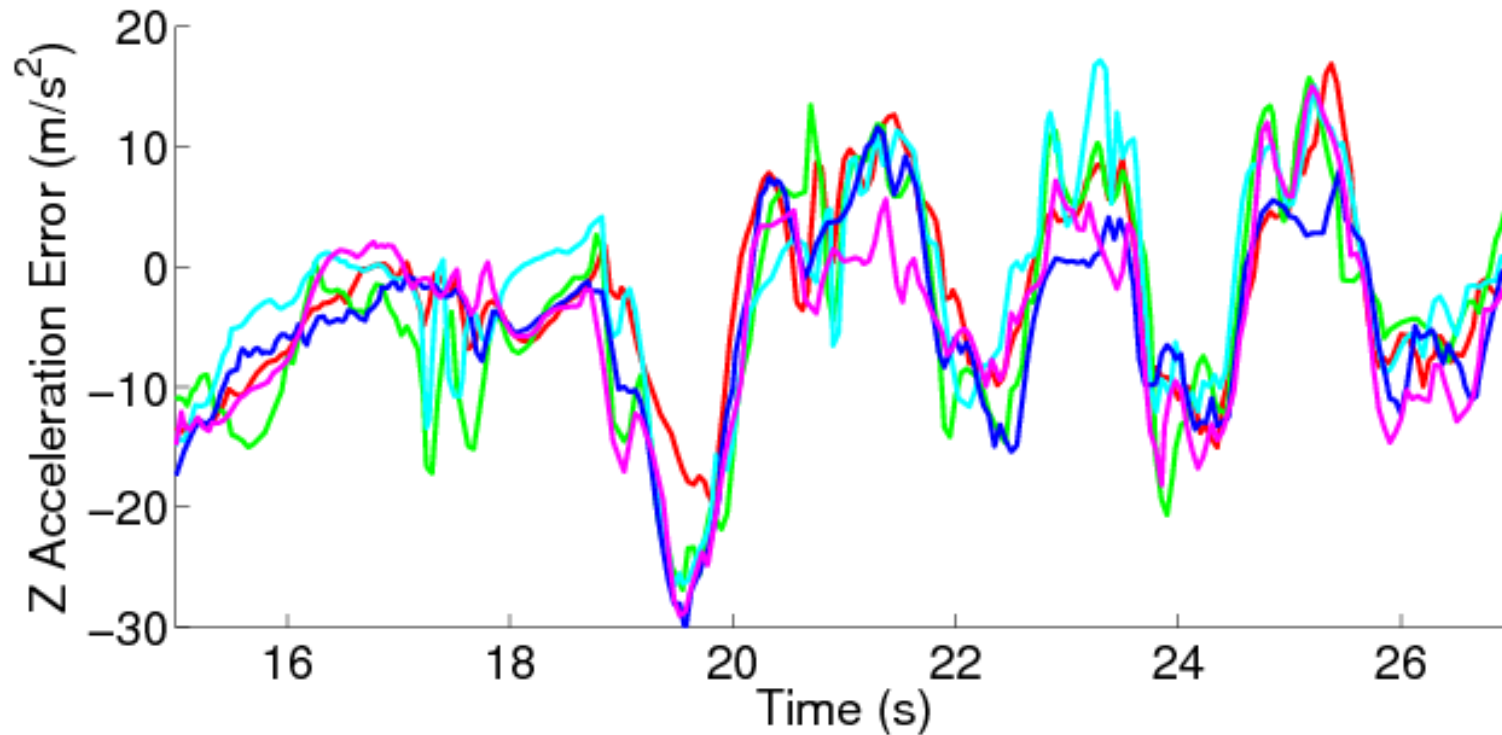
Learning Dynamic Maneuvers

- Learning a target trajectory
- **Learning a dynamics model**
- Autonomous flight results

Standard Modeling Approach



Key Observation



Errors observed in the “baseline” model are clearly consistent after aligning demonstrations.

Key Observation

- If we fly the same trajectory repeatedly, errors are consistent over time once we align the data.
 - There are many unmodeled variables that we can't expect our model to capture accurately.
 - Air (!), actuator delays, etc.
- If we fly the same trajectory repeatedly, the hidden variables tend to be the same each time.

