## **Optimization for Locally Optimal Control**

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## Optimal Control (Open Loop)

Optimal control problem:

$$\min_{\substack{x,u \ t=0}} \sum_{t=0}^{H} c_t(x_t, u_t)$$
  
s.t.  $x_0 = \bar{x}_0$   
 $x_{t+1} = f(x_t, u_t)$   $t = 0, \dots, H-1$ 

Solution:

- = Sequence of controls u and resulting state sequence x
- If no noise, sufficient to just execute u
- In general non-convex optimization problem, can be solved with sequential convex programming (SCP)

## Optimal Control (Closed Loop)

- Given:  $\bar{x}_0$
- For t = 0, 1, 2, ..., H• Solve  $\min_{x_{t:H}, u_{t:H}} \sum_{k=t}^{H} c_t(x_k, u_k)$ s.t.  $x_t = \bar{x}_t$   $x_{k+1} = f(x_k, u_k)$  k = t, ..., H - 1
  - Execute  $u_t$
  - Observe resulting state,  $\bar{x}_{t+1}$
- → = an instantiation of Model Predictive Control.
- $\rightarrow$  Initialize with solution from t I to solve fast at time t.

## **Collocation versus Shooting**

- What we considered thus far is a collocation method
  - It considers both x and u simultaneously, optimizes over both of them, and re-linearizes (inside the SCP loop) based on both x and u from the previous round
- Shooting methods
  - Optimize over u directly
  - This can be done as every u results (following the dynamics) in a state sequence x, for which in turn the cost can be computed
  - Upside: Improve sequence of controls over time
    - Versus: collocation might converge to a local optimum that's infeasible
  - Downsides:
    - Derivatives with respect to u as well as the cost for a given u can be numerically unstable to compute (especially in case of unstable dynamical systems)
      [x provides decoupling between time-steps, making computation stable]
    - Not clear how to initialize in a way that nudges towards a goal state