~ muscle memory for human pilots

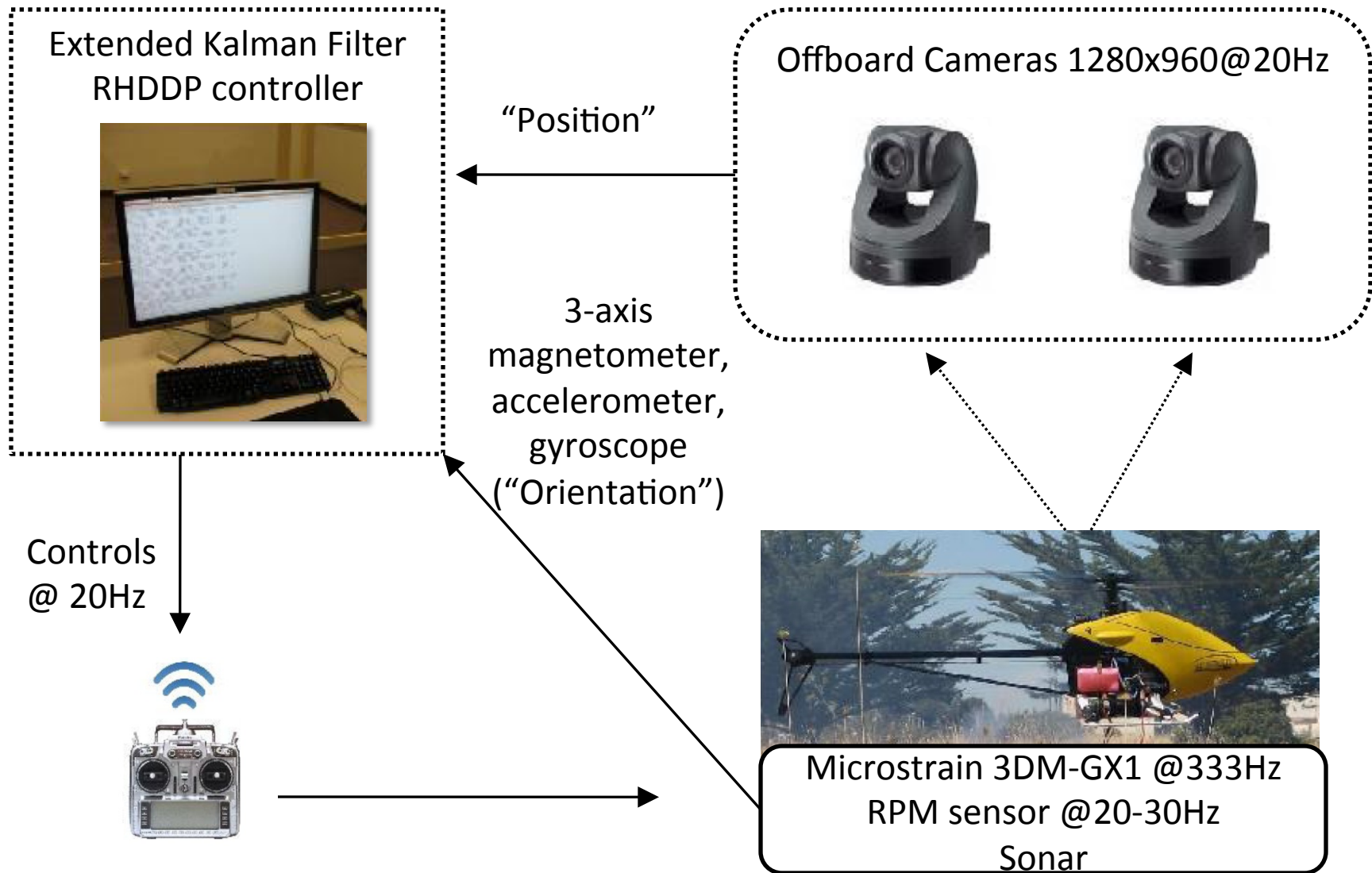
Trajectory-Specific Local Models

- Learn locally-weighted model from aligned demonstrations
 - Since data is aligned in time, we can weight by *time* to exploit repeatability of unmodeled variables.
 - For model at time t :
$$W(t') = e^{-\frac{(t-t')^2}{\sigma^2}}$$
 - Obtain a model for each time t into the maneuver by running weighted regression for each time t

Learning Dynamic Maneuvers

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- **Autonomous flight results**

Experimental Setup

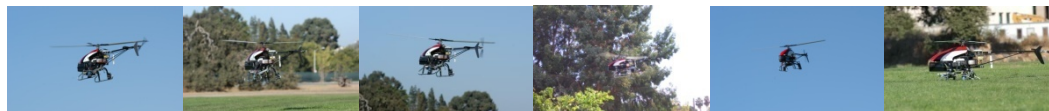


Experimental Procedure

1. Collect sweeps to build a baseline dynamics model
2. Our expert pilot demonstrates the airshow several times.



3. Learn a target trajectory.
4. Learn a dynamics model.
5. Find the optimal control policy for learned target and dynamics model.
6. Autonomously fly the airshow



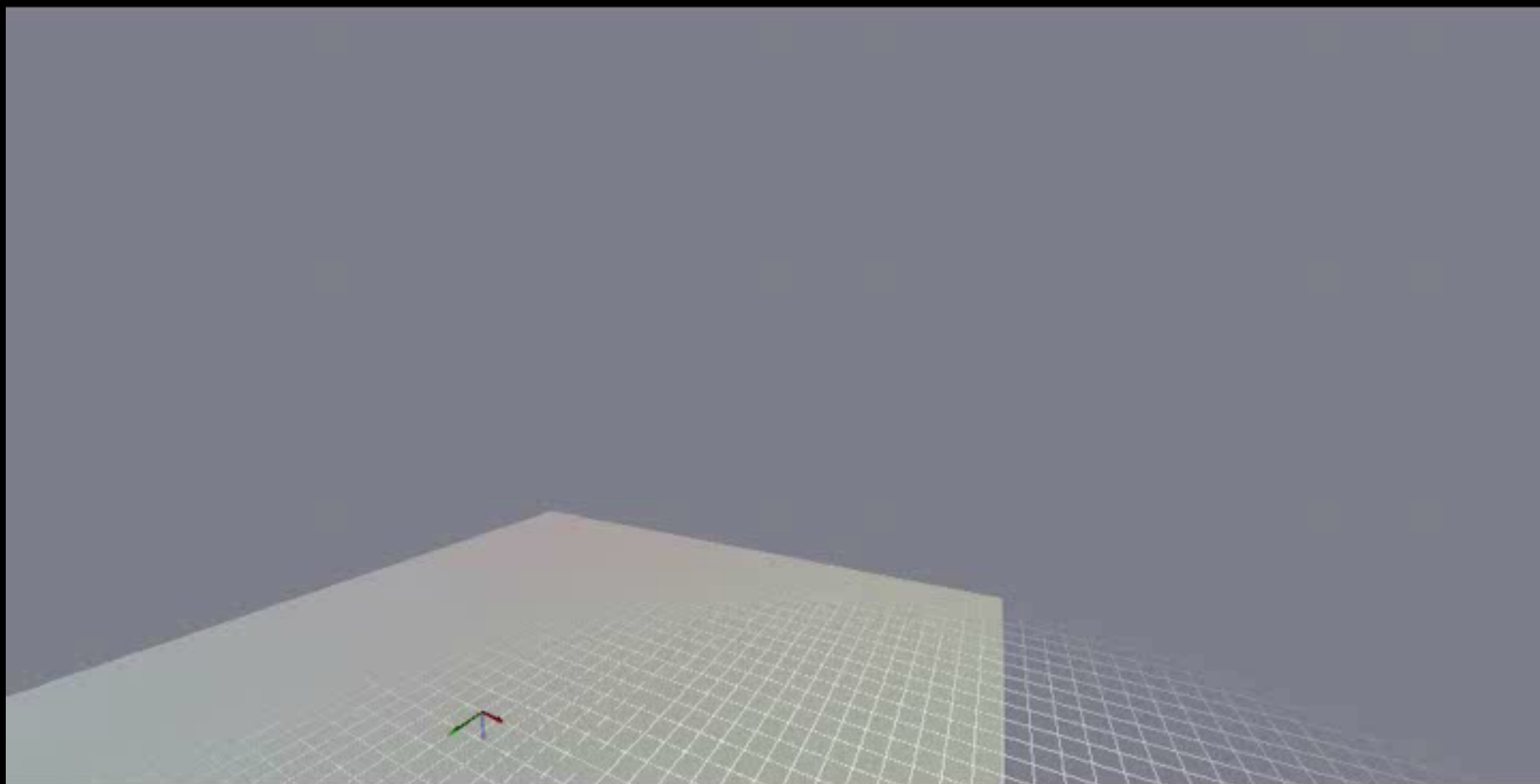
7. Learn an improved dynamics model. Go back to step 4.

→ Learn to fly new maneuvers in < 1hour.

Results: Autonomous Airshow



Results: Flight Accuracy



Autonomous Autorotation Flights



Autorotation

Chaos [“flip/roll” parameterized by yaw rate]

